



Information Retrieval

Models for Information Retrieval 1

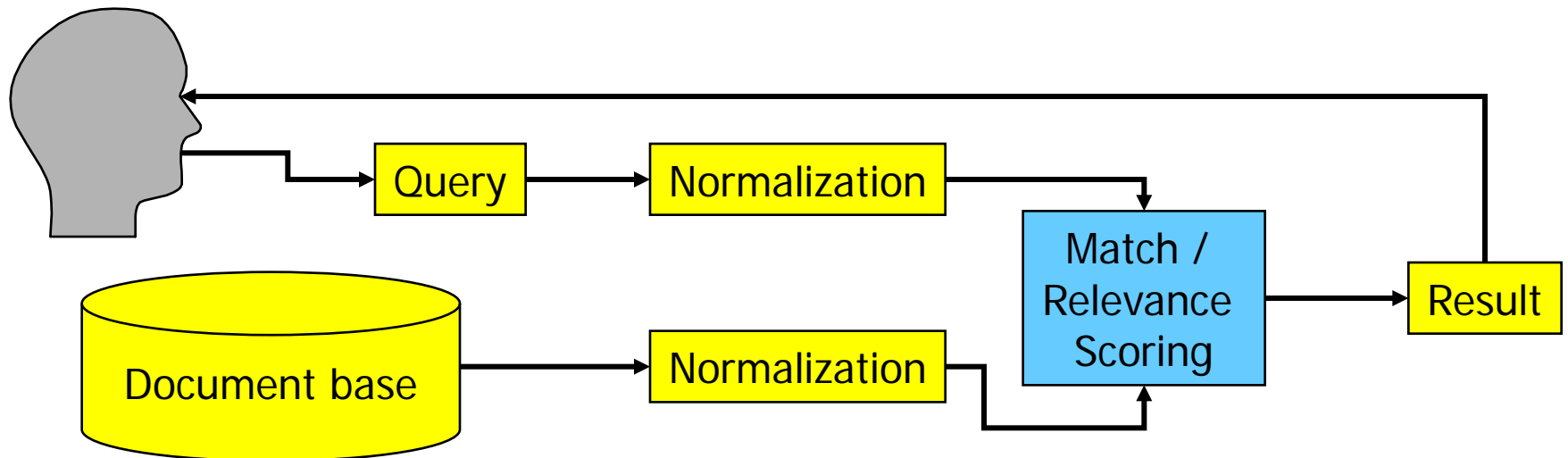
Ulf Leser

Content of this Lecture

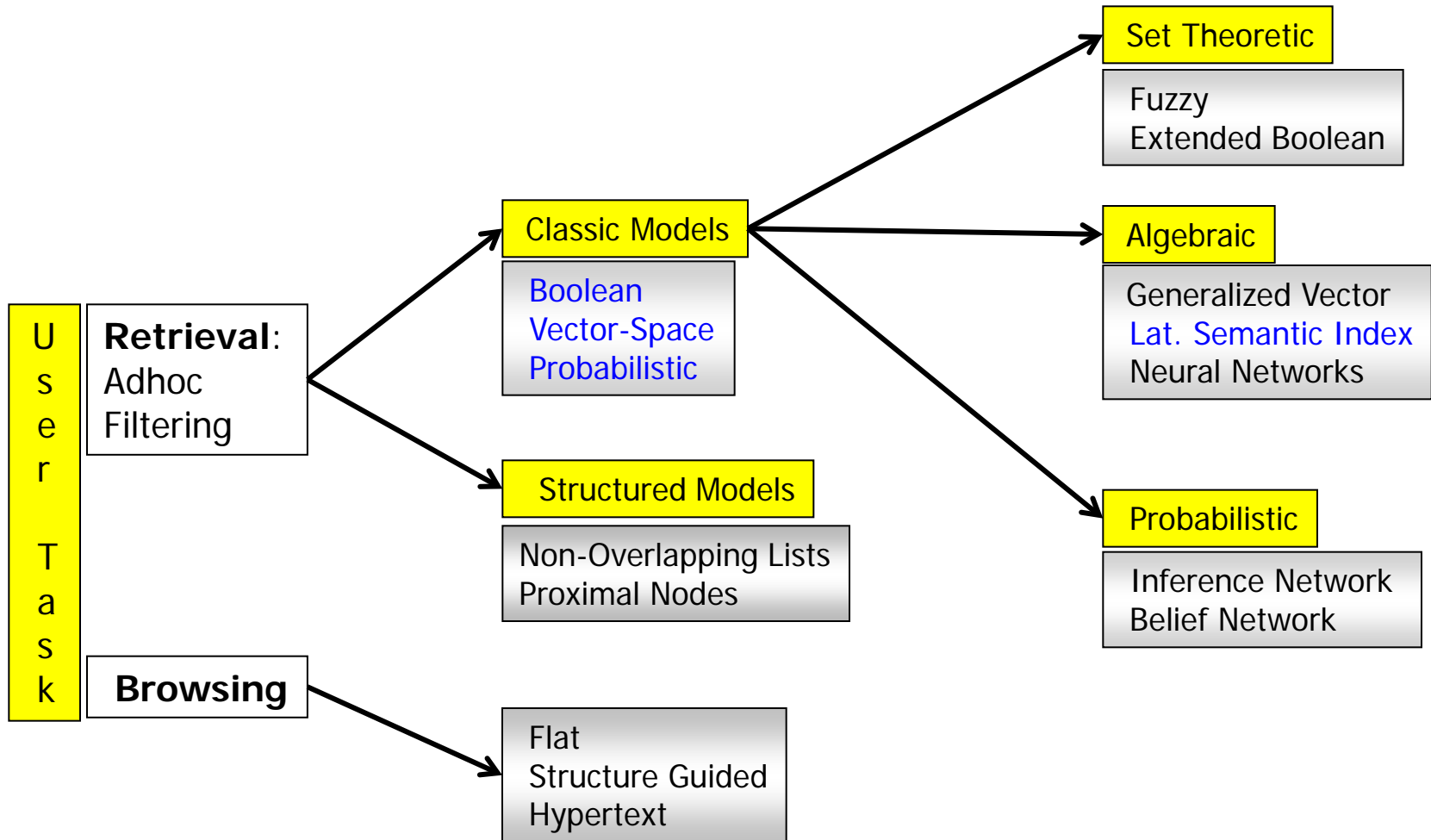
- IR Models
- Boolean Model
- Vector Space Model
- Relevance Feedback in the VSM
- Probabilistic Model
- Latent Semantic Indexing
- Other IR Models

Information Retrieval Core

- The core question in IR:
Which from a given set of (normalized) **documents are relevant** for a given query?
- Ranking: **How relevant** for a given query is each document?



Judging Relevance



[BYRN99]

Notation

- Most models we discuss use the “Bag of Words” view
- Definition
 - Let D be the set of all *normalized documents*, $d \in D$ is a document
 - Let K be the set of all unique *tokens* in D , $k \in K$ is a token
 - Can as well be terms
 - Let w be the function that maps a given d to its bag of tokens from K (its *bag-of-words*)
 - Let v_d by a vector of size $|K|$ with
 - $v_d[i] = 0$ iff $k_i \notin w(d)$
 - $v_d[i] = 1$ iff $k_i \in w(d)$
- Note: Later, we will use weights instead of a Boolean membership function

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Boolean Model

- Simple relevance model based on set theory
- Queries are specified as **Boolean expressions** over tokens
 - Tokens are atoms
 - Atoms are connected by AND, OR, NOT, (XOR, ...)
 - Parenthesis as usual (but ignored here)
- Relevance of a document
