

Modellbasierte Softwareentwicklung (MODSOFT)

Part II

Domain Specific Languages

Structure

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LFE Systemanalyse, III.310

Agenda

prolog

(1 VL)

Introduction: languages and their aspects, modeling vs. programming, meta-modeling and the 4 layer model

O.

(2 VL)

Eclipse/Plug-ins: eclipse, plug-in model and plug-in description, features, *p2*-repositories, *RCPs*

→ 1.

(2 VL)

Structure: *Ecore*, *genmodel*, working with generated code, constraints with *Java* and *OCL*, *XML/XMI*

2.

(3 VL)

Notation: Customizing the tree-editor, textural with *XText*, graphical with *GEF* and *GMF*

3.

(4 VL)

Semantics: interpreters with *Java*, code-generation with *Java* and *XTend*, model-transformations with *Java* and *ATL*

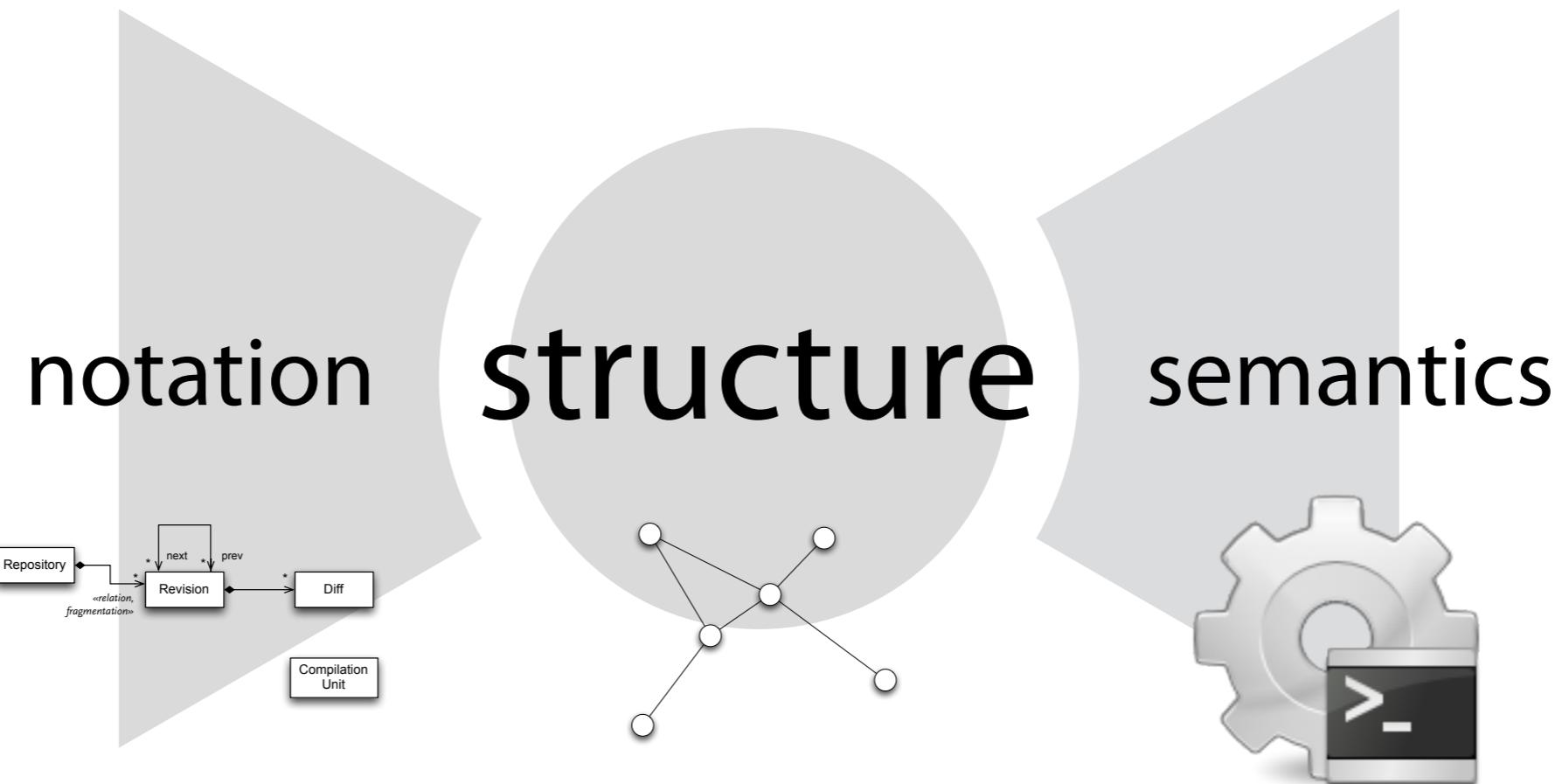
epilog

(2 VL)

Tools: persisting large models, model versioning and comparison, model evolution and co-adaption, modular languages with *XBase*, *Meta Programming System (MPS)*

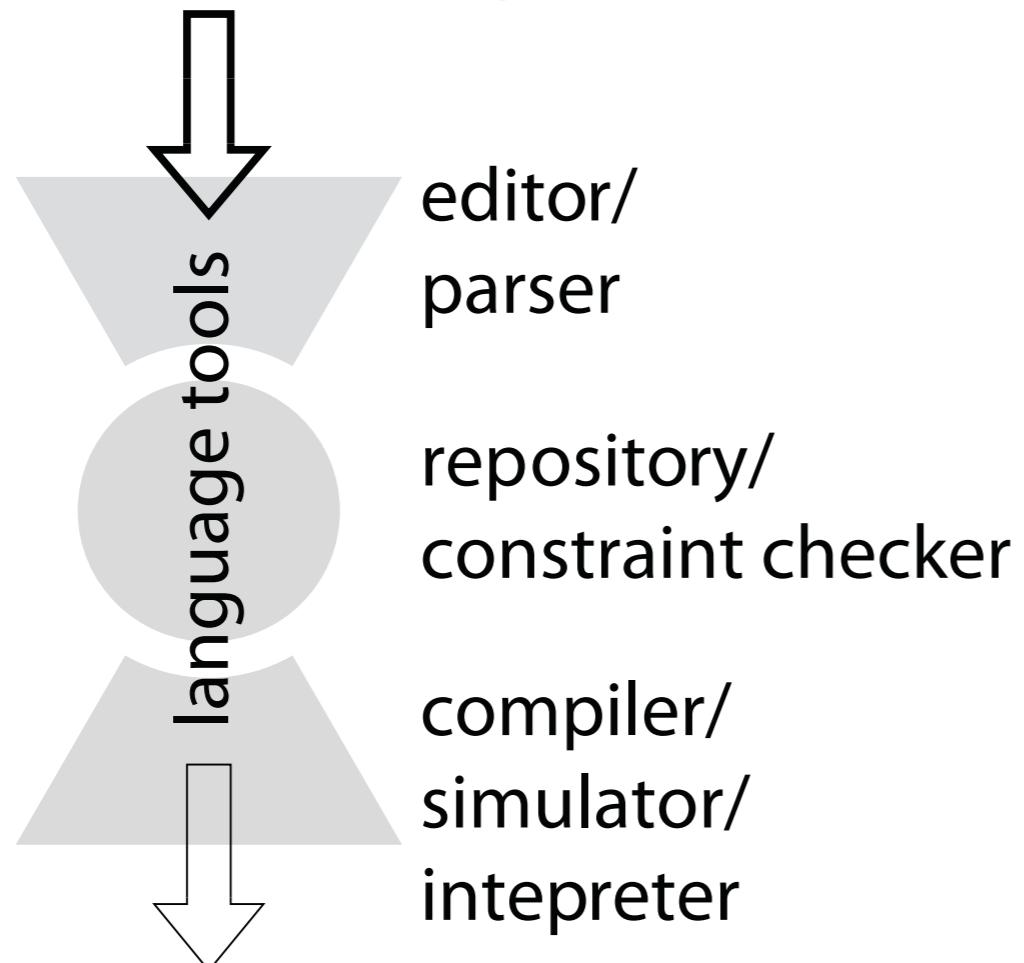
Previously on MODSOFT

Language Aspects



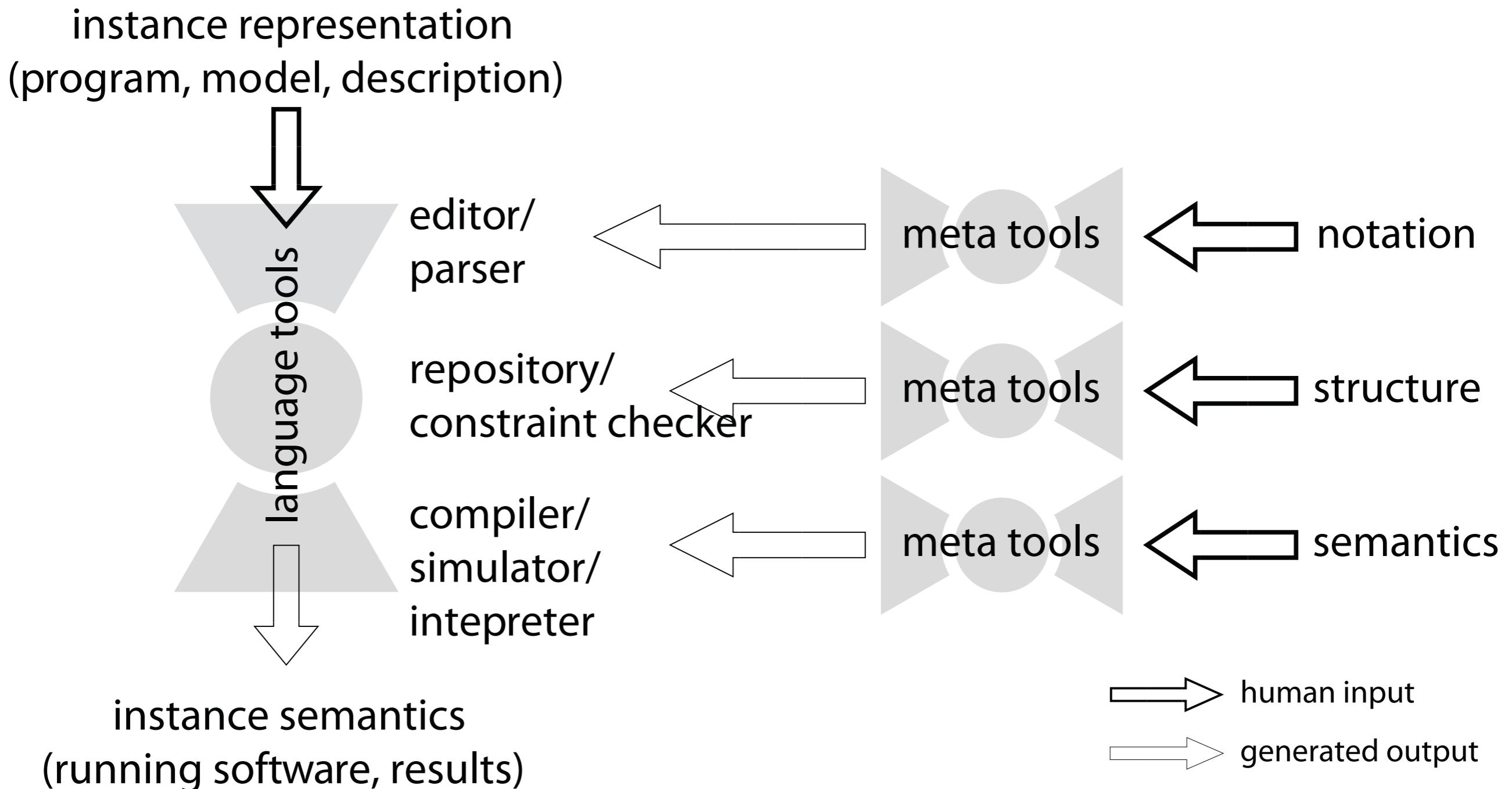
Meta-Languages

instance representation
(program, model, description)



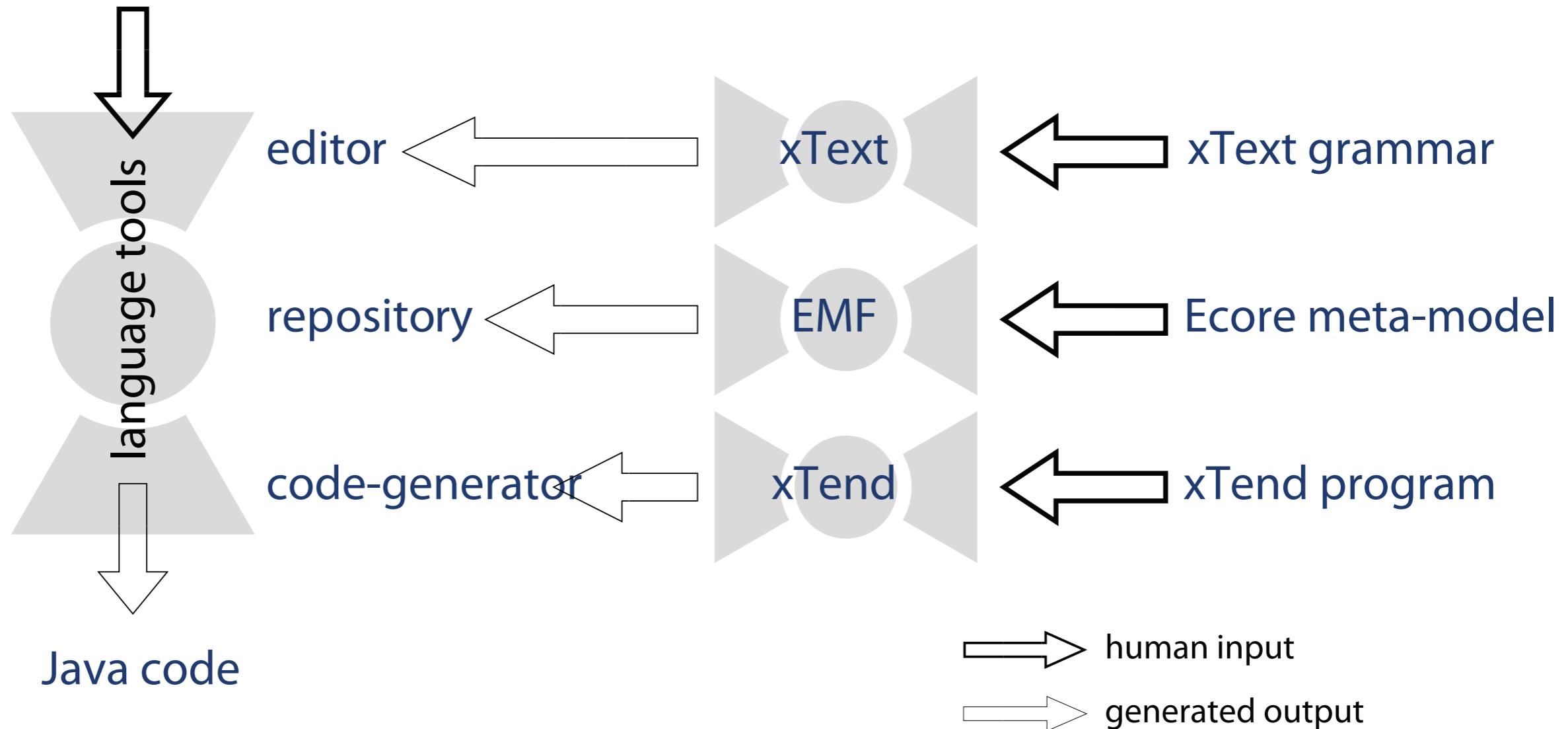
instance semantics
(running software, results)

