

Text Analytics Index-Structures for Information Retrieval



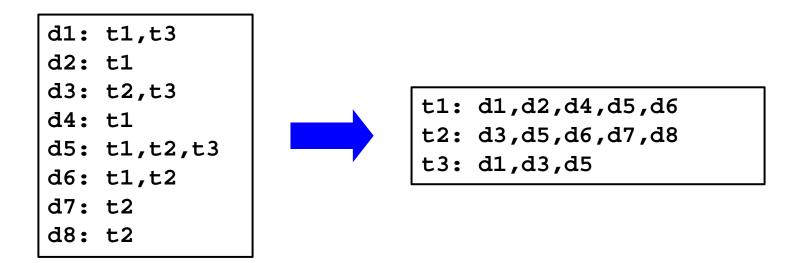
- Diese Woche zwei Vorlesungen: Heute und Freitag, 9.15, Humboldt-Kabinett
- Nächste Woche keine Vorlesung
- Dann wieder zwei in einer Woche: Montag (wie immer) und Freitag, 9.15, Humboldt-Kabinett

- Inverted files
- Storage structures
- Phrase and proximity search
- Building and updating the index
- Using a RDBMS

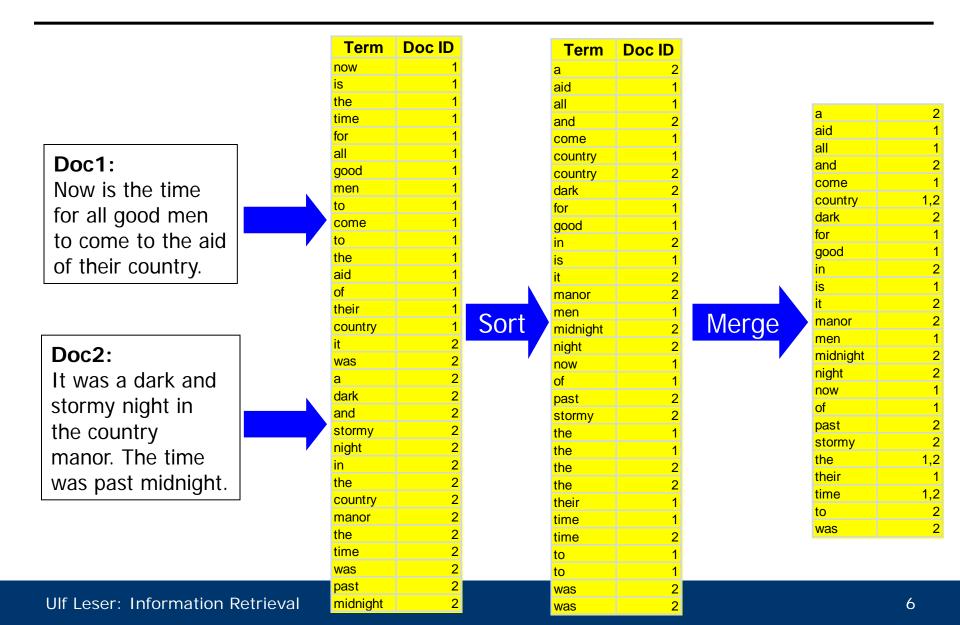
- Fundamental operation for all BoW-IR models: find(q, D)
 Given a term q, find all docs from D containing the term
- Can be implemented using online search
 - Boyer-Moore, Keyword-Trees, etc.
- But
 - We generally assume that D is stable (compared to q)
 - We search for terms (after tokenization, not arbitrary substrings)
 - The number of unique terms does not grow much with growing D
- Technique: Pre-compute a term index over D
 - "Full-text index" or "inverted file" or "inverted index"

Inverted Files (or Inverted Index)

- Simple and effective index structure for terms
- Builds on the Bag of words approach
 - We give up on order of terms in docs (reappears later)
 - We cannot reconstruct docs based on index only
- Start from "docs containing terms" (~ "docs") and invert to "terms appearing in docs" (~ "inverted docs")



Building an Inverted File [Andreas Nürnberger, IR-2007]



- For each query term k_i, look-up doc-list D_i containing k_i
- Evaluate query in the usual order

-
$$\mathbf{k}_{i} \wedge \mathbf{k}_{j}$$
 : $\mathbf{D}_{i} \cap \mathbf{D}_{j}$