 - Let q contain the atoms $\langle k_1, k_2, \dots \rangle$
 - An **atom k_i evaluates to true for d iff $v_d[k_i]=1$**
 - Compute values of all atoms for each d
 - Compute value of q for d as **logical expression** over atoms
 - Result is **true or false**

Properties

- Simple, clear semantics, widely used in (early) systems
- Disadvantages
 - No partial matching
 - Suppose query $k_1 \wedge k_2 \wedge \dots \wedge k_9$
 - A doc d with $k_1 \wedge k_2 \dots k_8$ is as irrelevant as one with none of the terms
 - No ranking
 - Token cannot be weighted
 - But some are more important for a doc than others
 - Average users don't like (understand) Boolean expressions
- Often unsatisfactory results especially for non IR-experts
 - Too many documents (too few restrictions, many OR)
 - Too few documents (too many restrictions, many AND)
 - Several extensions exist

A Note on Implementation

- One should not iterate over D , but use a **term index**
 - Assume we have an index with fast operation **find**: $K \rightarrow P^D$
 - Search each atom k_i of the query, resulting in a set $D_i \subseteq D$
 - Evaluate query in the given order using **set operations** on D_i 's
 - $k_i \wedge k_j : D_i \cap D_j$
 - $k_i \vee k_j : D_i \cup D_j$
 - **NOT** $k_i : D \setminus D_i$
- Improvements: **Cost-based evaluation**
 - Evaluate sub-expressions first that result in smaller intermediate results
 - Less memory requirements, faster intersections, ...