Meta-Languages

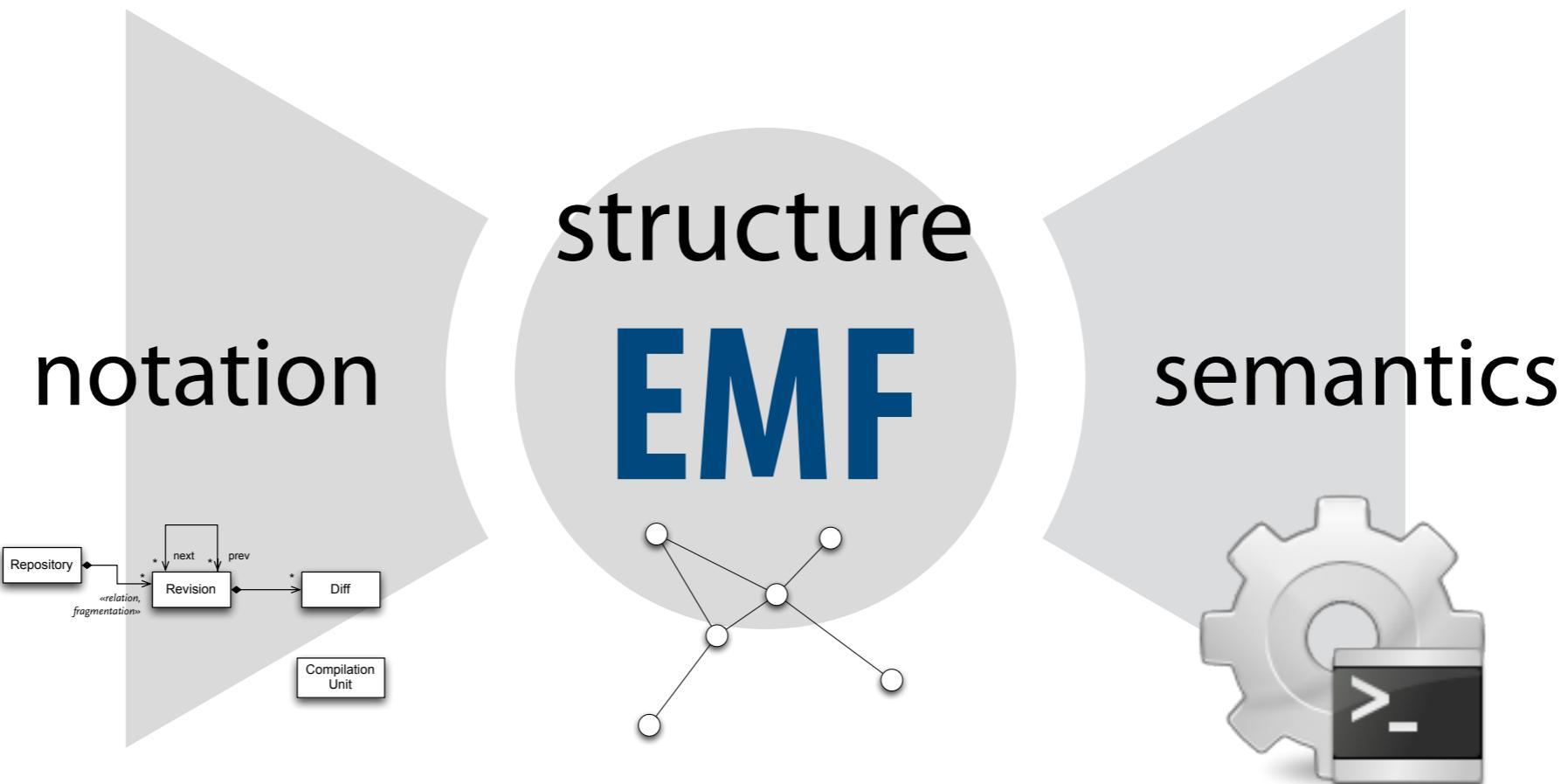


Concrete Meta-Languages

textual DSL programm/model



Eclipse Modeling Framework



Meta-Modeling

Meta-Modeling Definition

- ▶ There is a wide range of possible definitions...
 - a meta-model defines a set of models
 - a meta-model is a structural model that defines a set of structures
 - what a structure is depends on the meta-modeling formalism (i.e. the meta-meta-model): graphs, trees, terms, algebras, etc.

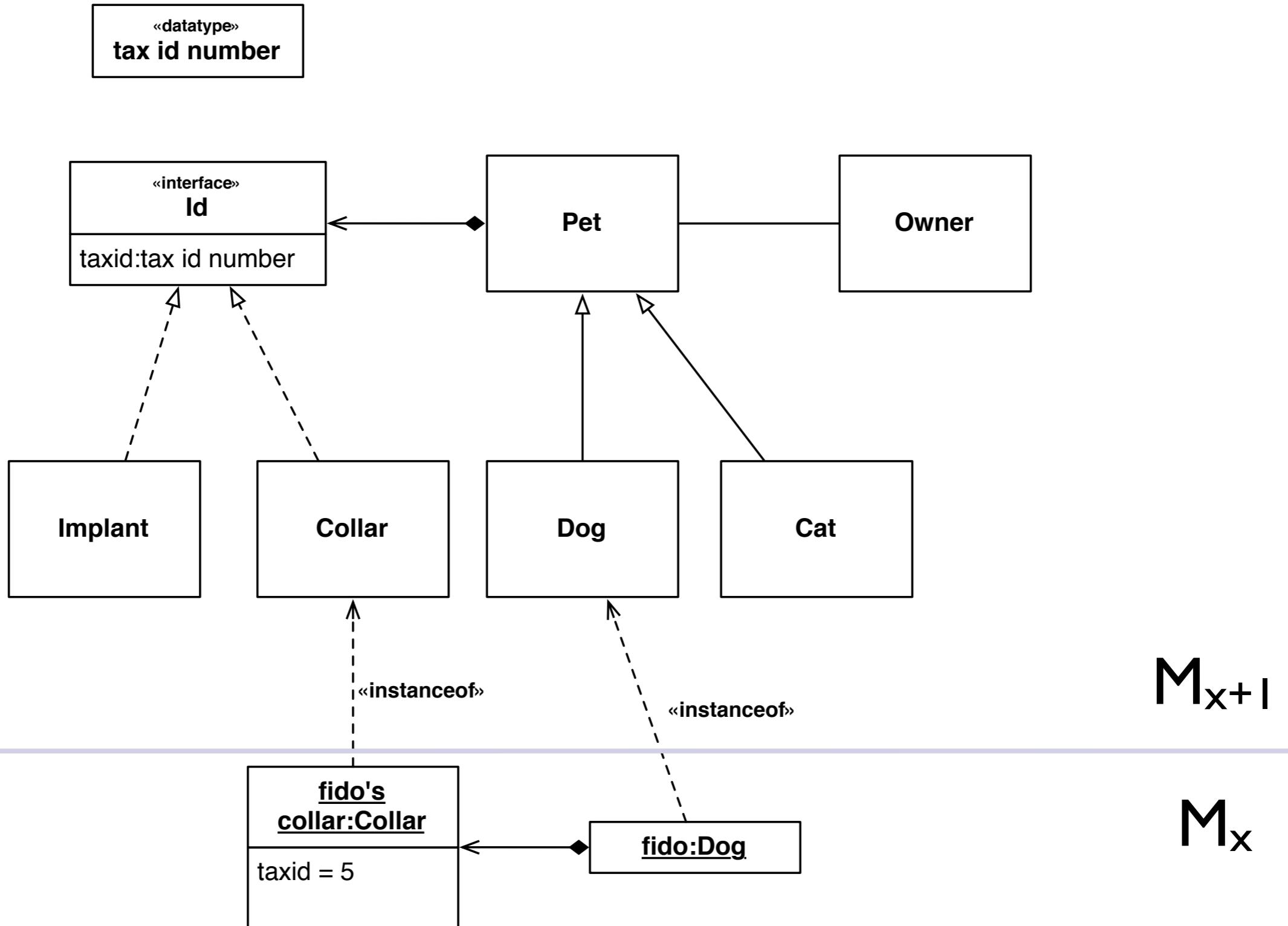
Examples for Meta-Modeling Formalisms

- ▶ Object oriented meta-modeling (e.g. based on MOF)
- ▶ Chompsky hierarchy of grammars/languages
- ▶ Formal automata
- ▶ XML
- ▶ Relational databases

Structure Modeling

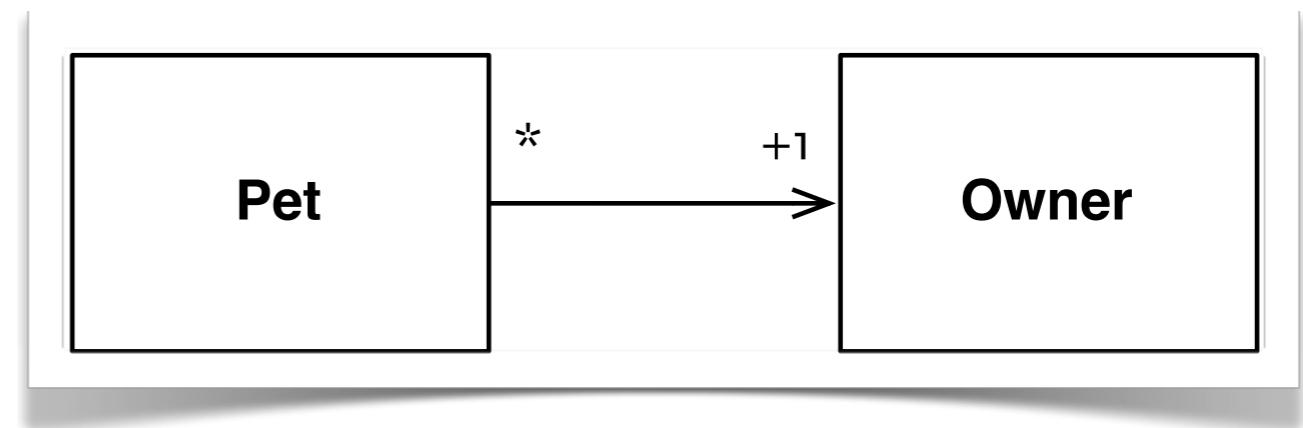
- ▶ Entities
 - Classifier, Classes, Datatypes
 - Objects, Values
- ▶ Relations
 - Association (incl. aggregation, composition)
 - Generalization / Specialization
 - Declaration / Implementation (Realization)
 - Classification / Instantiation
 - ...

Structure Modeling



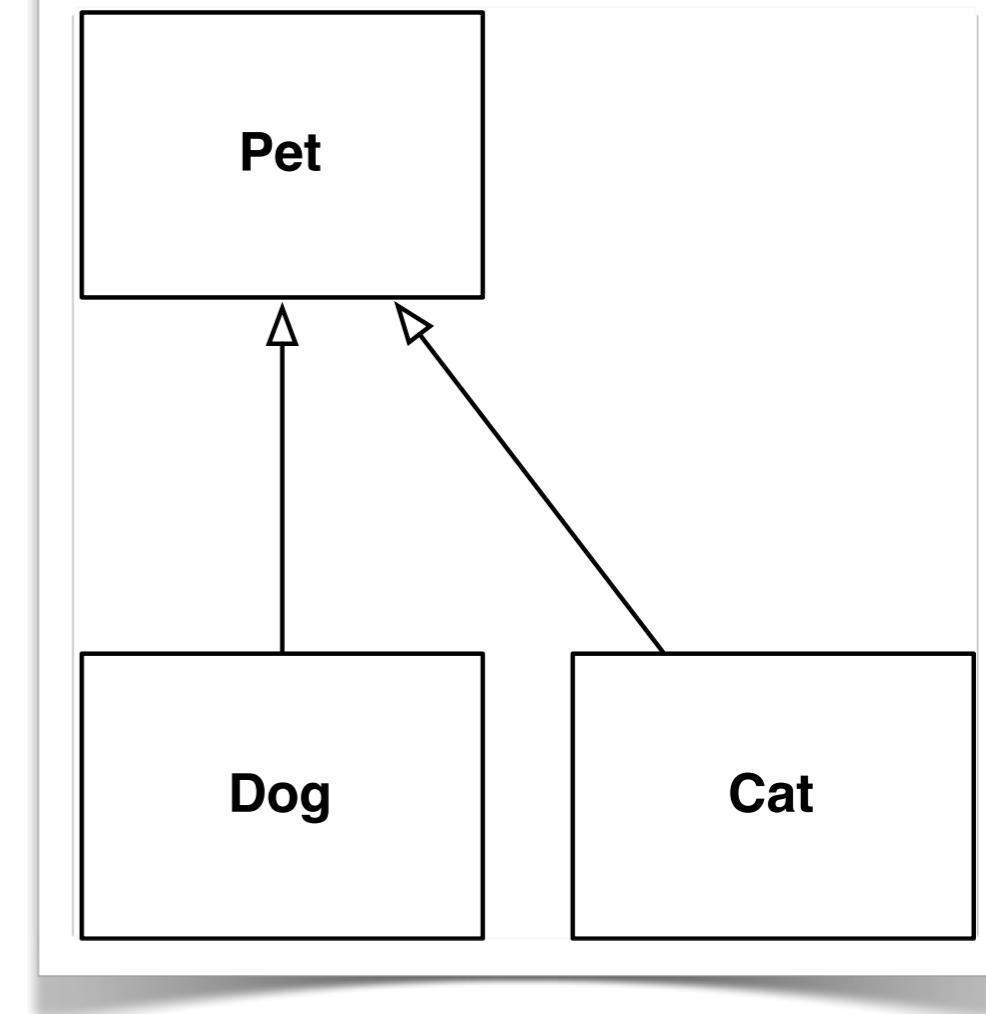
Association

- ▶ between two entities on the same level of abstraction
- ▶ aggregation and composition as special kinds of association
- ▶ many properties
 - navigation
 - multiplicities
 - class
 - visibility
- ▶ can be seen as aggregation of one or two classifier features, called association ends or references



Generalization / Specialization

- ▶ Relates two entities of the same kind on different levels of abstraction but on the same meta-layer
- ▶ only reasonable for classifiers
- ▶ Classifiers can be defined extrinsically or intrinsically.
- ▶ Specialization means less elements, stricter rules.

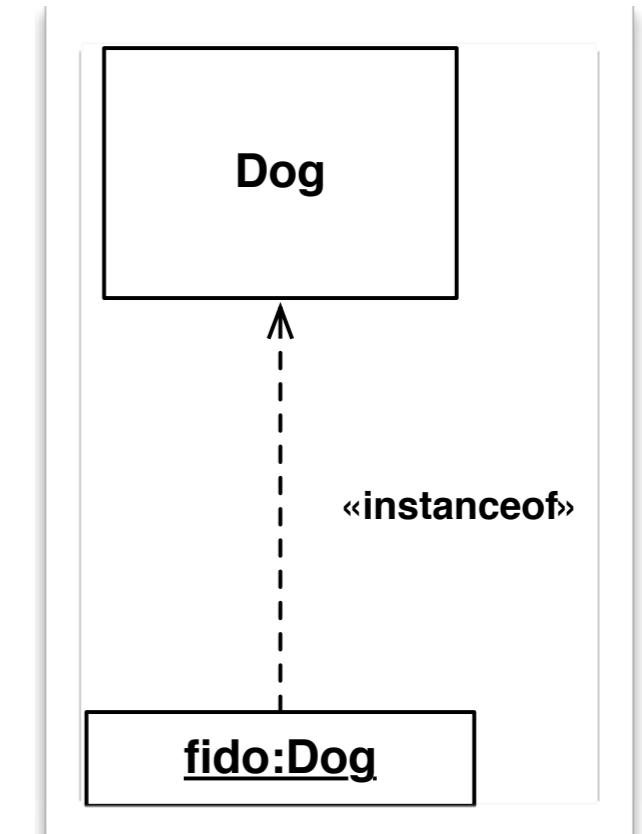


Declaration / Implementation (Realization)

- ▶ Relates two entities of the different kind on different levels of abstraction but on the same meta-layer
- ▶ Only important in the context of behavior/semantic modeling

Classification / Instantiation

- ▶ Relates two entities of different kind on different levels of abstraction and on different meta-layer.
- ▶ Typical entity kind pairs are: class/object, datatype/value, feature/property, etc.
- ▶ Class and datatype are also generalized under the term classifier.
- ▶ defines meta-layers
- ▶ the essential meta-modeling relation
- ▶ extends to comprising features



Instantiation: Class / Object

- ▶ most important instance of instantiation in meta-modeling
- ▶ A class constitutes an intrinsic definition for a set of objects
 - name, package
 - defines structural features (a.k.a contained attributes and corresponding association ends)
 - inherits structural features
- ▶ An object instantiates a class (or classes) and its (their) structural features.
- ▶ Objects have id semantics: two objects with the same structure (same attribute values and same liked objects) can still be two distinct objects.