-
$$\mathbf{k}_{i}$$
 \vee \mathbf{k}_{j} : \mathbf{D}_{i} \cup \mathbf{D}_{j}

• Example

(time AND past AND the) OR (men) = $(D_{time} \cap D_{past} \cap D_{the}) \cup D_{men}$ = $(\{1,2\} \cap \{2\} \cap \{1,2\}) \cup \{1\}$ = $\{1,2\}$

2
1
1
2
1
1,2
2
1
1
2
1
2
1 1 2 1 1,2 2 1 1 2 2 1 2 2 1 2 2 1 2 2 1 2 2 1 2 2 1 2 2 1,2
1
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2
1,2
1
1,2
1,2 2
2

- How do we efficiently look-up doc-list D_i?
 - Bin-search on inverted file: O(log(|K|))
 - How to do this if D and index is very large? (later)
- How do we support union and intersection efficiently?
 - Naïve algorithm requires $O(|D_i| * |D_j|)$
 - Better: Keep doc-lists sorted
 - Intersection $\mathbf{D}_{i} \cap \mathbf{D}_{j}$: Sort-Merge in O($|D_{i}| + |D_{j}|$)
 - Union $\mathbf{D}_{i} \cup \mathbf{D}_{j}$: Sort-Merge in O($|D_{i}| + |D_{j}|$)
 - If $|D_i| << |D_j|$, use binsearch in D_j for all terms in D_i
 - Whenever $|D_i| + |D_j| > |D_i|^* \log(|D_j|)$

- Define selectivity $sel(k_i) = df_i / |D|$
- Expected size of result is | q |=| D | *sel(q) =| D | * ∏ sel(k_i)
 Assuming AND and independence of terms in query
- Intermediate result sizes vary greatly with different orders
 - These sizes have a large influence on runtime
 - How to keep sizes of intermediate results small?
 - Consider terms in order of increasing selectivity
 - Typically creates a few intersections at the beginning, then only look-ups
- General queries: Disjunctions, negations, ...
 - $sel(k_i \cup k_j) = sel(k_i) + sel(k_j) (sel(k_i) + sel(k_j))$
 - Optimization problem: Find optimal order of evaluation

Adding Frequency

- VSM with TF*IDF requires term frequencies
- Split up inverted file into dictionary (term, df) and posting list (<docID, tf>)

Dictionary

Term	docIDs	DF
а	2	1
aid	1	1
all	1	1
and	2	1
come	1	1
country	1,2	2
dark	2	1
of	1	1
past	2	1
stormy	2	1
the	1,2	2
their	1	1
time	1,2	2
to	1	1
was	2	1

Term DF Posting (2,1)aid (1,1)all (1,1)and (2,1)1 (1,1)come country 2 (1,1), (2,1)dark (2,1). . . of (1,1)past (2,1)stormy (2,1)the 2 (1,2), (2,1)their (1,1)2 (1,1), (2,1)time (1,2)to 1

1

was

Postings

(2,2)