Negation in the Boolean Model

- Evaluating “**NOT** k_i ” can be very expensive
 - If k_i is not a stop word, result is very large: $|D \setminus D_i| \approx |D|$
 - Most terms appear in almost no documents
 - Recall Zipf’s Law – the [tail of the distribution](#)
- Solution 1: Disallow negation
 - This is what many web search engines do
- Solution 2: Allow only in the form “ $k_i \wedge$ **NOT** k_j ”
 - Should not use implementation scheme as given before
 - $D_{\text{not-}k_j}$ would be very large
 - Better: $D := D_i \setminus D_j$

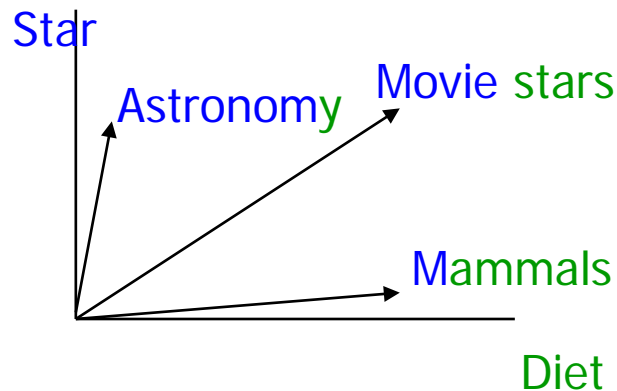
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- **Vector Space Model**
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Vector Space Model

- Salton, G., Wong, A. and Yang, C. S. (1975). "A Vector Space Model for Automatic Indexing." *CACM*
 - A **breakthrough** in IR
 - Still most popular model today
- General idea
 - Fix a vocabulary K
 - View each doc and query as a **point in a $|K|$ -dimensional space**
 - Rank docs according to **distance from the query** in that space
- Main advantages
 - Natural **ranking** of docs (according to distance)
 - Naturally supports **partial matching** (increases distance)

Vector Space



- Each term is one dimension
 - Different suggestions for determining co-ordinates, i.e., term weights
- The **closest docs** are the most relevant ones
 - Rationale: Vectors correspond to **themes** which are loosely related to sets/bags of terms
 - Distance between vectors ~ **distance between themes**
 - Different suggestions for defining distance

The Angle between Two Vectors

- Recall: The **scalar product** between two vectors v and w of equal dimension is defined as

$$v \circ w = |v| * |w| * \cos(v, w)$$

- This gives us the angle

$$\cos(v, w) = \frac{v \circ w}{|v| * |w|}$$

– With

$$|v| = \sqrt{\sum v_i^2} \quad \text{and} \quad v \circ w = \sum v_i * w_i$$

Distance as Angle

Distance = cosine of the angle between doc d and query q

$$\text{sim}(d, q) = \cos(v_d, v_q) = \frac{v_d \cdot v_q}{|v_d| * |v_q|} = \frac{\sum(v_d[i] * v_q[i])}{\sqrt{\sum v_d[i]^2} * \sqrt{\sum v_q[i]^2}}$$

Length normalization

Can be dropped for ranking

Example

- Assume stop word removal, stemming, and **binary weights**

	Text	verkauf	haus	italien	gart	miet	blüh	woll
1	Wir verkaufen Häuser in Italien	1	1	1				
2	Häuser mit Gärten zu vermieten		1		1	1		
3	Häuser: In Italien, um Italien, um Italien herum		1	1				
4	Die italienischen Gärtner sind im Garten			1	1			
5	Der Garten in unserem italienischen Haus blüht		1	1	1		1	
Q	Wir wollen ein Haus mit Garten in Italien mieten		1	1	1	1		1