Instantiation: Datatype / Value

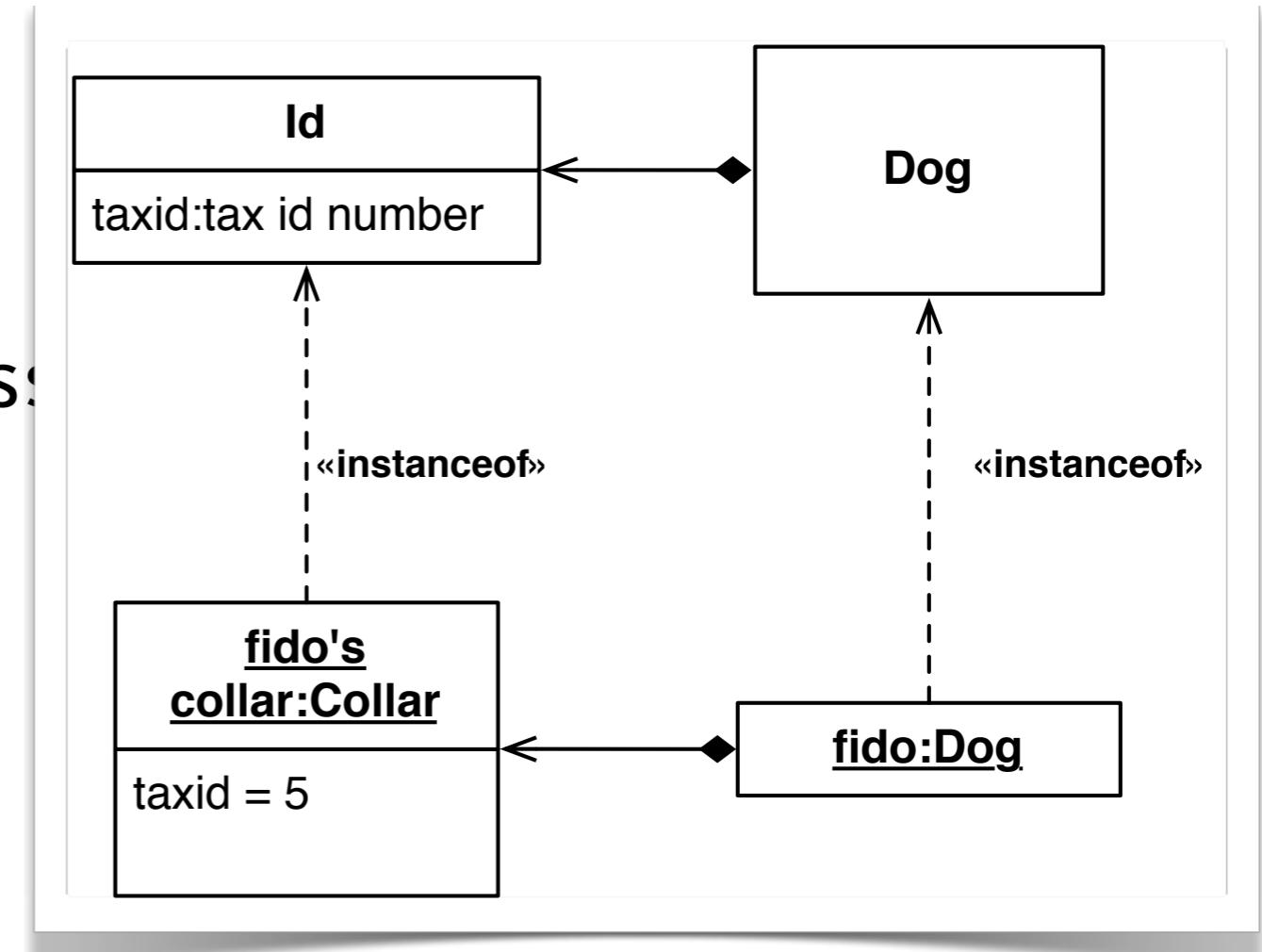
- ▶ Datatype defines a set of values. The type of definition depends on meta-language, platform, etc. Also known as abstract type definition.
- ▶ Values have value semantics: two values that look the same are the same.

Instantiation: Attribute, Reference/ Property, Link

- ▶ Instantiation extends to class features.
- ▶ A structural feature defines
 - name
 - type (usually a classifier)
 - multiplicity, visibility
- ▶ A structural feature is instantiated through sets (multiplicity!) of properties and links (i.e. value sets)

Instantiation: Attribute, Reference/ Property, Link

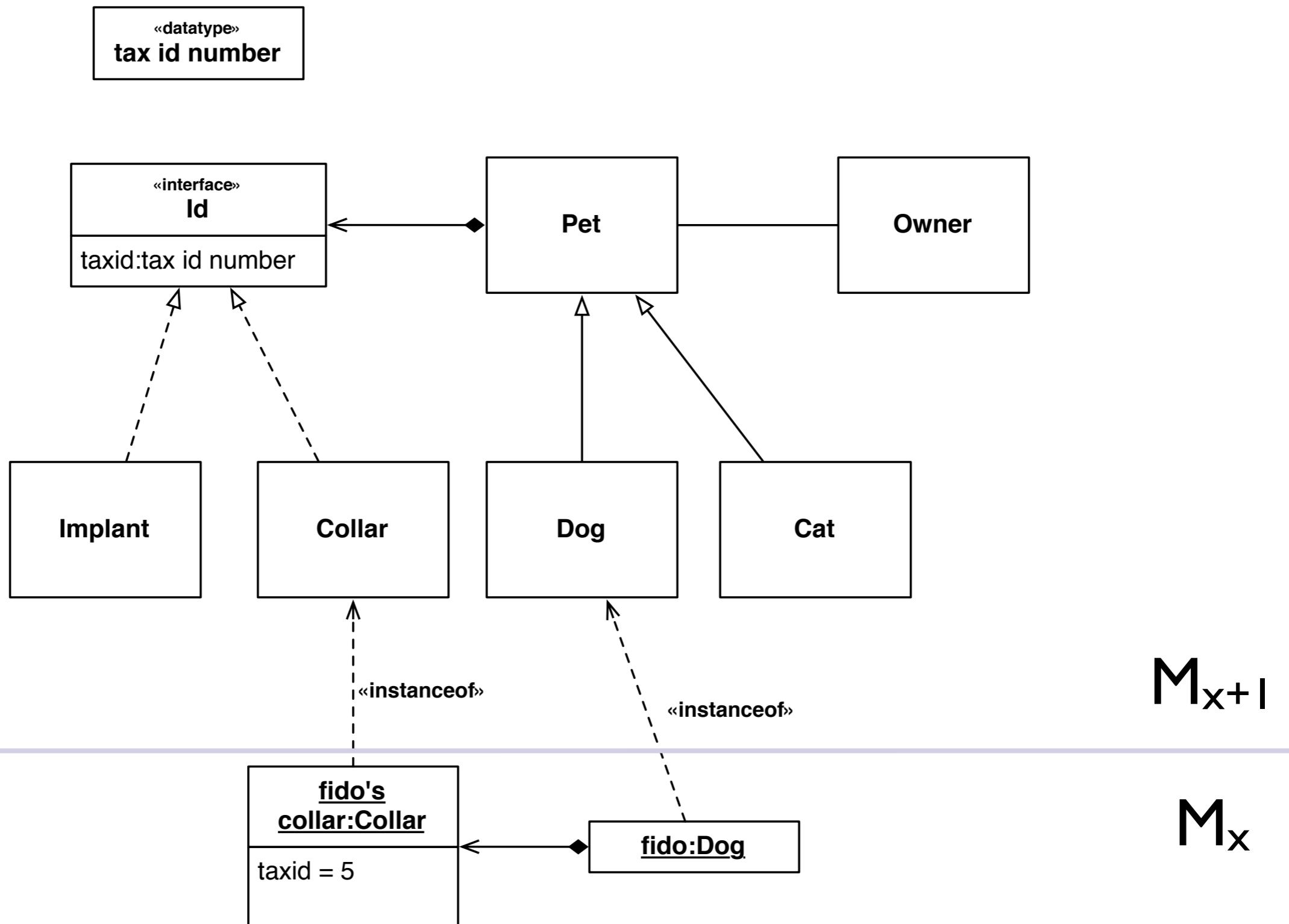
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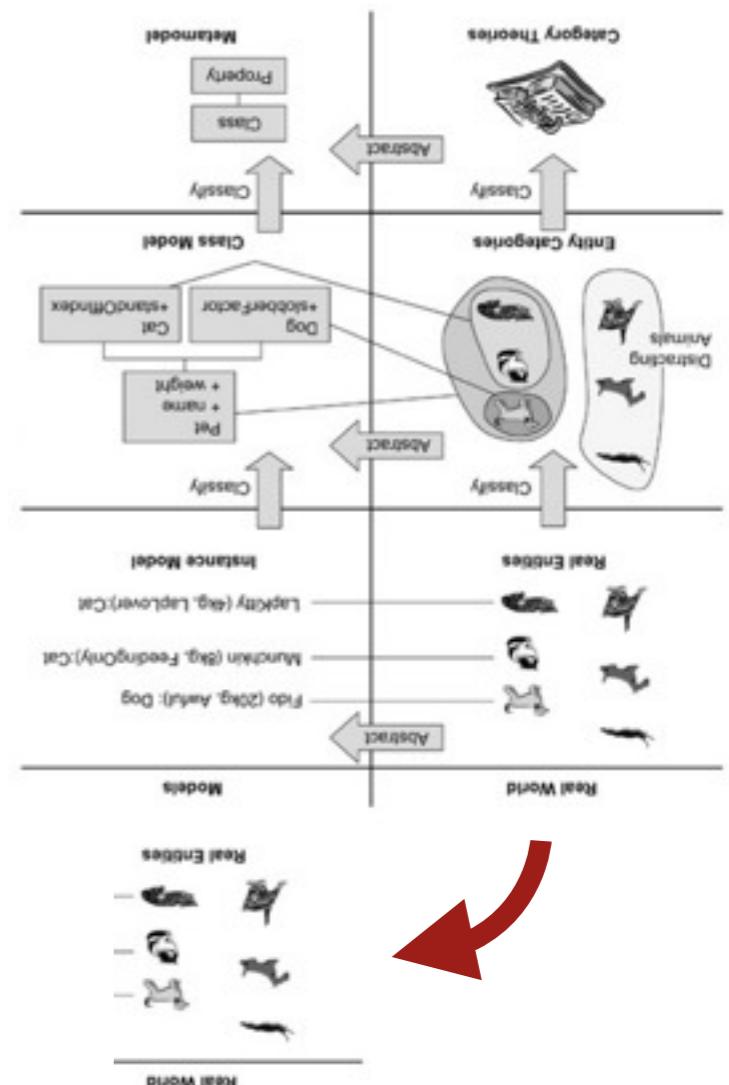
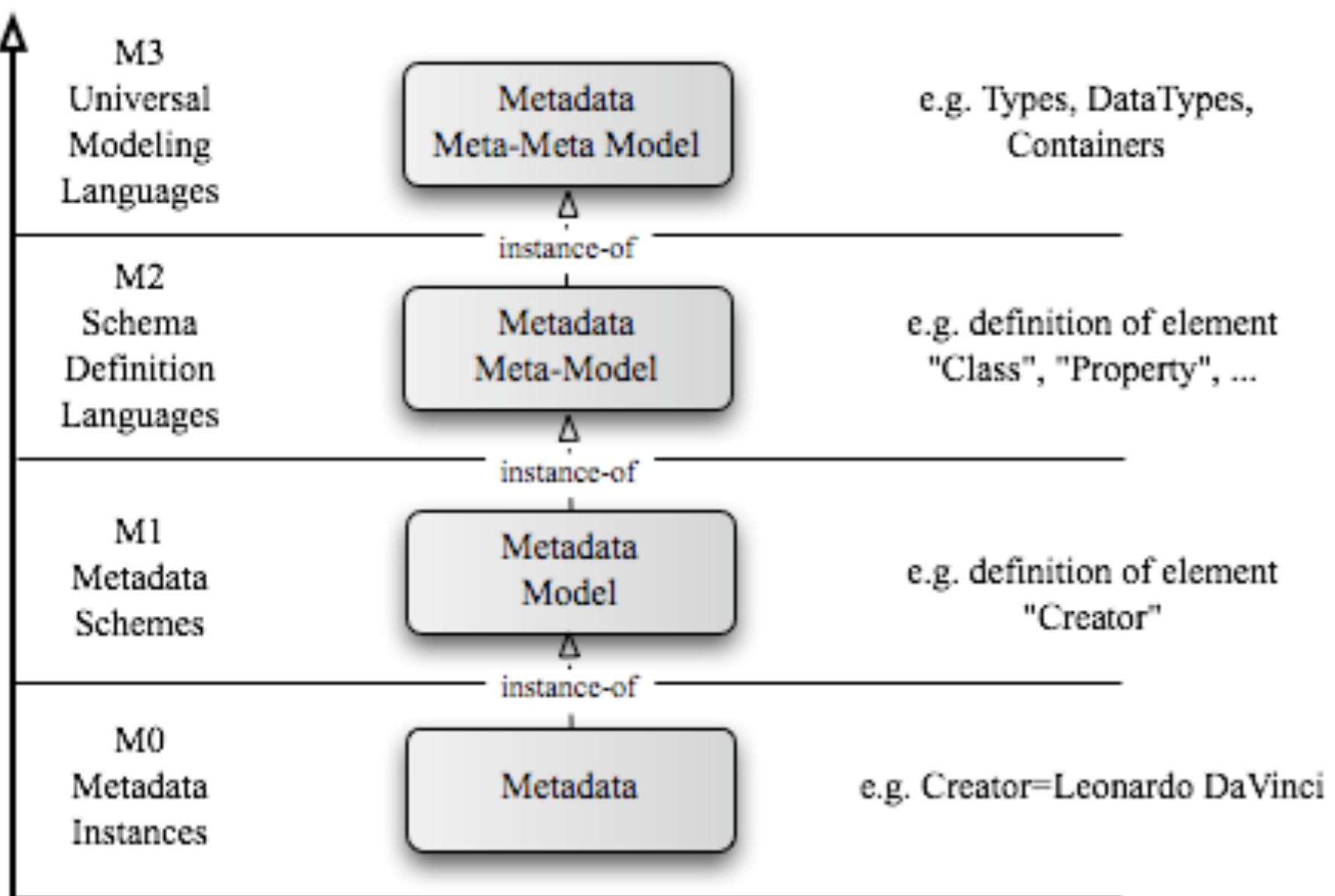
Multi-Level Meta-Modeling

- ▶ Colin Atkinson, Thomas Kühne: *The Essence of Multi-Level Meta-Modeling*, UML 2001 (later MODELS)