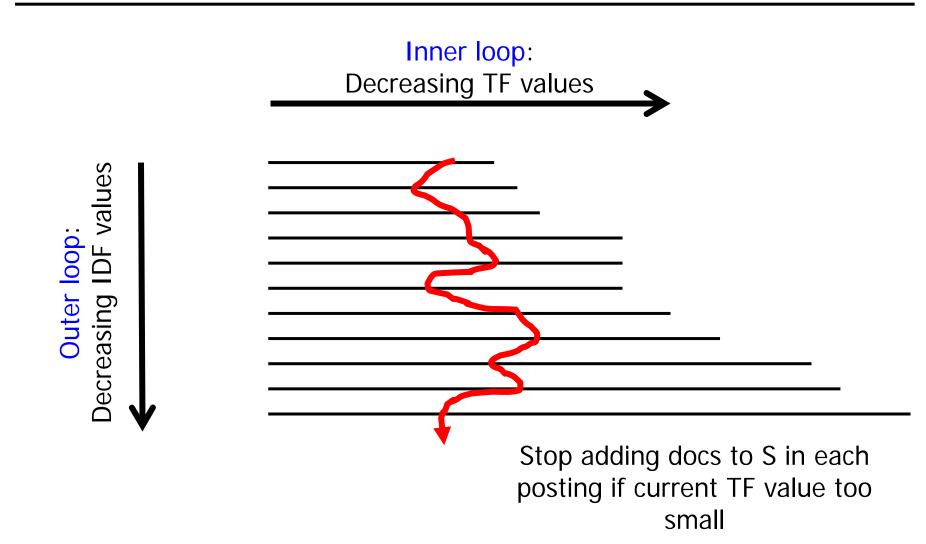
Searching in VSM

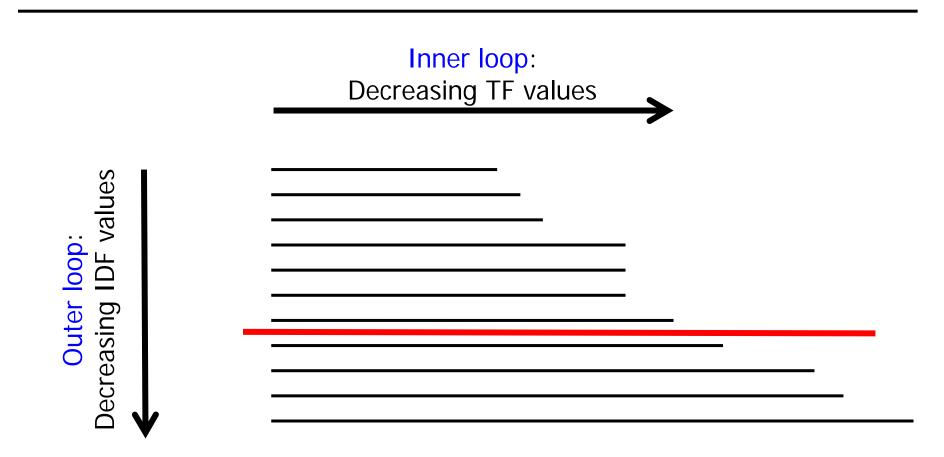
- Assume we want to retrieve the top-r docs
- Algorithm
 - Initialize an empty doc-list S (as hash table or priority queue)
 - Will manage pairs (docID, weight)
 - Weight is computed incrementally, term by term
 - Iterate through query terms k_i
 - Walk through posting list (elements (docID, TF))
 - If docID \in S: S[docID] =+ IDF[k_i]*TF
 - else: $S = S.append((docID, IDF[k_i]*TF))$
 - For all pairs in S: Normalize scores
 - Return top-r docs in S
- S contains all and only those docs containing at least one k_i

- Sort query terms by decreasing IDF Values later terms have smaller IDF values – less weight
- Sort posting lists by decreasing TF values later docs have smaller TF values – less weight
- Several heuristics to exploit these facts
 - H1: Stop adding docs to S in each posting if TF value too small
 - H2: Drop query terms whose IDF value is too small
 - Typically stop words with long posting lists much work, little effect
 - H3: Assume we look at term k_i and are at position TF_j in the posting list. If $s^r-s^{r+1} > IDF_i^*TF_i$, stop searching this posting list

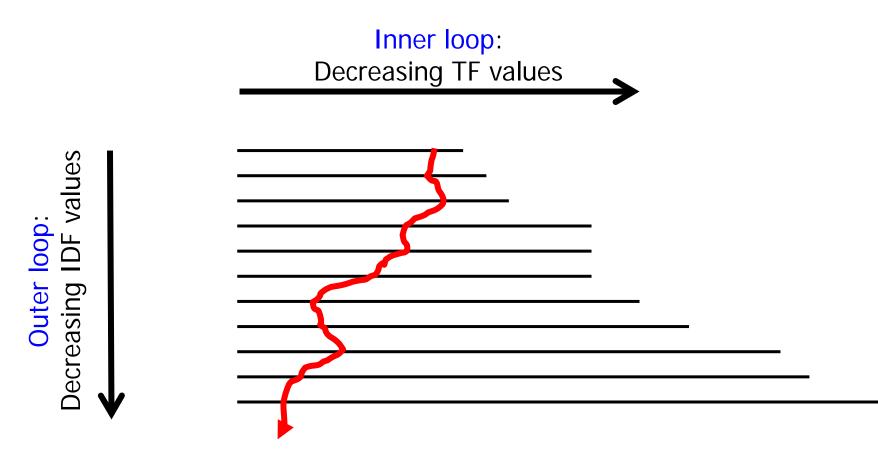
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Drop query terms whose IDF value is too small