Ranking

1	1	1	1				
2		1		1	1		
3		1	1				
4			1	1			
5		1	1	1		1	
Q		1	1	1	1		1

$$sim(d, q) = \frac{\sum (v_q[i] * v_d[i])}{\sqrt{\sum v_d[i]^2}}$$

- $sim(d_1, q) = (1*0 + 1*1 + 1*1 + 0*1 + 0*1 + 0*0 + 0*1) / \sqrt{3} \sim 1.15$
- $sim(d_2, q) = (1 + 1 + 1) / \sqrt{3} \sim 1.73$
- $sim(d_3, q) = (1 + 1) / \sqrt{2} \sim 1.41$
- $sim(d_4, q) = (1 + 1) / \sqrt{2} \sim 1.41$
- $sim(d_5, q) = (1 + 1 + 1) / \sqrt{4} \sim 1.5$

Rg	Q: Wir wollen ein Haus mit Garten in Italien mieten
1	d₂: Häuser mit Gärten zu vermieten
2	d ₅ : Der Garten in unserem italienischen Haus blüht
3	d ₄ : Die italienischen Gärtner sind im Garten
	d ₃ : Häuser : In Italien , um Italien , um Italien herum
5	d ₁ : Wir verkaufen Häuser in Italien

Introducing Term Weights

- Definition

Let D be a document collection, K be the set of all terms in D , $d \in D$ and $k \in K$

- The *term frequency* tf_{dk} is the frequency of k in d
- The *document frequency* df_k is the frequency of docs in D containing k
 - This should rather be called “corpus frequency”
 - Sometimes defined as the frequency of *occurrences of k in D*
 - Both definitions are valid and both are used
- The *inverse document frequency* idf_k is $idf_k = |D| / df_k$
 - In practice, one usually uses $idf_k = \log(|D| / df_k)$

Ranking with TF scoring

$$sim(d, q) = \frac{\sum (v_q[i] * v_d[i])}{\sqrt{\sum v_d[i]^2}}$$

1	1	1	1				
2		1		1	1		
3		1	3				
4			1	2			
5		1	1	1		1	
Q		1	1	1	1		1

- $sim(d_1, q) = (1*0 + 1*1 + 1*1 + 0*1 + 0*1 + 0*0 + 0*1) / \sqrt{3} \sim 1.15$
- $sim(d_2, q) = (1 + 1 + 1) / \sqrt{3} \sim 1.73$
- $sim(d_3, q) = (1 + 3) / \sqrt{10} \sim 1.26$
- $sim(d_4, q) = (1 + 2) / \sqrt{5} \sim 1.34$
- $sim(d_5, q) = (1 + 1 + 1) / \sqrt{4} \sim 1.5$

Rg	Q: Wir wollen ein Haus mit Garten in Italien mieten
1	d₂: Häuser mit Gärten zu vermieten
2	d ₅ : Der Garten in unserem italienischen Haus blüht
3	d ₄ : Die italienischen Gärtner sind im Garten
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5	d ₁ : Wir verkaufen Häuser in Italien

Alternative Scoring: TF*IDF

- 1st problem: The **longer a doc**, the higher the probability of finding query terms by pure chance
 - Solution: Normalize TF values on document length (yields $0 \leq w_{dk} \leq 1$)

$$tf_{dk} = \frac{tf_{dk}}{|d|} = \frac{tf_{dk}}{\sum_{j=1 \dots k} tf_{dj}}$$

- Note: Longer docs also get down-ranked by normalization on doc-length in similarity function. Use only one measure!
- 2nd problem: **Terms frequent** in D don't help to discriminate and should be scored less

$$v_d[k] = tf_{dk} * idf_k$$

Example TF*IDF

IDF	5	5/4	5/4	5/3	5	5	DIV-0
1 (tf)	1/3	1/3	1/3				
2 (tf)		1/3		1/3	1/3		
3 (tf)		1/4	3/4				
4 (tf)			1/3	2/3			
5 (tf)		1/4	1/4	1/4		1/4	
Q		1	1	1	1		1

