

State-Based Fault Localization

Description

Automated fault localization techniques assist developers with the task of pointing out program elements that are most probable to be responsible for a detected error. Over the years, many different techniques have been developed [7].

State-based fault localization techniques comprise several different strategies to locate software bugs by monitoring and manipulating the state of a program at various points in its executions, and to then draw conclusions about the cause of the error from the executions' results. Notable techniques in this category include, e.g., the *delta debugging* approach [8] and its extension – the *cause transition* technique [1, 2]. There also exist techniques that alter the outcome of decisions during program execution [9, 6, 5, 4]. A very recent approach uses a decision tree learner to learn input features that are responsible for a specific program behavior [3].

The goal of this topic is to examine and discuss the current state of the art of state-based fault localization techniques, to evaluate their relevancy and to analyze/estimate their capabilities compared to other fault localization techniques.

References

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