Two Layer Object Oriented Structure Modeling

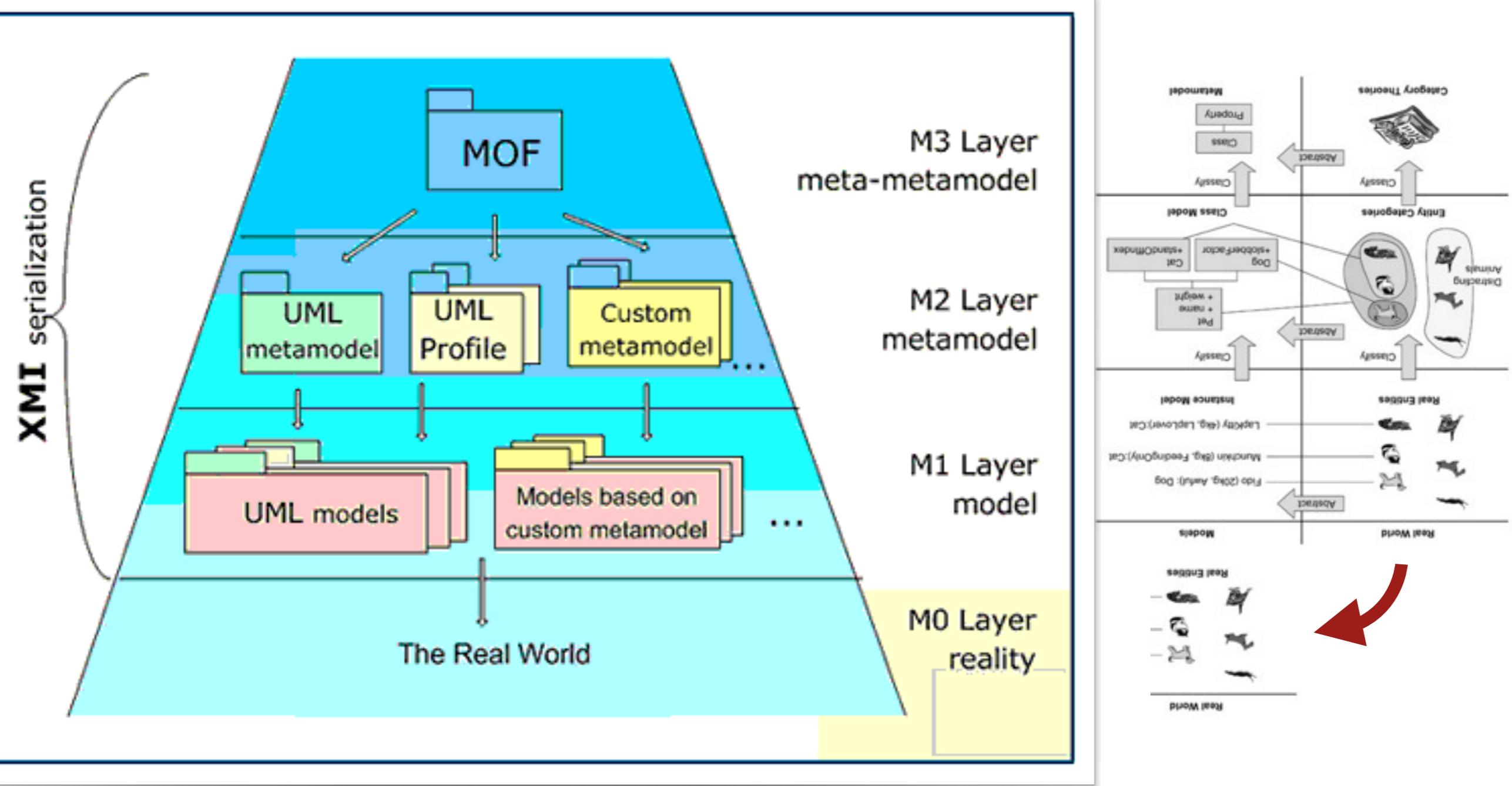


Meta-Modeling – M4 Model



Object Management Group (OMG): [Meta Object Facility \(MOF\)](#)

Meta-Modeling – M4 Model



Object Management Group (OMG): [Meta Object Facility \(MOF\)](#)

Ambiguous Instantiation – “Dog” DSL

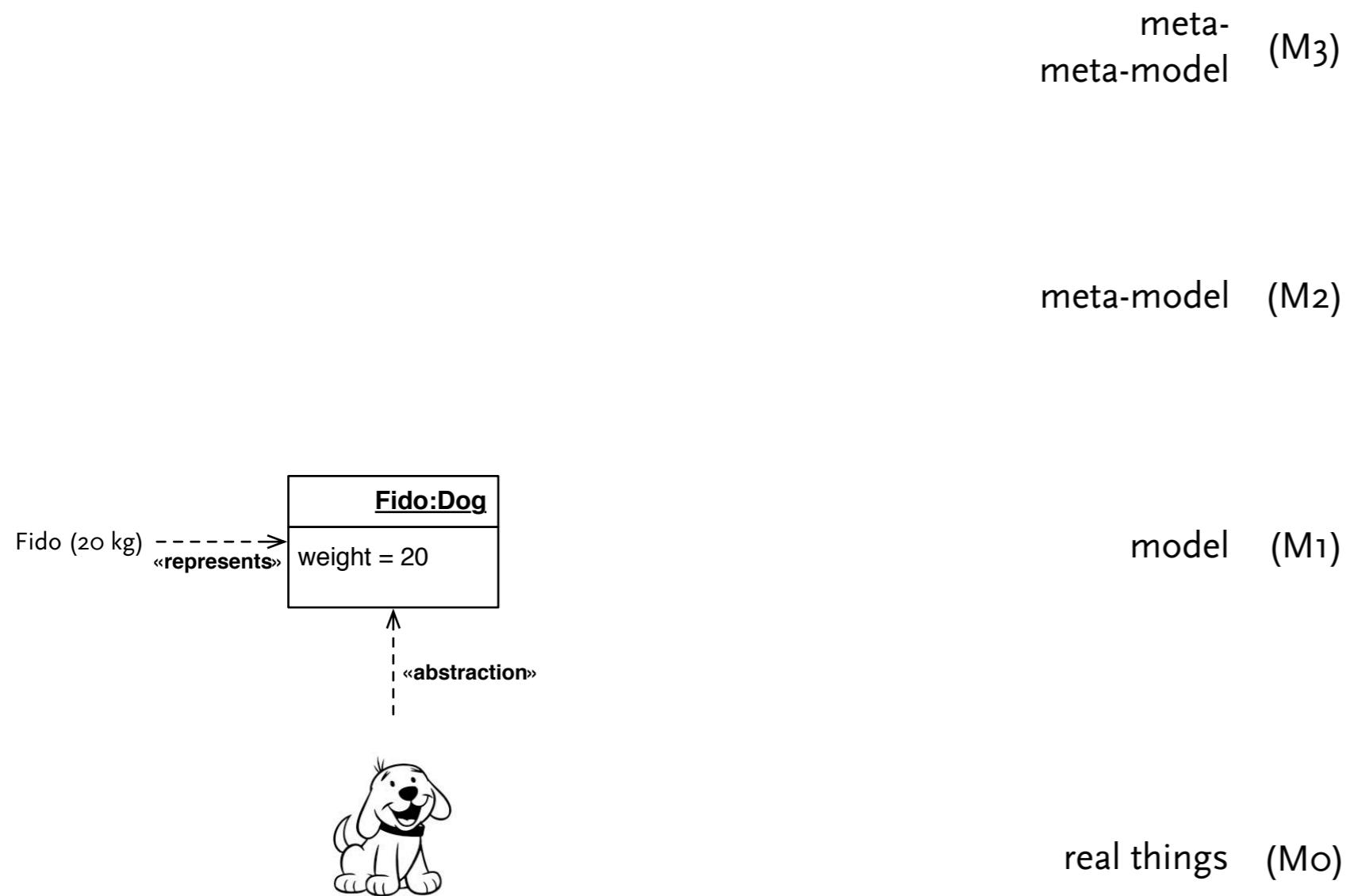
meta-
meta-model (M₃)

meta-model (M₂)

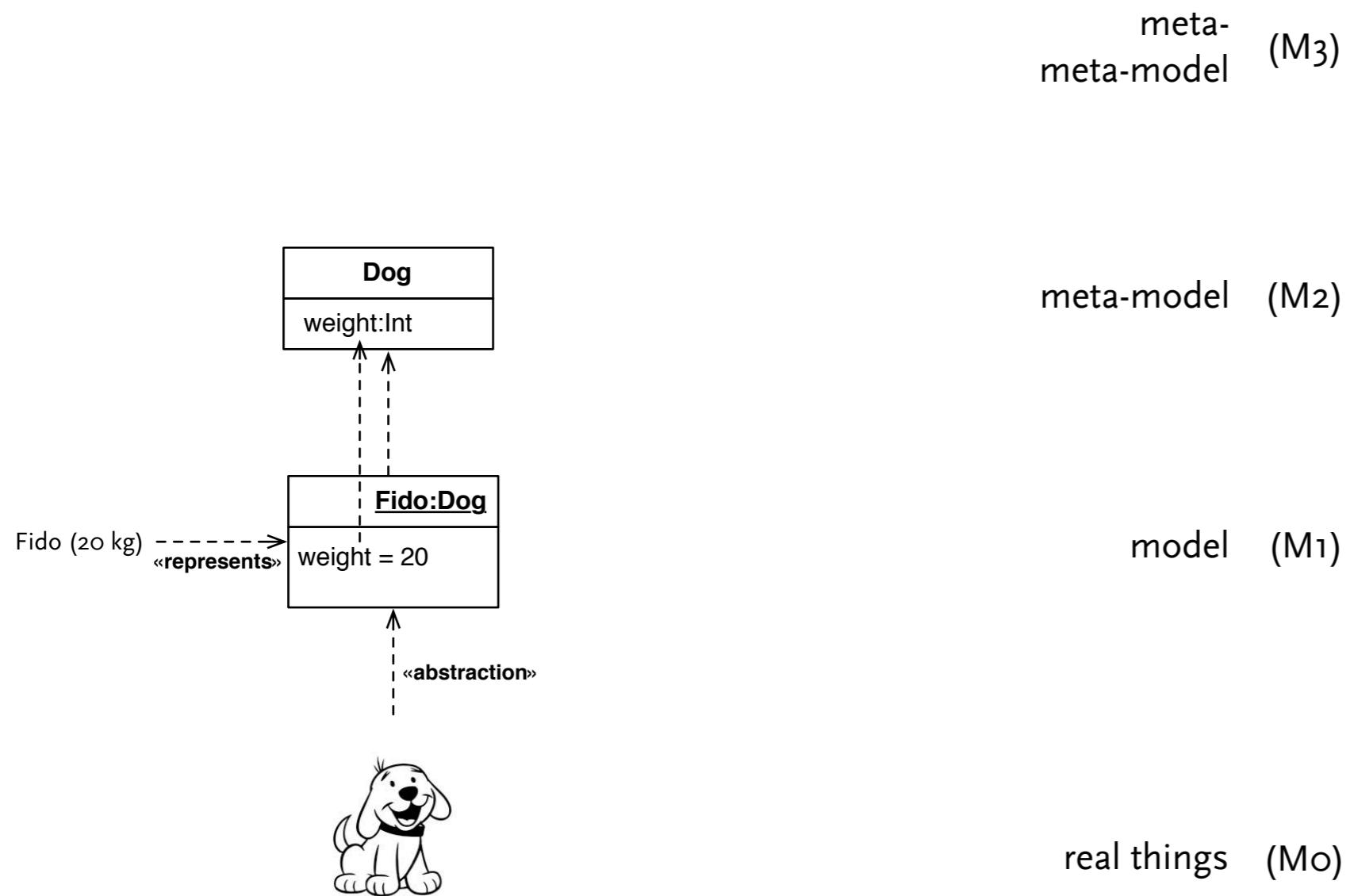
model (M₁)

real things (M₀)