If $s^{r}-s^{r+1} > IDF_{i}^{*}TF_{j}$, stop searching this posting list

- Size of dictionary: |K|
 - Zipf's law: If D is large, adding docs to D adds only few terms to K
 - But there are always new terms, no matter how large D
 - Example: 1GB text (TREC-2) generates only 5MB dictionary
 - Typically: |K| <1 Million</p>
 - Not true in multi-lingual corpora, web corpora, etc.
- Size of posting list
 - Theoretic worst case: O(|K|*|D|)
 - Average case analysis is difficult, but certainly still large (in |D|)
- Implementation
 - Dictionary is small; should always fit into main memory
 - Posting lists is large; remains on disk

- General approach
- Storage structures
 - The dictionary
 - The posting lists
- Phrase and proximity search
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Storing the Dictionary

- Dictionary are always kept in main memory
- Suitable data structures?

Storing the Dictionary

- Dictionary are always kept in main memory
- Suitable data structures?
 - Sorted keyword array: Small and fast (binsearch), static
 - Balanced binary (AVL) tree: Larger and fast, dynamic
 - Hashing: Either small and slow or large and very fast
 - (Compressed) Prefix-tree: Much larger and very fast
- In the following
 - Assume |ptr| = |DF| = 4; |K| = 1M
 - Let |q| be total length of query in characters
 - Usually small; used as upper bound on the number of char comparisons
 - Let n=8*|K|=8M be the sum of lengths of all keywords
 - Assuming average word length = 8

Dictionary as Sorted Array

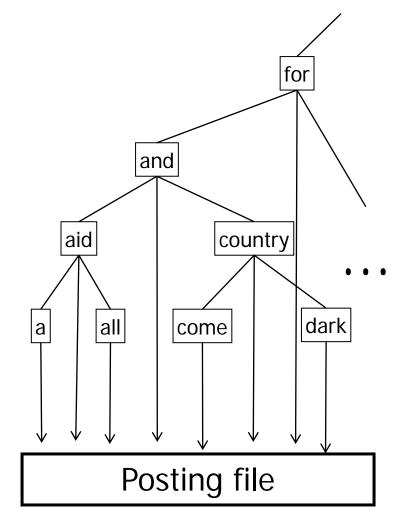
- Elements: <keyword, DF, ptr>
- Since keywords have different lengths: Implementation will be (ptr1, DF, ptr2)
 - ptr1: To string (the keyword)
 - ptr2: To posting list
- Search: Compute log(|K|) memory addresses, follow ptr1, compare strings: O(log(|K|)*|q|)
- Construction: O(|K|*log(|K|))

– Sorting K

- Space: (4+4+4)*1M +n ~ 20M bytes
- But: Adding keywords is painful

Term	DF	
a	1	ptr
aid	1	ptr
all	1	ptr
and	1	ptr
come	1	ptr
country	2	ptr
dark	1	ptr
for	1	ptr
good	1	ptr
in	1	ptr
is 💦	1	ptr
it	1	ptr
manor	1	ptr
men	1	ptr
midnight	1	ptr
night	1	ptr
now	1	ptr