- $\text{sim}(d_1, q) = (5/4 * 1/3 + 5/4 * 1/3) / \sqrt{3.13} \sim 1.51$
- $\text{sim}(d_2, q) = (5/4 * 1/3 + 5/3 * 1/3 + 5 * 1/3) / \sqrt{3.26} \sim 4.80$
- $\text{sim}(d_3, q) = (5/4 * 1/4 + 5/4 * 3/4) / \sqrt{0.98} \sim 1.57$
- $\text{sim}(d_4, q) = (5/4 * 1/3 + 5/3 * 2/3) / \sqrt{1.41} \sim 2.08$
- $\text{sim}(d_5, q) = (5/4 * 1/4 + 5/4 * 1/4 + 5/3 * 1/4) / \sqrt{1.93} \sim 2.08$

wollen ein Haus mit Garten in Italien mieten	wollen ein Haus mit Garten in Italien mieten
d₂: Häuser mit Gärten zu vermieten	Häuser mit Gärten zu vermieten
d₅: Der Garten in unserem italienischen Haus blüht	Der Garten in unserem italienischen Haus blüht
d₄: Die italienischen Gärtner sind im Garten	Die italienischen Gärtner sind im Garten
d₃: Häuser: In Italien, um Italien, um Italien herum	Häuser: In Italien, um Italien, um Italien herum
d₁: Wir verkaufen Häuser in Italien	Wir verkaufen Häuser in Italien

TF*IDF in Short

- Give query terms in a doc d **high weights** which are (1) frequent in d and (2) infrequent in D
- IDF deals with the consequences of Zipf's law
 - The few very frequent (and unspecific) terms get lower scores
 - The many infrequent (**and specific**) terms get higher scores
- Interferes with stop word removal
 - If stop words are removed, IDF might not be necessary any more
 - If IDF is used, stop word removal might not be necessary any more
- Many variations: log? Smoothing?

A Concrete (and Popular) VSM-Model

- Okapi BM25
 - Okapi: First system which used it (80ties)
 - BM25: Best-Match, version 25 (roughly)
- Good results in **several TREC evaluations**

$$sim(d, q) = \sum_{k \in q} IDF(k) * \frac{tf_{dk} * (k_1 + 1)}{tf_{dk} + k_1 * \left(1 - b + b * \frac{|d|}{a}\right)}; \quad IDF(k) = \frac{|D| - tf_k + 0.5}{tf_k + 0.5}$$

- k_1, b constants (often $b=0.75, k_1=0.2$)
- a is the average document length in D

Distance Measure

- Why not use [Euclidean distance](#)?
- Length of vectors would be much more important
- Since queries usually are very short, very short documents would always win
- Cosine measures normalizes by the length of both vectors

Shortcomings

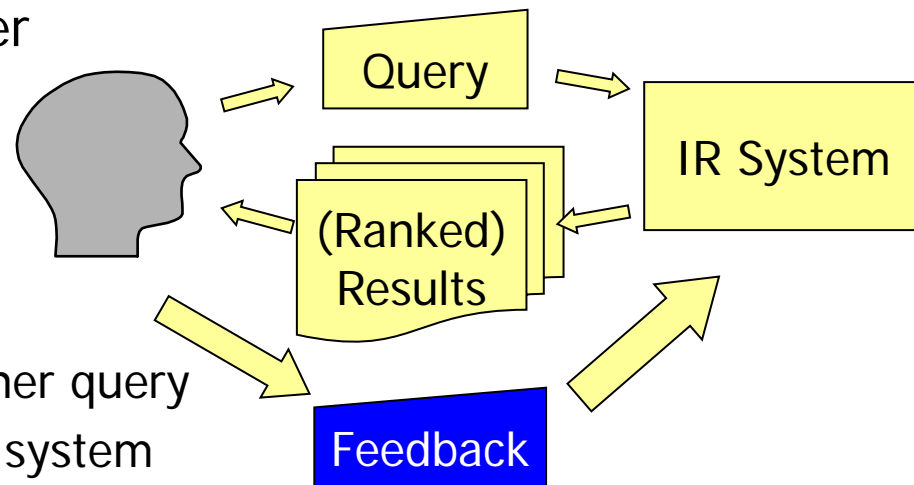
- We assume that all terms are **independent**
 - Clearly wrong: some terms are **semantically closer** than others
 - Their co-appearance doesn't mean more than only one appearance
 - The appearance of "red" in a doc with "wine" doesn't mean much
 - Extension: Topic-based Vector Space Model (LSI - later)
- No treatment of **synonyms** (query expansion, ...)
- No treatment of **homonyms**
 - Different senses = different dimensions
 - We would need to disambiguate terms into their senses (later)
- Term-order independent
 - But order carries semantic meaning (object? subject?)