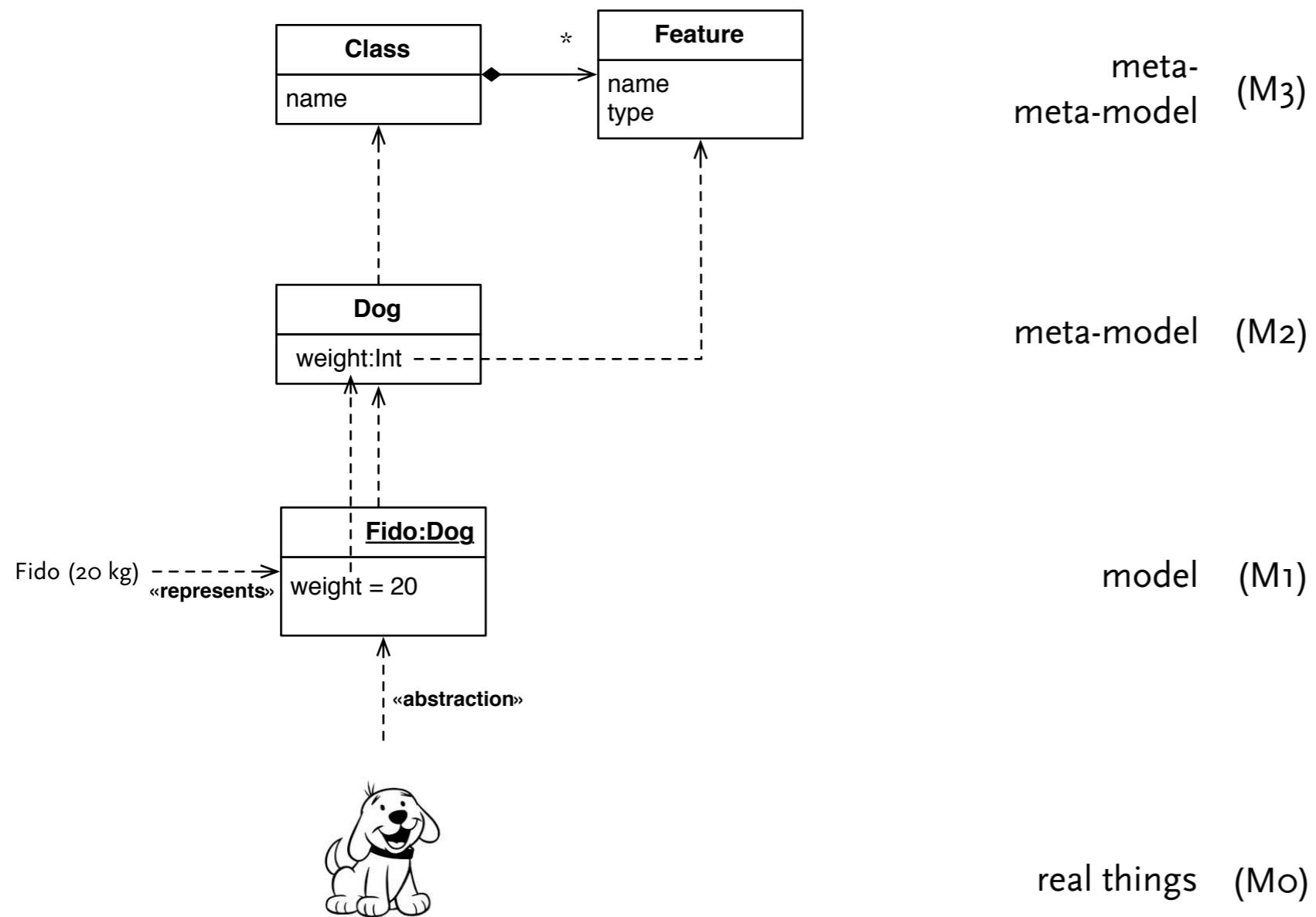
Ambiguous Instantiation – “Dog” DSL



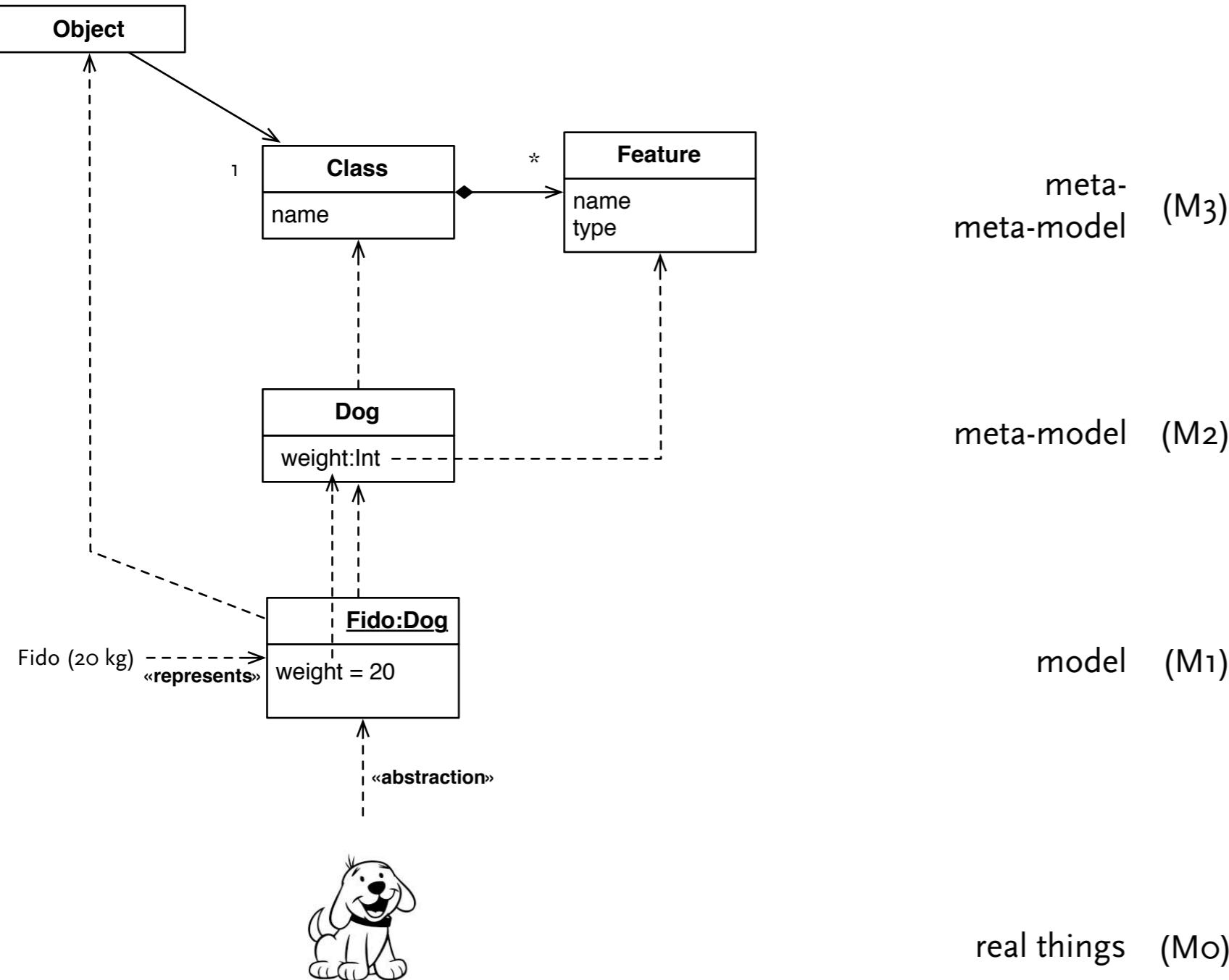
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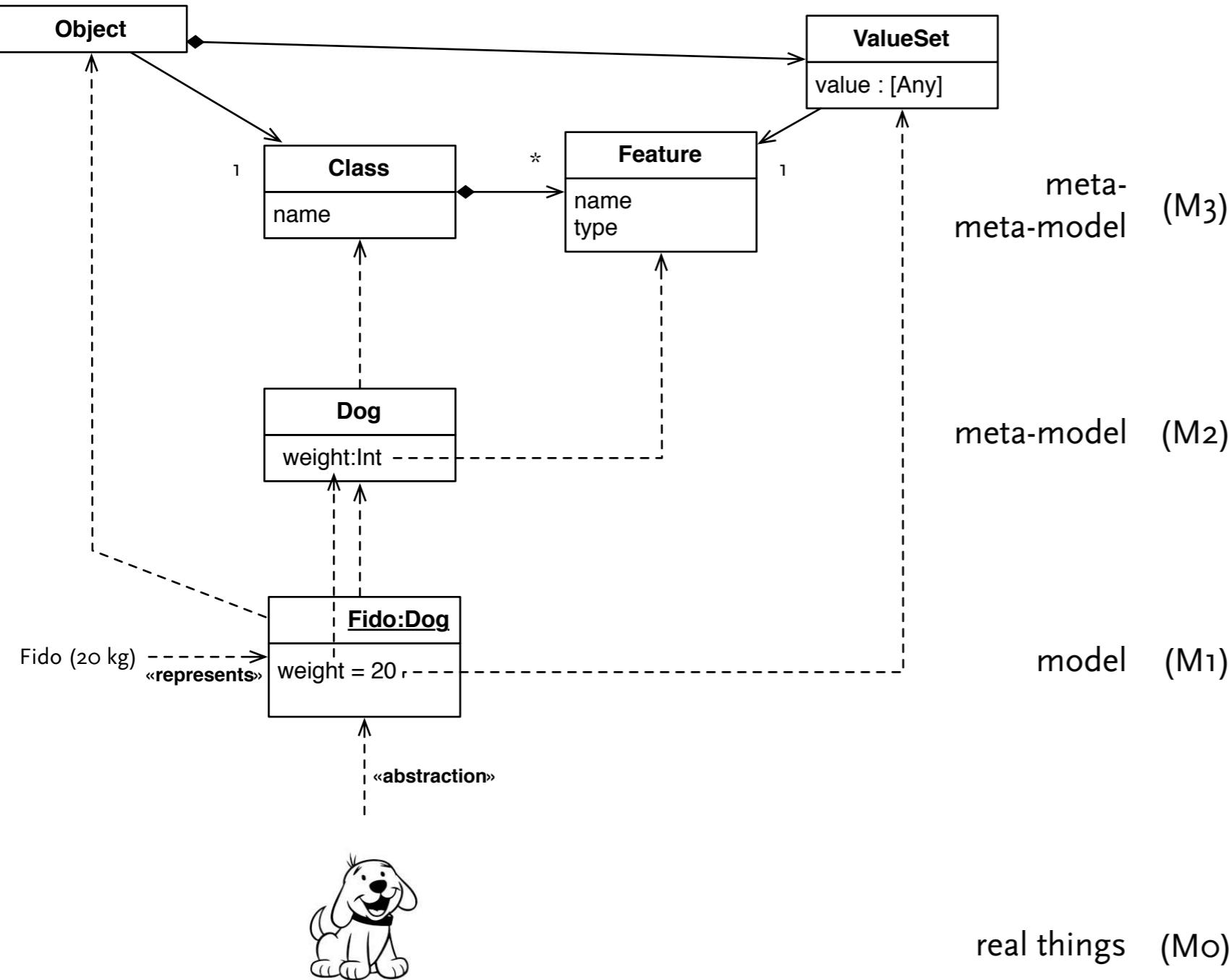
Ambiguous Instantiation – “Dog” DSL