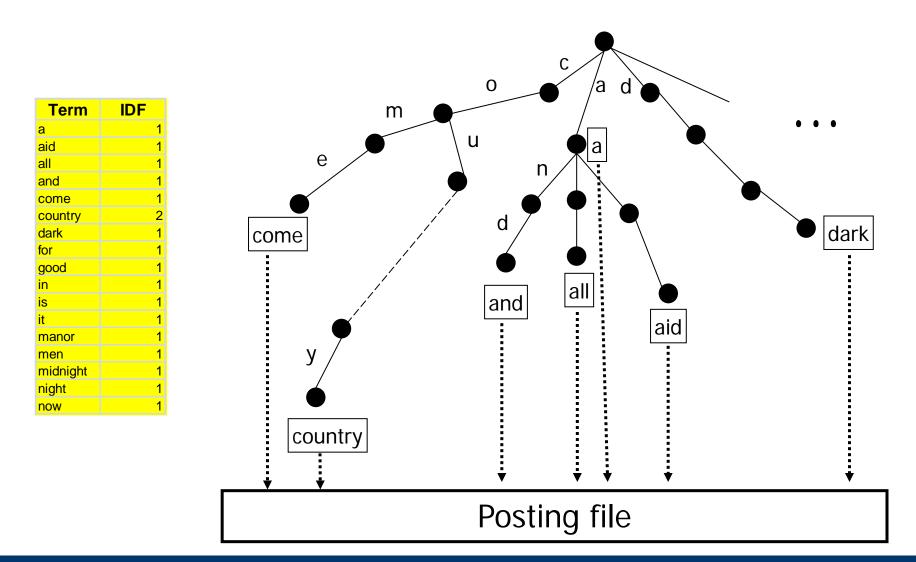
Dictionary as AVL-style Search Tree



- Internal node: (ptr1, ptr2, ptr3, ptr4, DF)
 - String, posting, child1, child2
- Leaf: (ptr1, ptr2, DF)
- Search: Follow pointer, compare strings: O(log(|K|)*|q|)
- Construction: O(|K|*log(|K|))
- Space
 - Internal: 0.5M*(4+4+4+4+4)
 - Leaves: 0.5M*(4+4+4)
 - Together: $16M+n \sim 24MB$
- Adding keywords is simple

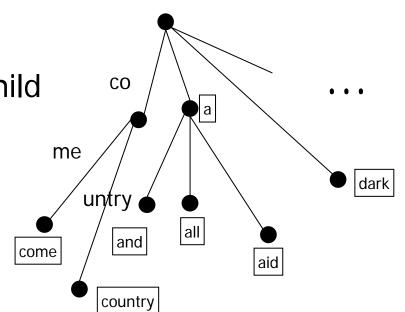
- Idea: Hash keywords into a hash table
 - Value is <ptr-to-posting-list,DF >
- In principle, O(1) access is possible ...
 - Construction: O(|K|)
 - Search time: O(|q|)
 - O(1) key comparisons, typical STRING hash functions look at all chars
 - Space: Difficult
 - Depends on size of hash table and expected length of overflow chains
- Only if collision-free hash function is used
 - Which requires hash tables much larger than |K|

Dictionary as Prefix Tree (TRIE: Information ReTRIEval)



Compressed Tries (Patricia Trees)

- Remove nodes with only one child
- Label edges with substrings, not single characters
- Saves space and pointers
- Search: O(|q|)
 - Maximally |q| char-comps + max |q| ptr to follow



- Assumes O(1) for decision on child-pointer within each node
- Construction: O(n)
- Space ...

- Space: Difficult to estimate
- Assume 4 full levels, then each last inner node having two different suffixes (1M leaves, alphabet size 26)
 - 26 nodes in 1^{st} , $26^2 \sim 700$ in 2^{nd} , $26^3 \sim 17.000$ in 3^{rd} , $26^4 \sim 450$ K in 4^{th}
 - Assume each incoming edge stores only 1 character
 - Nodes in first 3 levels store 26 pointer, nodes in 4th only two
 - Beware: No O(|q|) search any more
- Inner: (26+700+17K)*(26*ptr+1)+450K*(2*ptr+1) ~ 6M
- Leaves: |K|*(string-ptr, posting-ptr, DF)+(n-|K|*4) ~ 16M
 - We only need to store a suffix of each string, prefix is in tree
- Together: ~22M
 - But assumptions are optimistic (keywords all of same length)
 - Prefix trees are typically very space-consuming

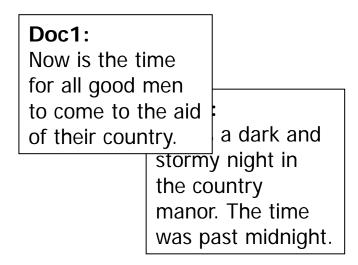
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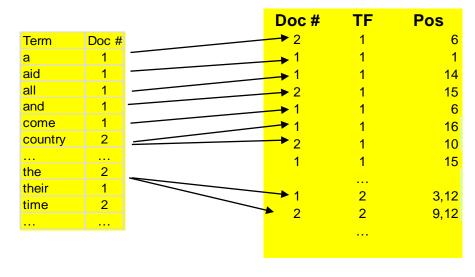
- Posting file is usually kept on disk
- Thus, we need an IO-optimized data structure
- Suggestions?