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Interactive IR

- Recall: IR is a **process**, not a single query
- Relevance feedback
 - User poses initial query
 - System computes ranked answer
 - User judges the **relevance of the (top-k) results**
 - System generates **new (improved) ranked answers**
 - User never needs to pose another query
 - New query is generated by the system
 - Loop until satisfaction



Relevance Feedback

- Basic assumptions
 - Relevant docs are similar to each other – the **common theme** should be emphasized
 - Irrelevant docs are different from relevant docs – the differences should be de-emphasized
- “Emphasize, de-emphasize” – **Modify terms and weights**
 - Query expansion: Add new terms to the query
 - From the relevant documents
 - More aggressive: add “NOT” with terms from irrelevant docs
 - Term re-weighting: Assign new weights to terms
 - Up-weight terms from the relevant docs
 - Down-weight terms from the irrelevant docs

Rocchio Algorithm

- Let R (N) be the set of docs marked as relevant (irrelevant)
- Rocchio: Adapt query vector after each feedback
 - Rocchio, J., Relevance Feedback in Information Retrieval,. In J. Rocchio and G. Salton (ed): „The SMART Retrieval System“, Prentice Hall, 1971

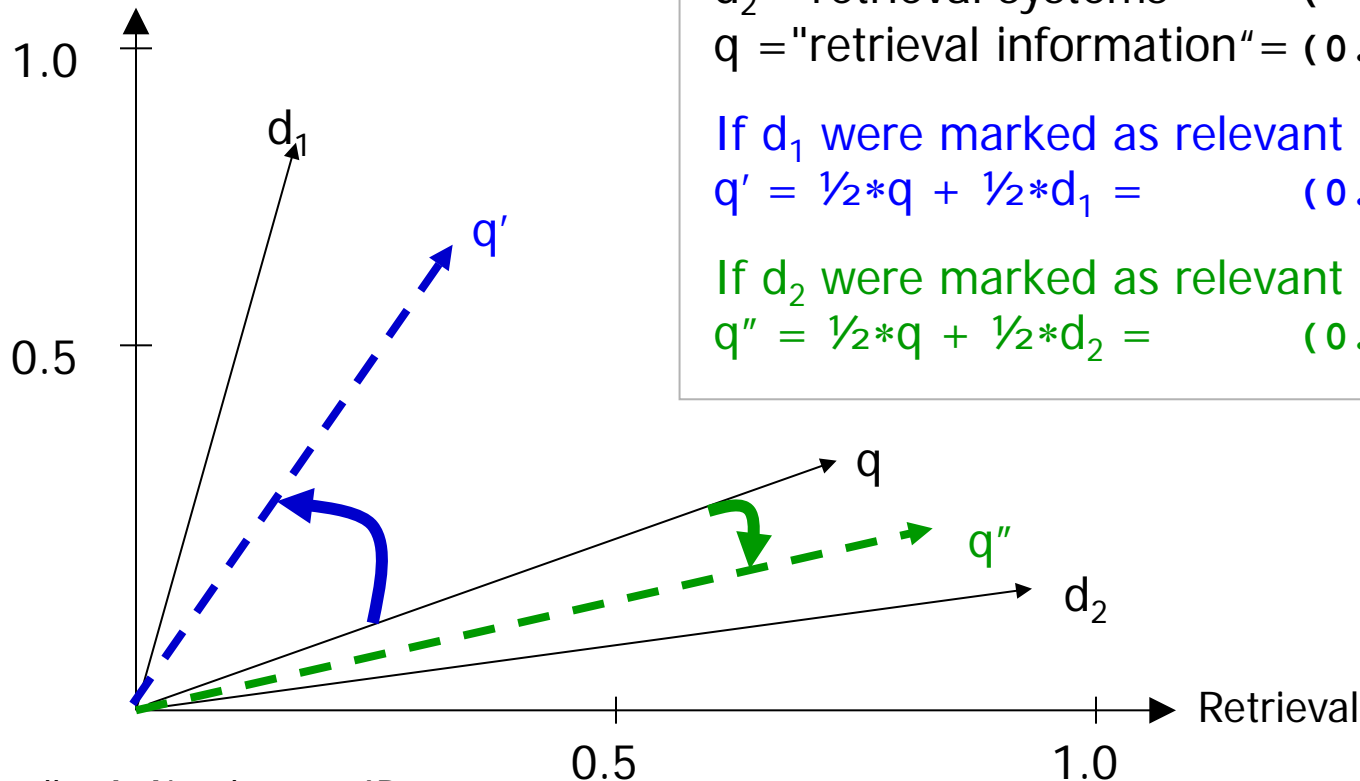
$$v_{q_{new}} = \alpha * v_q + \beta * \frac{1}{|R|} \sum_{d \in R} v_d - \gamma * \frac{1}{|N|} \sum_{d \in N} v_d$$