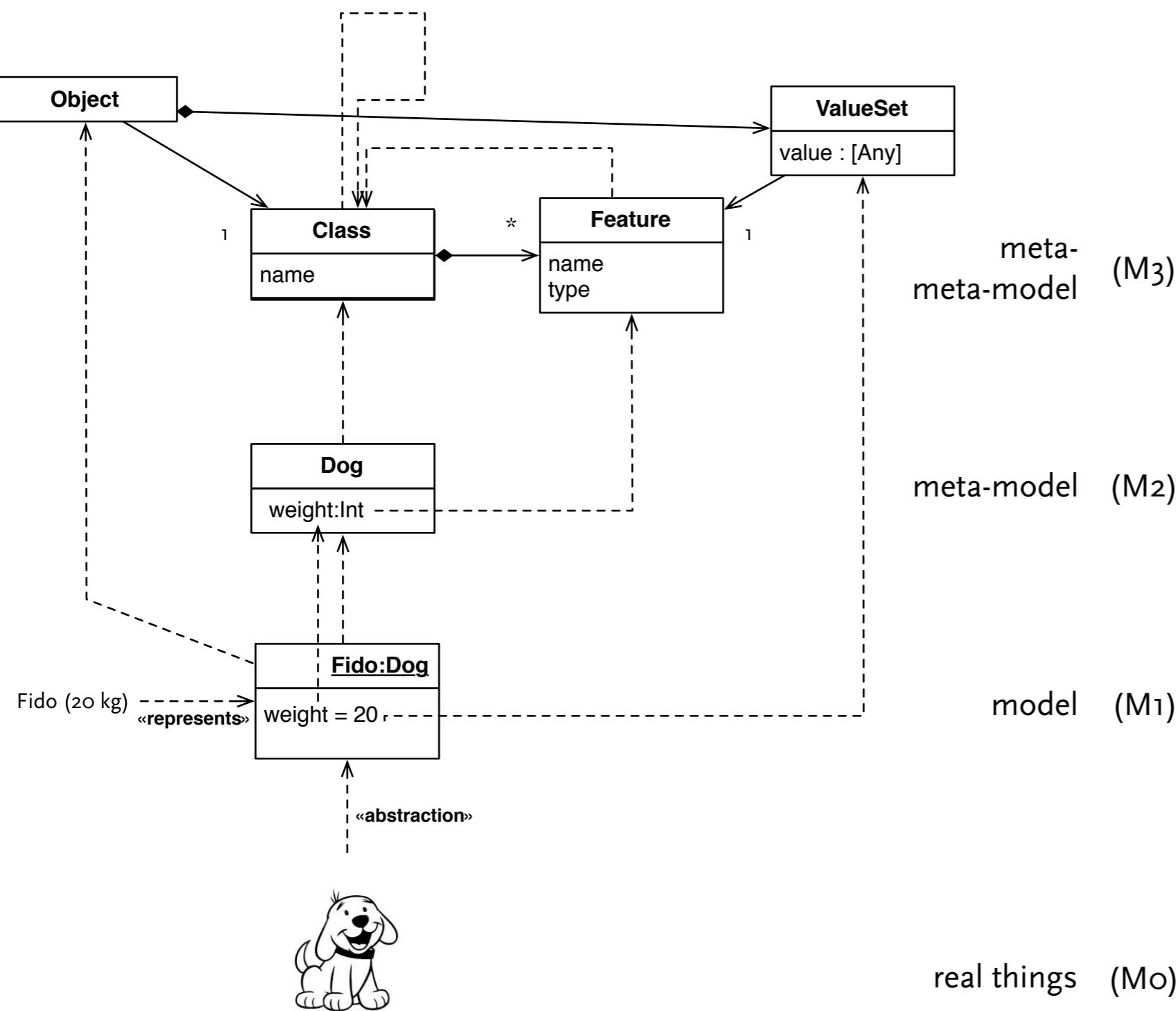
Ambiguous Instantiation – “Dog” DSL



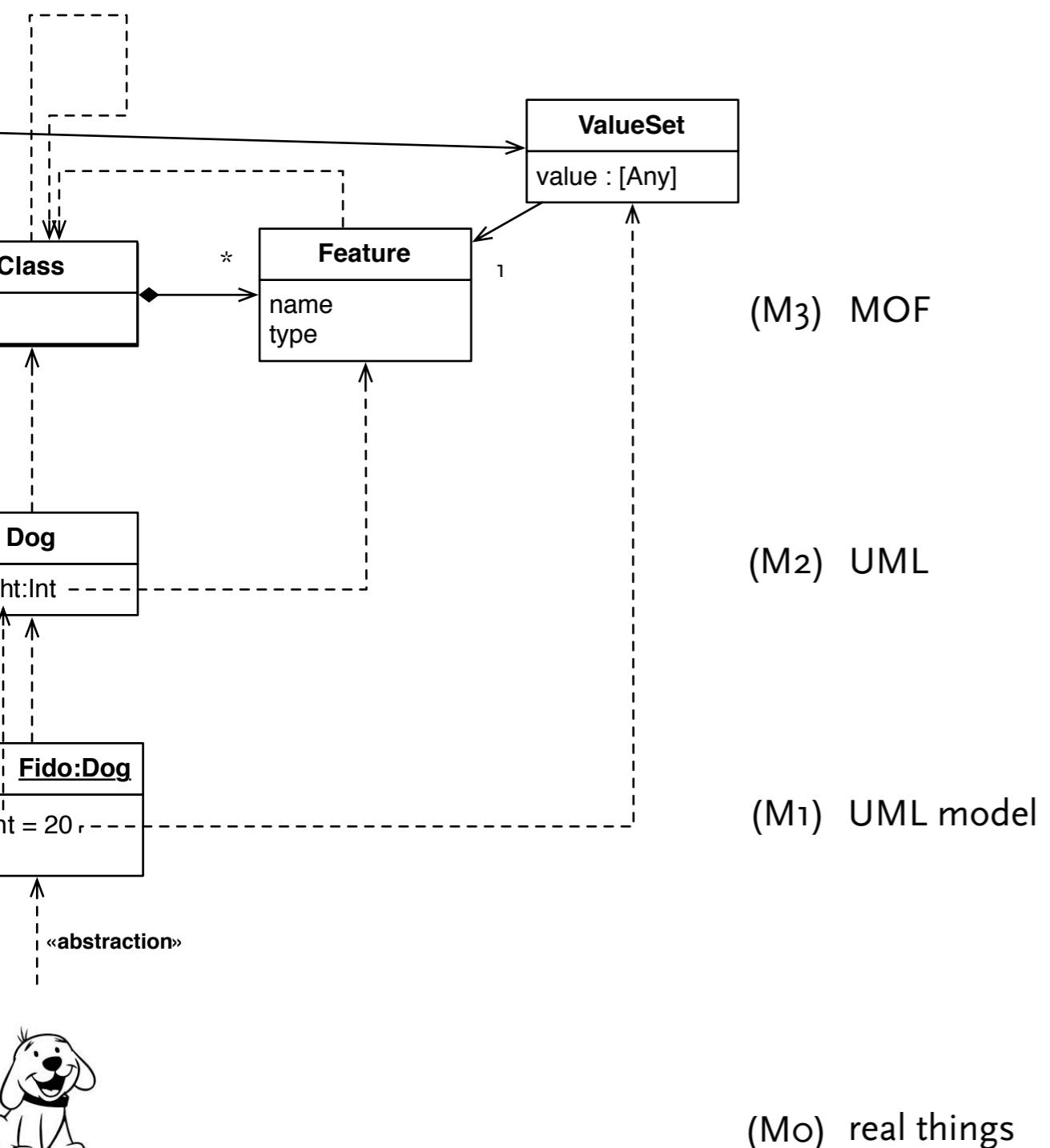
Ambiguous Instantiation – “Dog” DSL



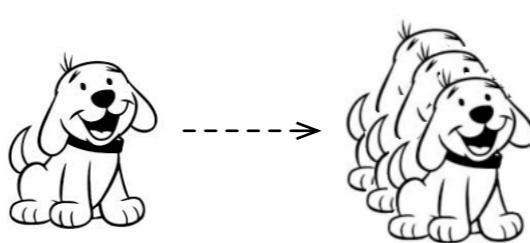
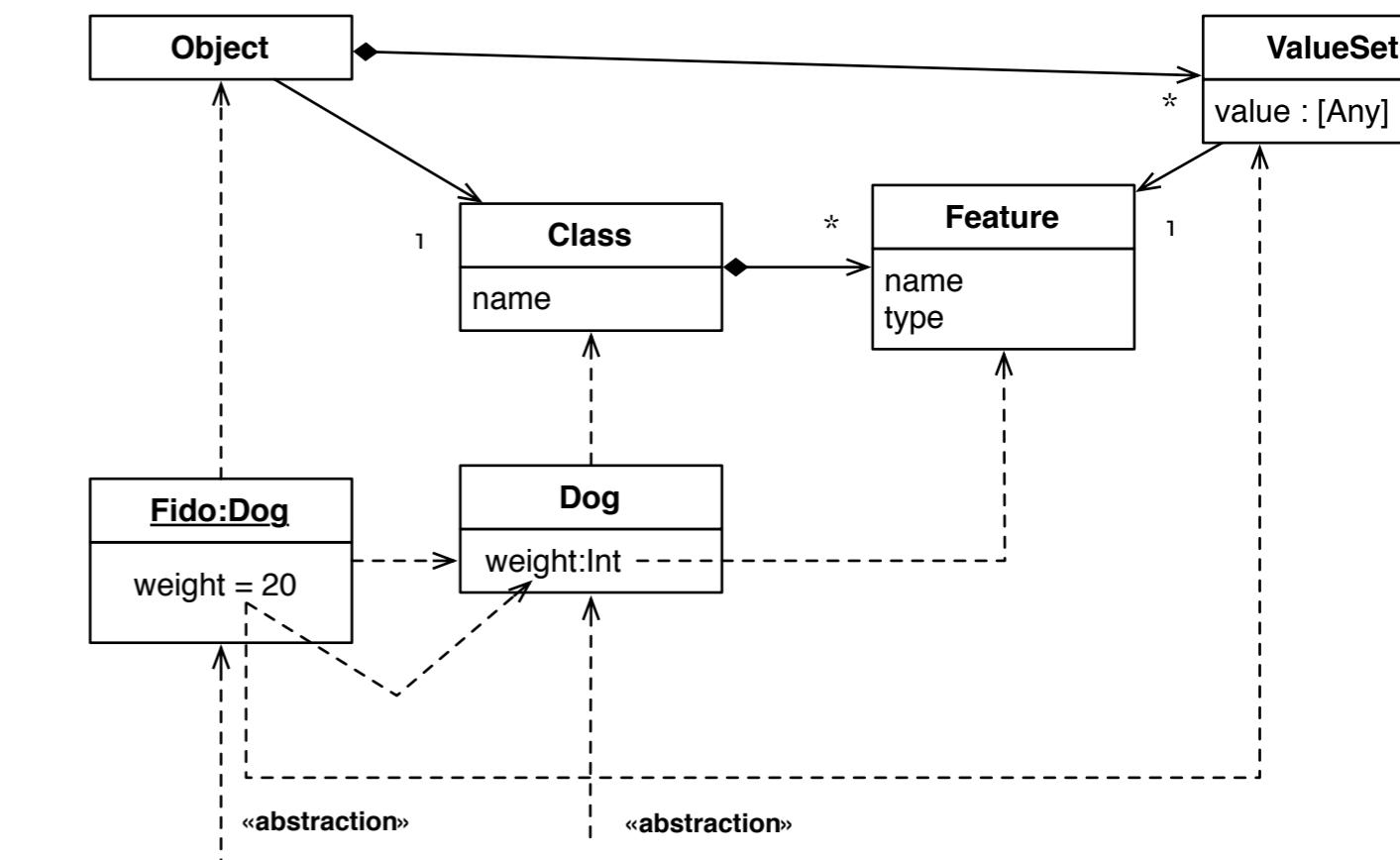
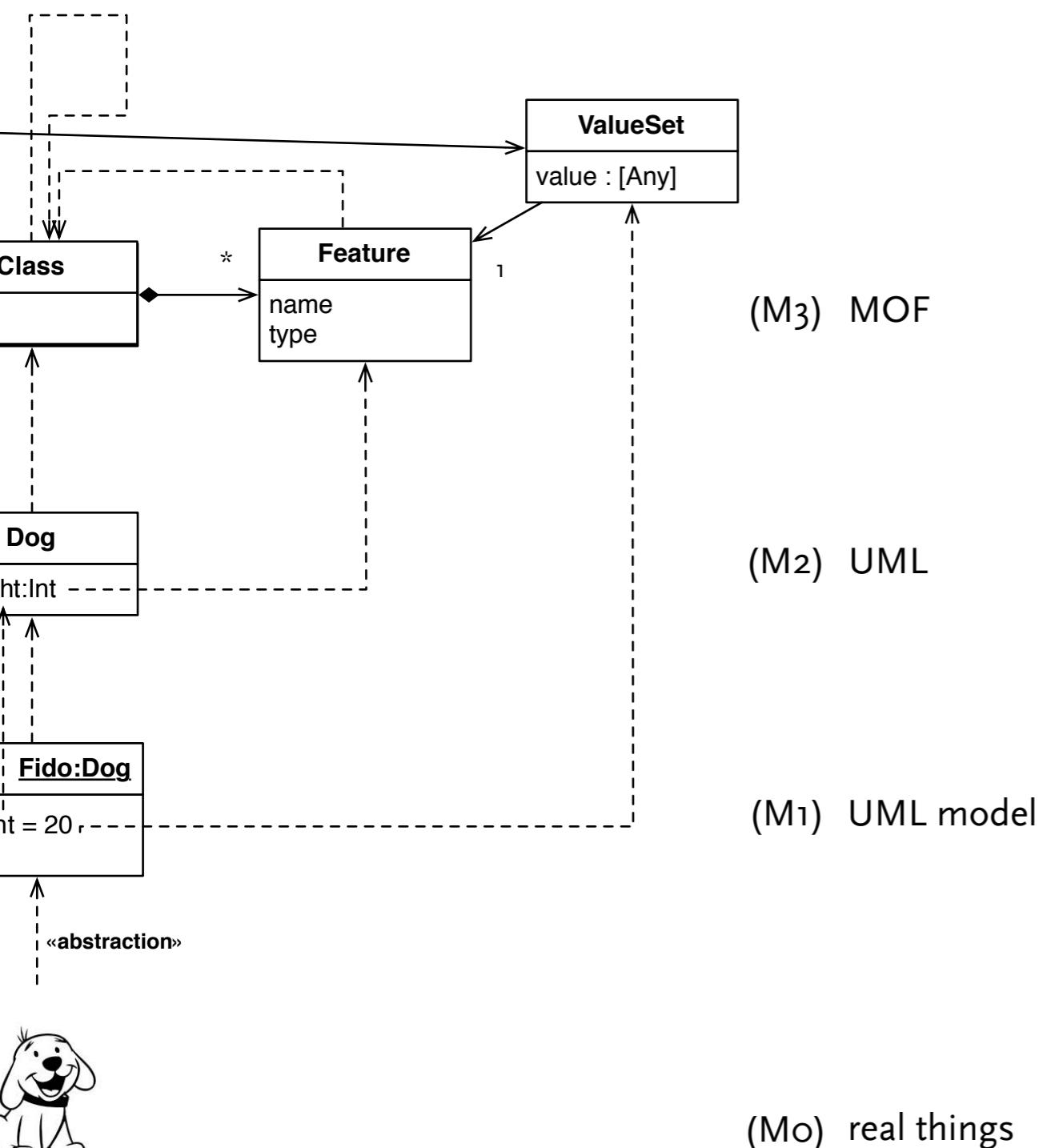
Ambiguous Instantiation – “Dog” DSL



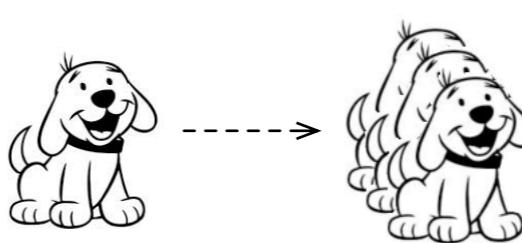
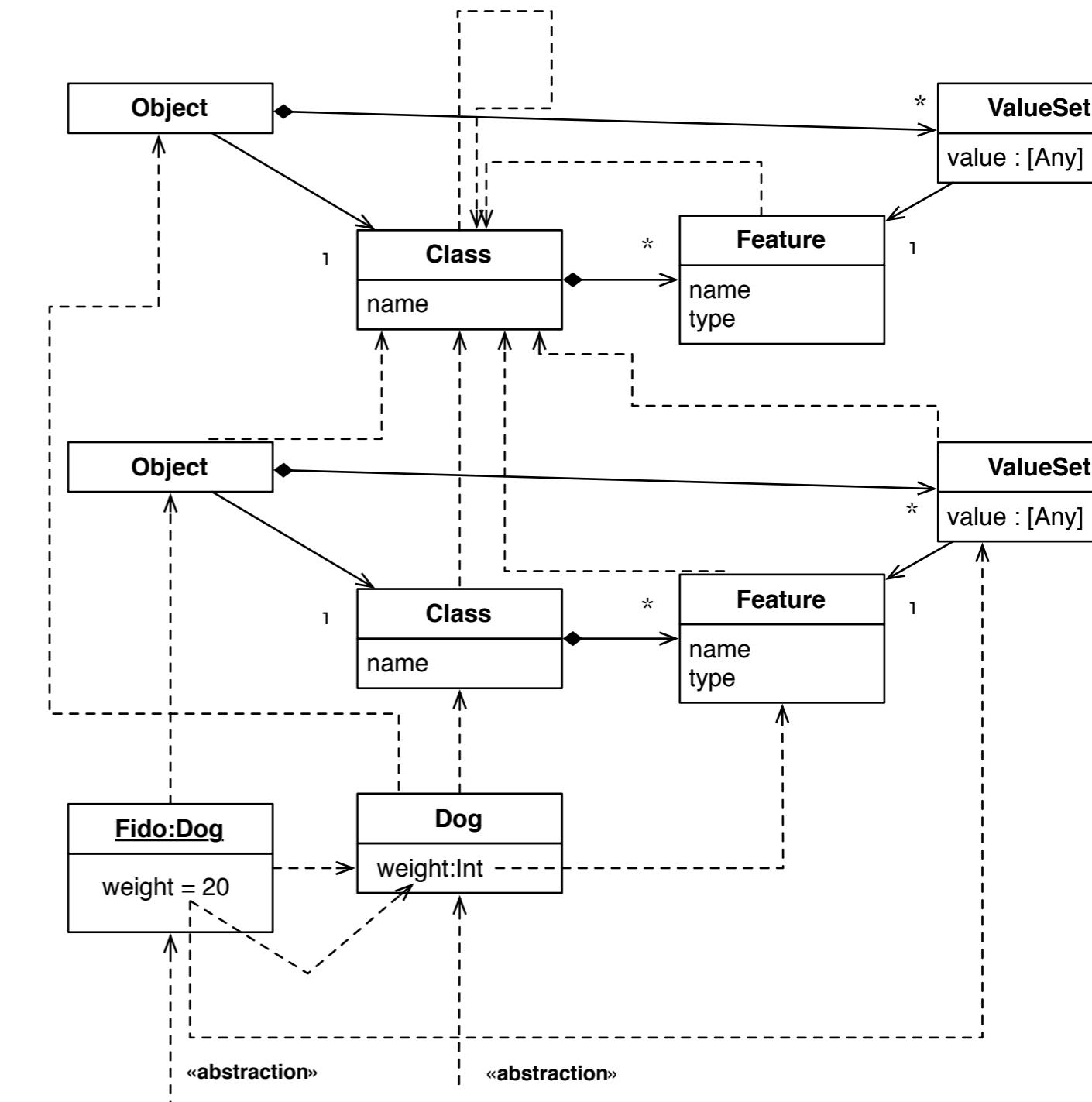
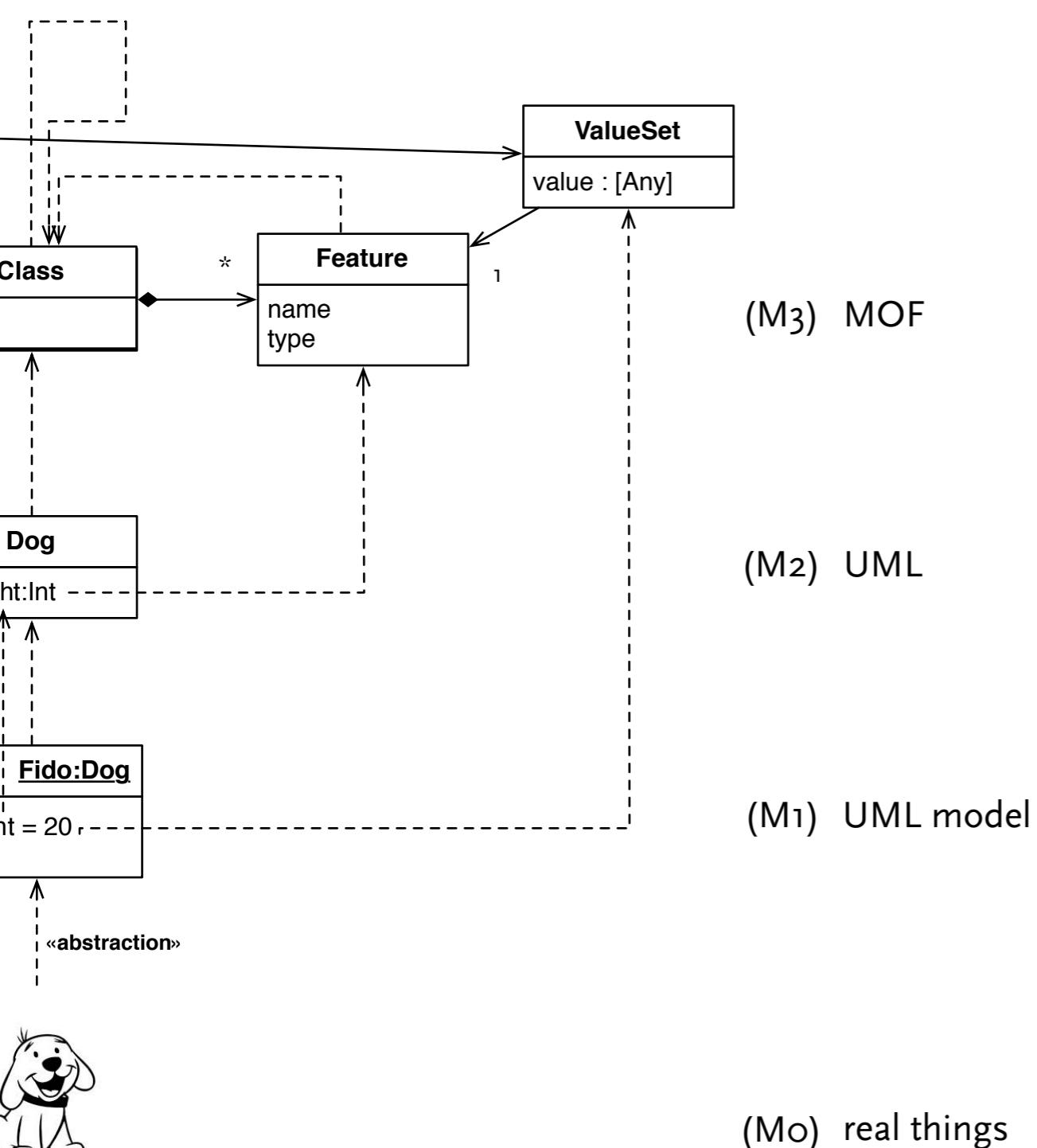
Replication of Concepts – “Dog” UML Model