- Posting file kept on disk: IO-optimized data structure
- Static
 - Store posting lists one after the other in large file
 - Posting-ptr is offset in this file
- Prepare for inserts
 - Reserve additional space per posting
 - Good idea: Large initial posting lists get large extra space
 - Many inserts can be handled internally
 - Upon overflow, append entire posting list at the end of the file
 - Place pointer at old position at most two access per posting list
 - Or update pointer in dictionary better if only one copy around
 - Generates unused space (holes) regular reorganization
 - Reorganization requires updating all pointers in the dictionary

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- What if we search for phrases: "Bill Clinton", "Ulf Leser"
 ~10% of web searches are phrase queries
- What if we search by proximity "car AND rent/5"
 - "We rent cars", "cars for rent", "special care rent", "if you want to rent a car, click here", "Cars and motorcycles for rent", ...
- We need positional information





- Search posting lists of all query terms
- During intersection, also positions must fit

Effects

- Dictionary is not affected
- Posting lists get much larger
 - Store many tuples (docID, TF, <pos>) instead of few (docID, TF)
 - Positional index typically 30-50% larger than the corpus itself
 - Especially frequent words require excessive storage
- One trick: Compression of docIDs (delta encoding)
 - In large corpora, docID is a large integer
 - Trick: Store length of gaps instead of docID
 - t1: 17654,3,17655,12,17862,8,17880,4,17884,9, ...
 - t1: 17654,3,1 ,12,207 ,8,18 ,4,4 ,9, ...
 - In contrast, positions are small ints no compression

Encoding

- Only pays off if we need few bits for small numbers but still have many bits for large numbers
- Variable-byte encoding
 - Always use at least 1 byte
 - Reserve first bit as "continuation bit" (cb) and 7 bit as payload
 - If cb=1, also use payload of next byte
 - t1: 17654,3,1 ,12,207 ,8, ...
 - t1: 17654,3,0000001,12,11001111|00000001,8, ...
 - Simple, small numbers not encoded optimally
- γ (gamma) codes (details skipped)
 - Always use minimal number of bits for value
 - Encode length in unary encoding

Bi-Gram Index

- Alternative for phrase queries: Index over bi-grams
 - "The fat cat ate a rat" "the fat", "fat cat", "cat ate", ...
- Phrase query with |q| keywords gets translated into |q|-1 lookups
- Done?

- Alternative for phrase queries: Index over bi-grams
 - "The fat cat ate a rat" "the fat", "fat cat", "cat ate", ...
- Phrase query with |q| keywords gets translated into |q|-1 lookups
- Done?
 - Bi-gram need not appear sequentially in the doc
 - Need to confirm match after loading the doc
 - But very high disambiguation effect due to regularities in natural languages
- Advantage: Simple, fast
- Disadvantage: Very large dictionary

- Phrase search = proximity search with distance one
- Proximity search
 - Search doc-lists with positional information for each term
 - Upon intersection, consider doc-ID and position information
 - Can get quite involved for multi-term queries
 - "car AND rent/5 AND cheap/2 AND toyota/20" "cheap" between 1 and 7 words from "car", "toyota" between 1 and 22 words from rent ...
 - All conditions must be satisfied

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- Assume a very large corpus: Billions of documents
 We still assume that dictionary fits in memory
- How can we efficiently build the index?

Blocked, Sort-Based Indexing

- Partition corpus in blocks fitting into memory
- Algorithm
 - Keep dictionary always in memory
 - For each block: Load, create postings, flash to disk
 - Merge all blocks
 - Open all blocks at once
 - Skip through all files keyword-by-keyword in sort-order
 - Merge doc-lists of equal keywords and flash to disk
 - If doc-lists are very large, we need special means here
- Requires 2 reads and 2 writes of all data
 - If there are enough file handles to open all blocks at once
- Requires many large sorts in main memory