- α : Do not forget the original query
 - Implicitly performs query expansion and term re-weighting
- How to choose α, β, γ ?
 - Tuning with gold standard sets – difficult
 - Educated guess followed by user studies

Example

Let $\alpha=0.5$, $\beta=0.5$, $\gamma=0$, $K=\{\text{information, science, retrieval, system}\}$

Information



$d_1 = \text{"information science"} = (0.8, 0.4, 0, 0)$

$d_2 = \text{"retrieval systems"} = (0, 0, 0.8, 0.2)$

$q = \text{"retrieval information"} = (0.4, 0, 0.8, 0)$

If d_1 were marked as relevant

$q' = \frac{1}{2} * q + \frac{1}{2} * d_1 = (0.6, 0.2, 0.4, 0)$

If d_2 were marked as relevant

$q'' = \frac{1}{2} * q + \frac{1}{2} * d_2 = (0.2, 0, 0.8, 0.1)$

Quelle: A. Nürnberger: IR

Choices for N

- How can we determine N?
 - Ask the **user for explicit** negative feedback
 - More work for the user
 - Use only relevant feedback and $N = D \setminus R$
 - Infeasible: N too large and with low confidence
 - Implicit: Docs presented for assessment and not marked relevant
 - User hopefully looked at all suggestions
 - But most users look at only a few – low confidence
- Generally: **Large N make things very slow**
 - Query vector after first round has $\sim |K|$ non-null values
- Problem: R has a theme, N probably very heterogeneous
 - High likelihood that terms get weights reflecting only the corpus, not the “not in R” property

Variations

- Alternative treatment for N
 - Intuition: Non-relevant docs are heterogeneous and tear in every direction – better to only **take the worst instead of all of them**

$$v_{q_{new}} = \alpha * v_q + \beta * \frac{1}{|R|} \sum_{d \in R} v_d - \gamma * \{v_d \mid d = \arg \min_{d \in N} (sim(v_q, v_d))\}$$

- But: Probably many documents with similarity 0 – which to take?
 - Engines are tuned to find most relevant docs – inefficient
- Probably most popular choice: **Ignore N**

Effects of Relevance Feedback

- Advantages

- Improves results (many studies) compared to single queries
- Comfortable? Users need not generate new queries themselves
- Iterative process converging to the best possible answer
- Especially helpful for increasing recall
 - Due to query expansion – kind-of synonym expansion

- Disadvantages

- Still requires some work by the user
 - Excite: Only 4% used relevance feedback (“more of this” button)
- Writing a new query based on returned results might be faster (and easier and more successful) than rating results
- Assumes that relevant docs are similar
 - What if user searches for all meanings of “jaguar”?

Collaborative Filtering

- More inputs for improving IR performance
- **Collaborative filtering**: Return to the user what **other yet similar users** liked
 - “Customers who bought this book also bought ...”
 - In IR: Find **users posing similar queries** and look at what they did with the answers
 - In e-Commerce: Which produces did **they buy**? (very reliable)
 - In IR, we need to approximate
 - Documents a **user clicked on** (if known)
 - Did the user look at the second page? (Low credit for first results)
 - Did the user pose a “refinement query” next?
 - ...
 - All these measures are not very reliable; we need **many users**

Thesaurus-based Query Expansion [M07, CS276]

- Expand query with synonyms and hyponyms of each term
 - feline → feline cat
 - One may **weight added terms less** than original query terms
- Often used in scientific IR systems (Medline)
- Requires **high quality thesaurus**
- General observation
 - **Increases recall**
 - May significantly decrease precision
 - “interest rate” → “interest rate fascinate evaluate”
 - Do synonyms really exist?

Self Assessment

- Explain the vector space model
- How is the size of K (vocabulary) influenced by pre-processing?
- Describe some variations of deducing term weights
- How could we extend the VSM to also consider the order of terms (to a certain degree)?
- How does the Rocchio algorithm determine the next query after feedback?
- How can we determine a useful set of negative documents in relevance feedback?
- How does relevance feedback work in current search engines?