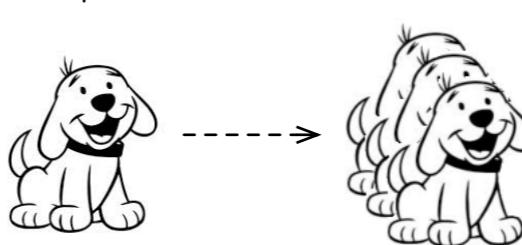
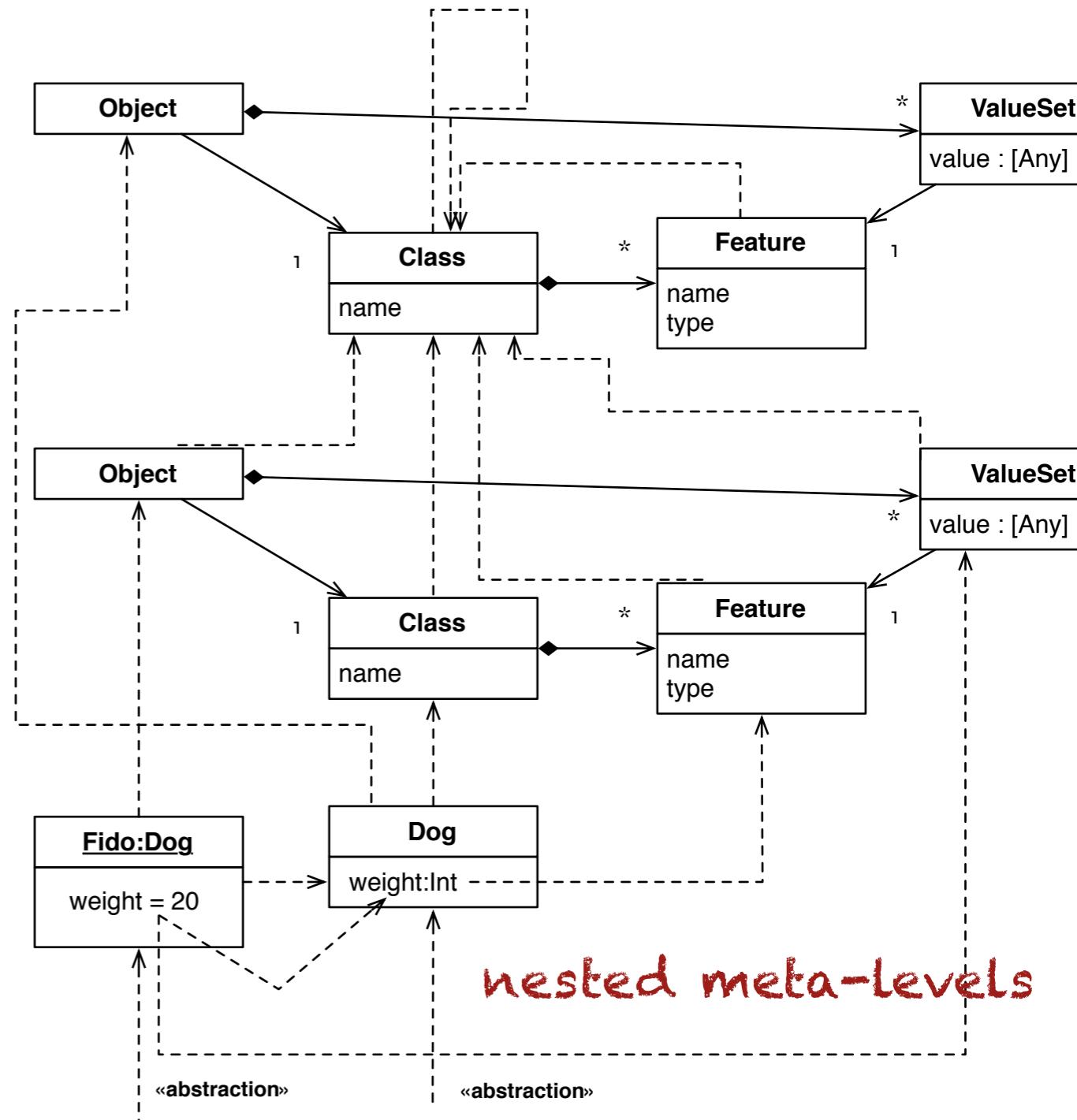
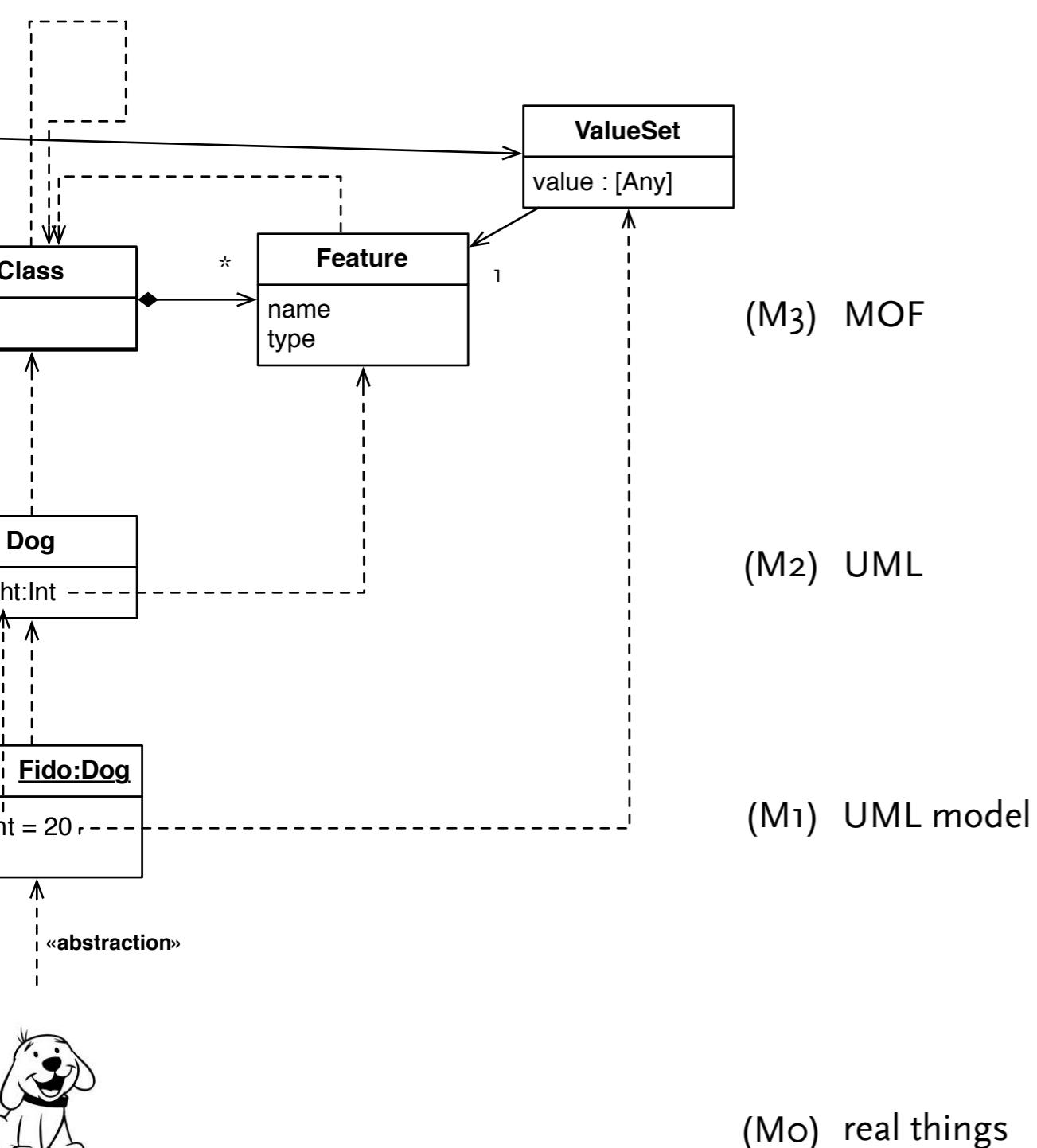
Replication of Concepts – “Dog” UML Model



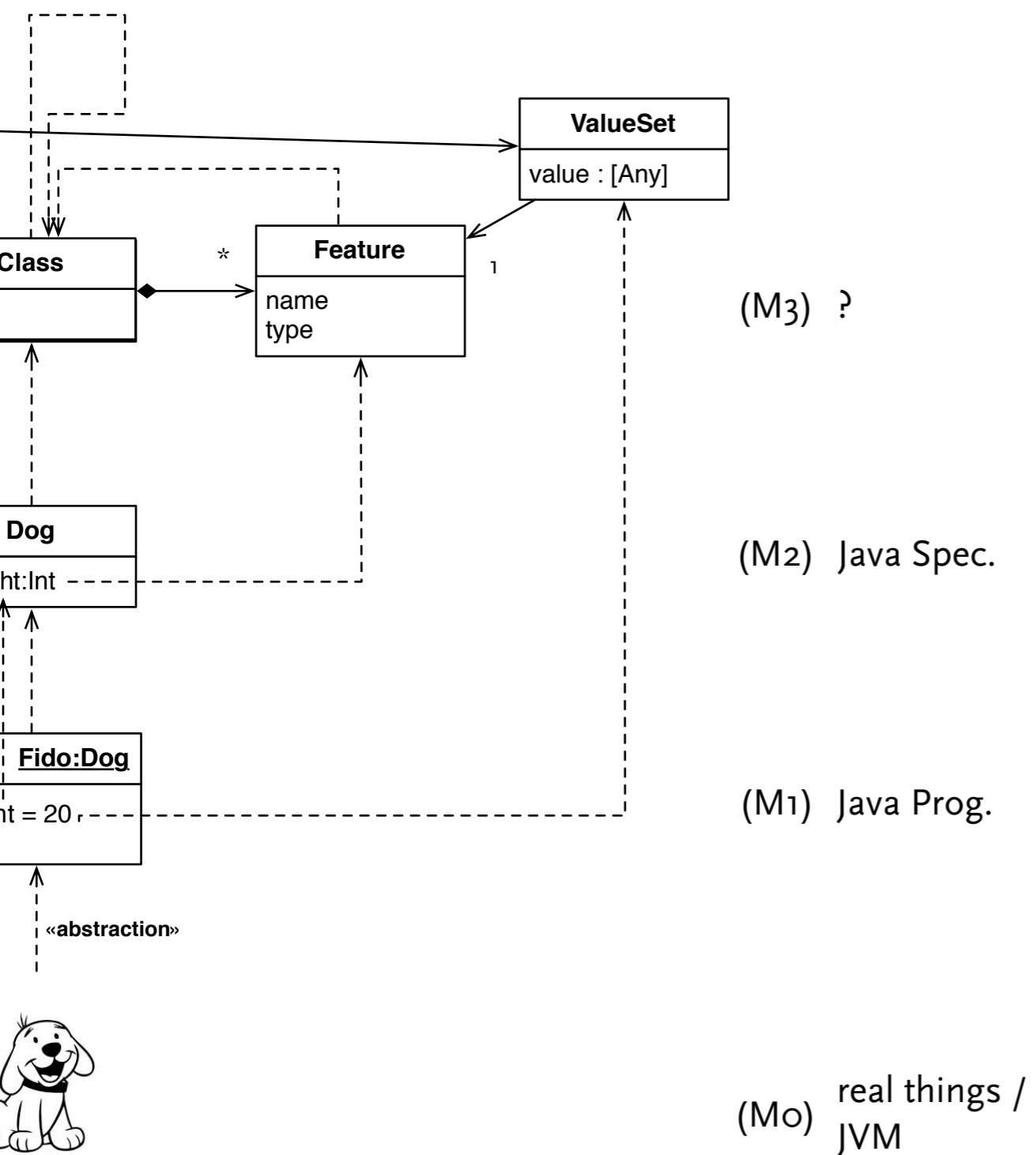
Replication of Concepts – “Dog” UML Model



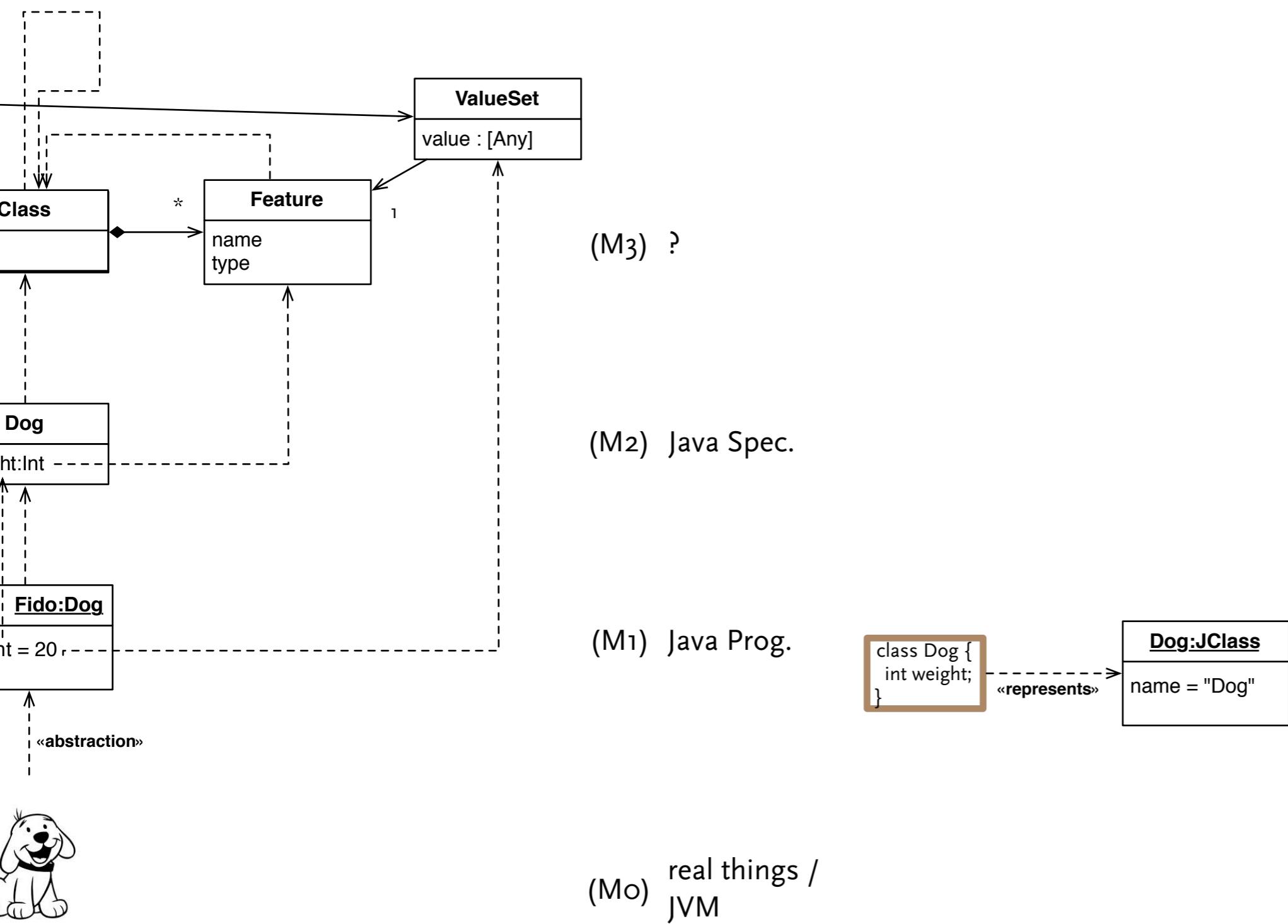
Replication of Concepts – “Dog” UML Model