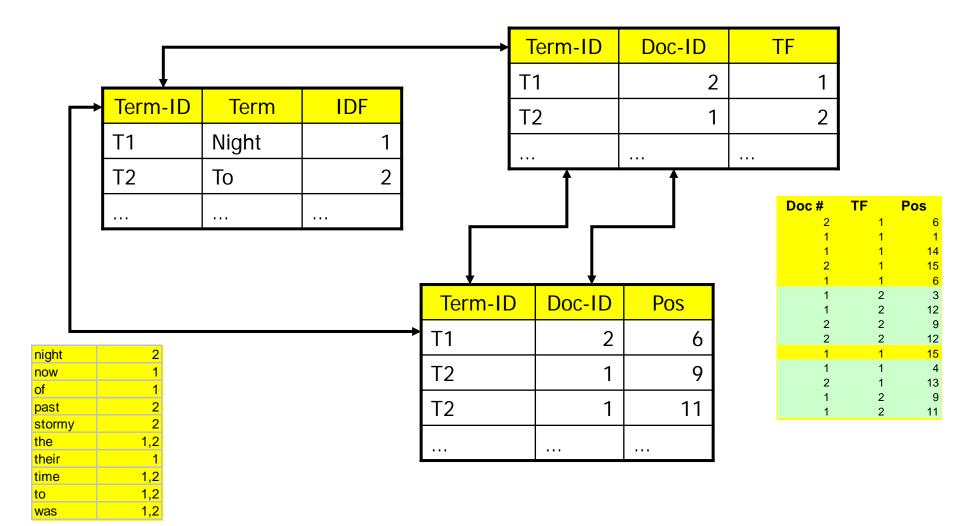
Updating an index: INSERT d_{new}

- What has to be done?
 - Foreach $k_i \in d_{new}$
 - Search k_i in dictionary
 - If present
 - Follow pointer to posting file
 - Add d_{new} to posting list of k_i
 - If list overflows, move posting list to end of file and place pointer
 - If not present
 - Insert k_i into dictionary
 - Add new posting list $\{d_{new}\}$ at end of posting file
- Disadvantage
 - Degradation: Many pointers in file, many terms require 2 IO
 - Especially the frequent ones
 - Index partly locked during updates

- All inserts are performed on a second, auxiliary index
 Keep it small: Always in memory
- Searches need to search real and auxiliary index
- When aux index grows too large, merge into real index
 - Try to append in-file: Same problem with degradation
 - Or read both indexes and write a new "fresh" index
 - In both cases, the index is locked
 - Solution: Work on a copy, then switch file pointers
- Alternative: Ignore new docs during search and periodically rebuild index on all docs

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Implementing an Inverted File using a RDBMS



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Example Query 1

- Boolean: All docs containing terms "night" and "to"
 - SELECT D1.docid
 FROM terms T1, terms T2, termdoc D1, termdoc D2
 WHERE T1.term=`night' AND T2.term=`to' AND
 D1.termid=T1.termid AND
 D2.termid=T2.termid AND
 D1.docid = D2.docid;

terms			pos			termdoc		
	T		Term-ID	Doc-ID	Pos	Term-ID	Doc-ID	TF
Term-ID	Term	IDF	T1	2	6	T1	2	1
T1	Night	1	T2	1	9	T2	1	2
T2	То	2		1				2
	•	•	12		11			

Example Query 2

- VSM queries
 - We need to compute the inner product of two vectors
 - We ignore normalization
 - We assume TF-values of query terms are 1, others are 0
 - It suffices to aggregate TF values of matching terms per doc
- Example: Compute score for "night rider" (two terms)

```
- SELECT did, sum(tf)
FROM ( SELECT D.docid did, T.term term, tf
FROM terms T, termdoc D
WHERE T.term=`night' AND D.termid=T.termid)
UNION
SELECT D.docid did, T.term term, tf
FROM terms T, termdoc D
WHERE T.term=`rider' AND D.termid=T.termid) docs
GROUP BY did;
```

Access Methods in a RDBMS

- Use B*-Indices on ID columns
- Searching a term
 - Requires O(log(|K|) random-access IO
 - Mind the base of the logarithm: Block size
 - For <100M terms, this usually means <3 IO (cache!)
 - Accessing the posting list: O(log(n)) quasi-random-access IO
 - Where n is the number of term occurrences in D
 - Access is a lookup with term-ID, then seq. scan along the B*-leaves
 - Compared to IR: Dictionary in memory, posting is accessed by direct link, then only sequential IO
- Advantages: Simple, easy to build
- Disadvantages: Much slower
 - More IO, general RDBMS overhead, space overhead for keys, ...

- Explain idea and structure of inverted files?
- What are possible data structures for the dictionary? Advantages / disadvantages?
- How can posting lists be managed?
- How much bigger is an inverted file with positions than without?
- How can one efficiently build a large inverted file from scratch?