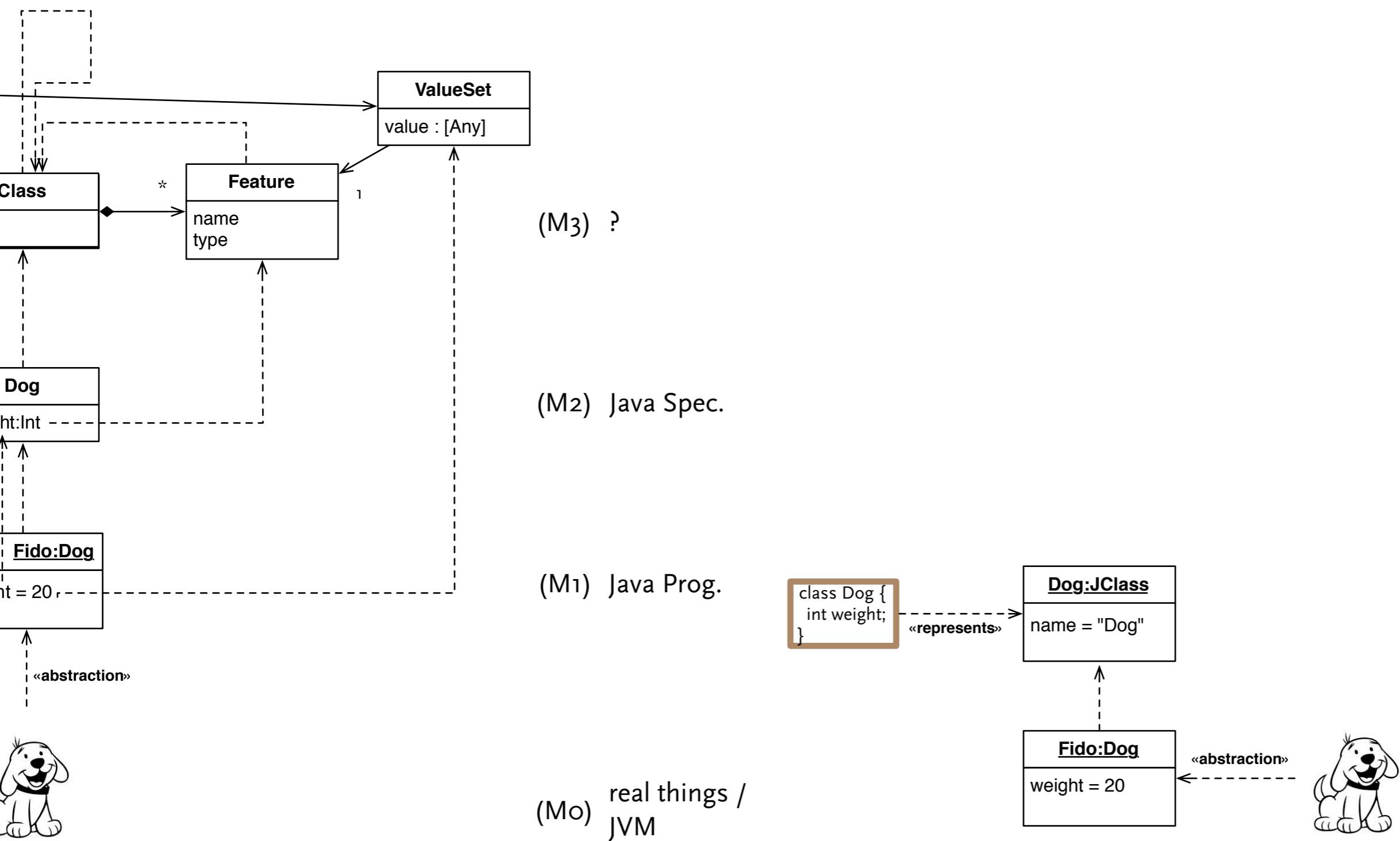
Another Example – “Dog”Java Programm



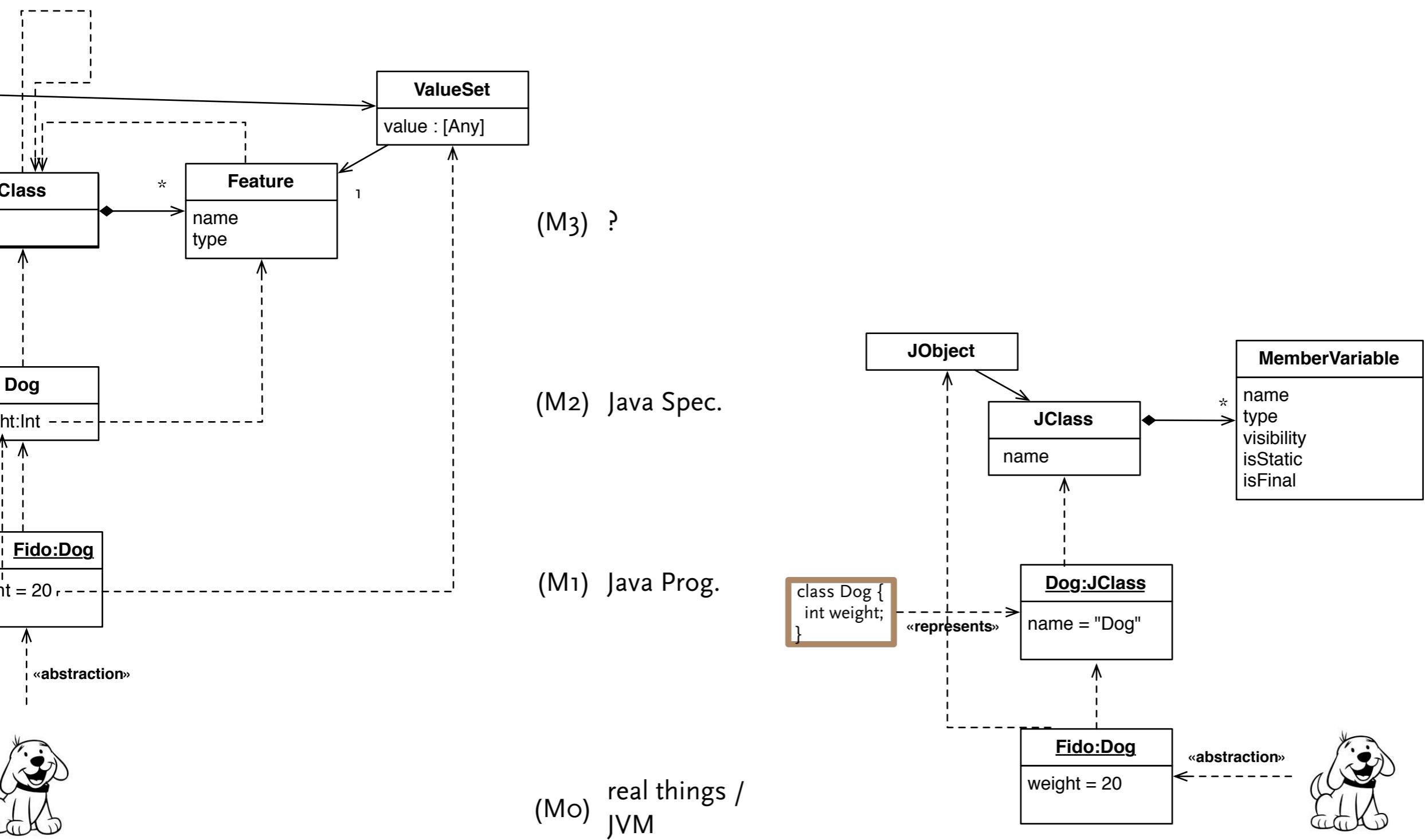
Another Example – “Dog”Java Programm



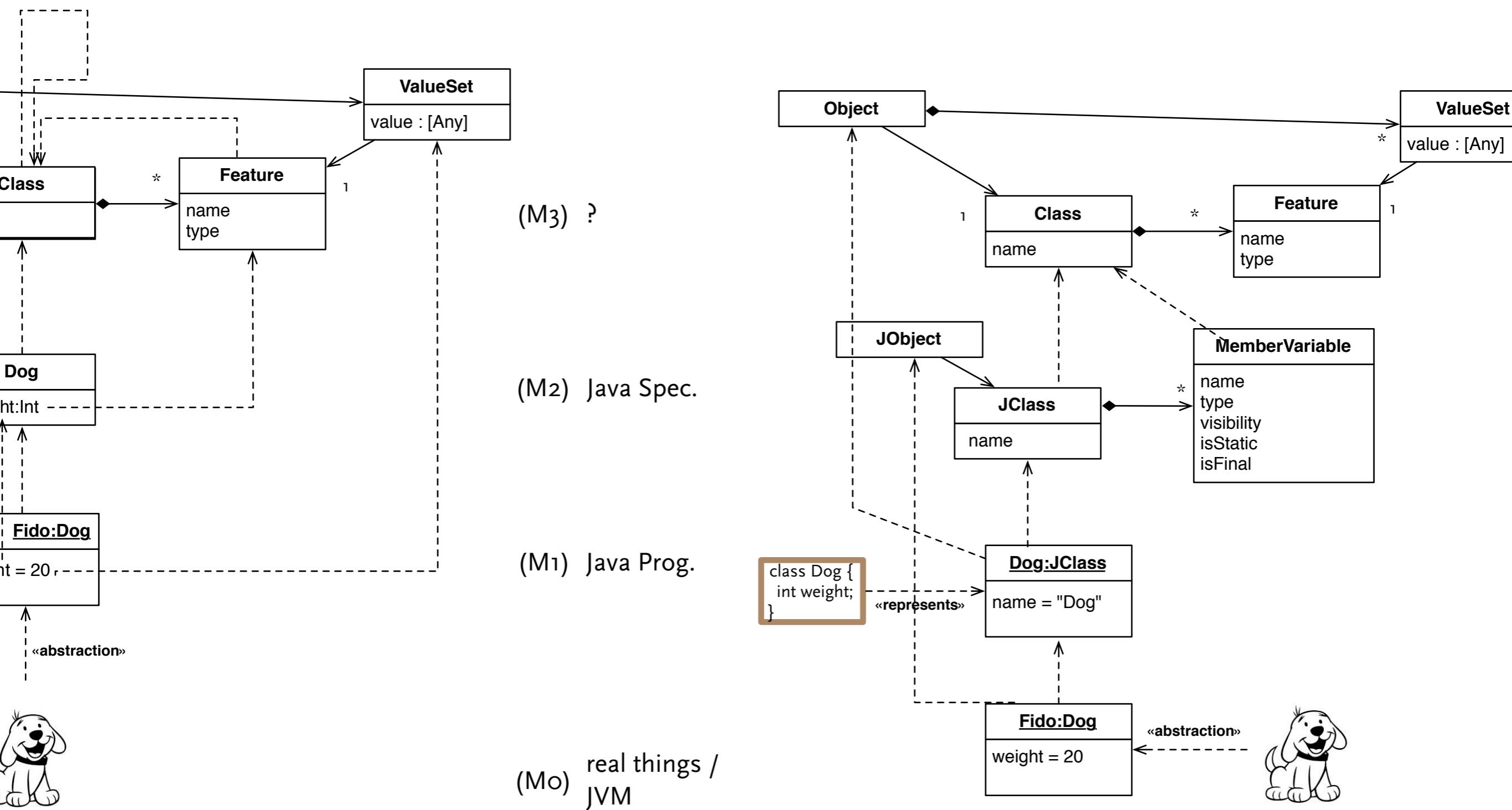
Another Example – “Dog”Java Programm



Another Example – “Dog”Java Programm



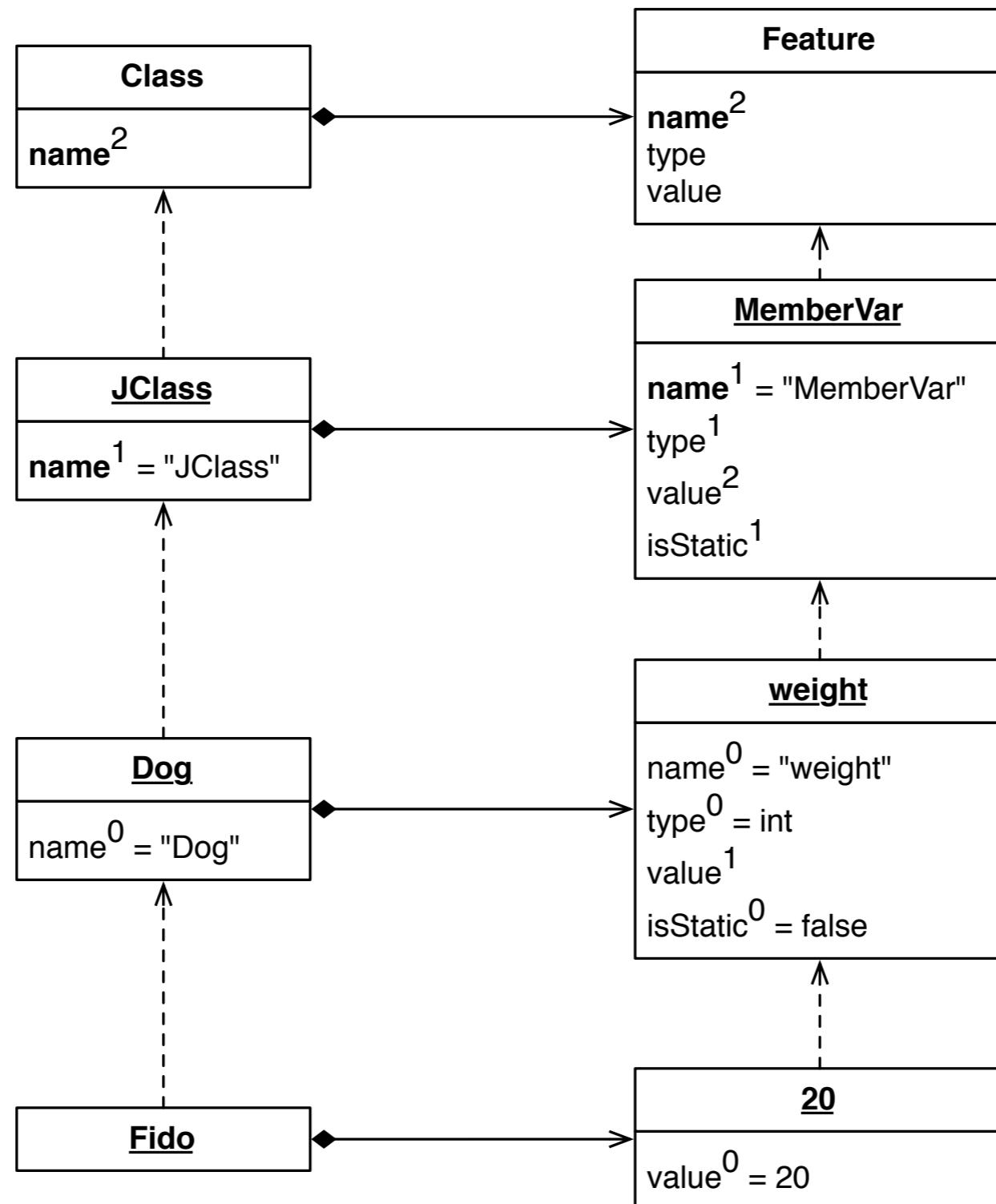
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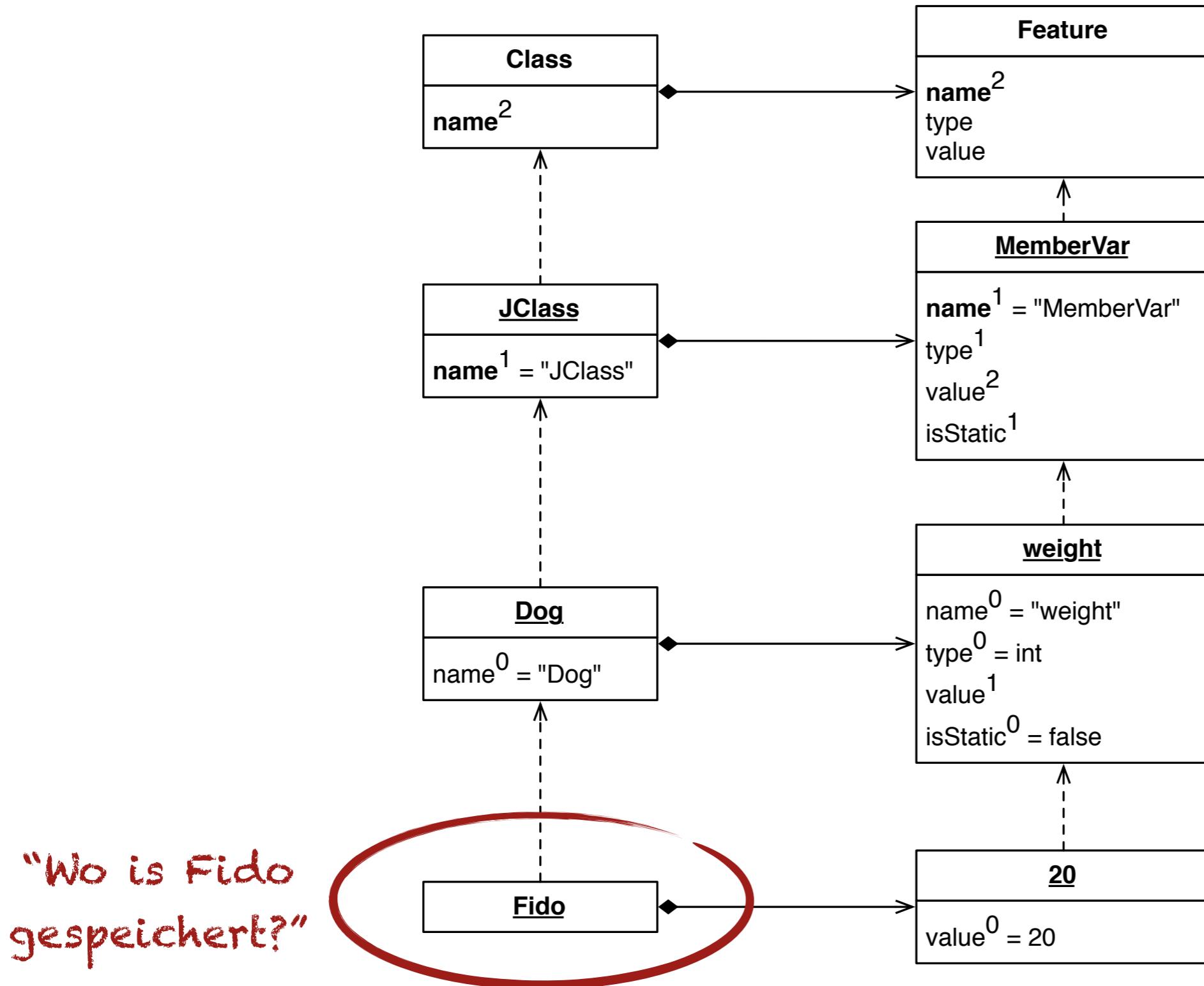
Shallow and Deep Instantiation

- ▶ What we used so far is Shallow Instantiation -> Instantiation reached only into the layer below!
- ▶ **Deep Instantiation** is a class of instantiation mechanisms that allow define instantiation of several layers to overcome *ambiguous instantiation* and *replication of concepts*.
 - Potency
 - Single and Dual Fields

Deep Instantiation with Potency^o and Single/Dual Fields

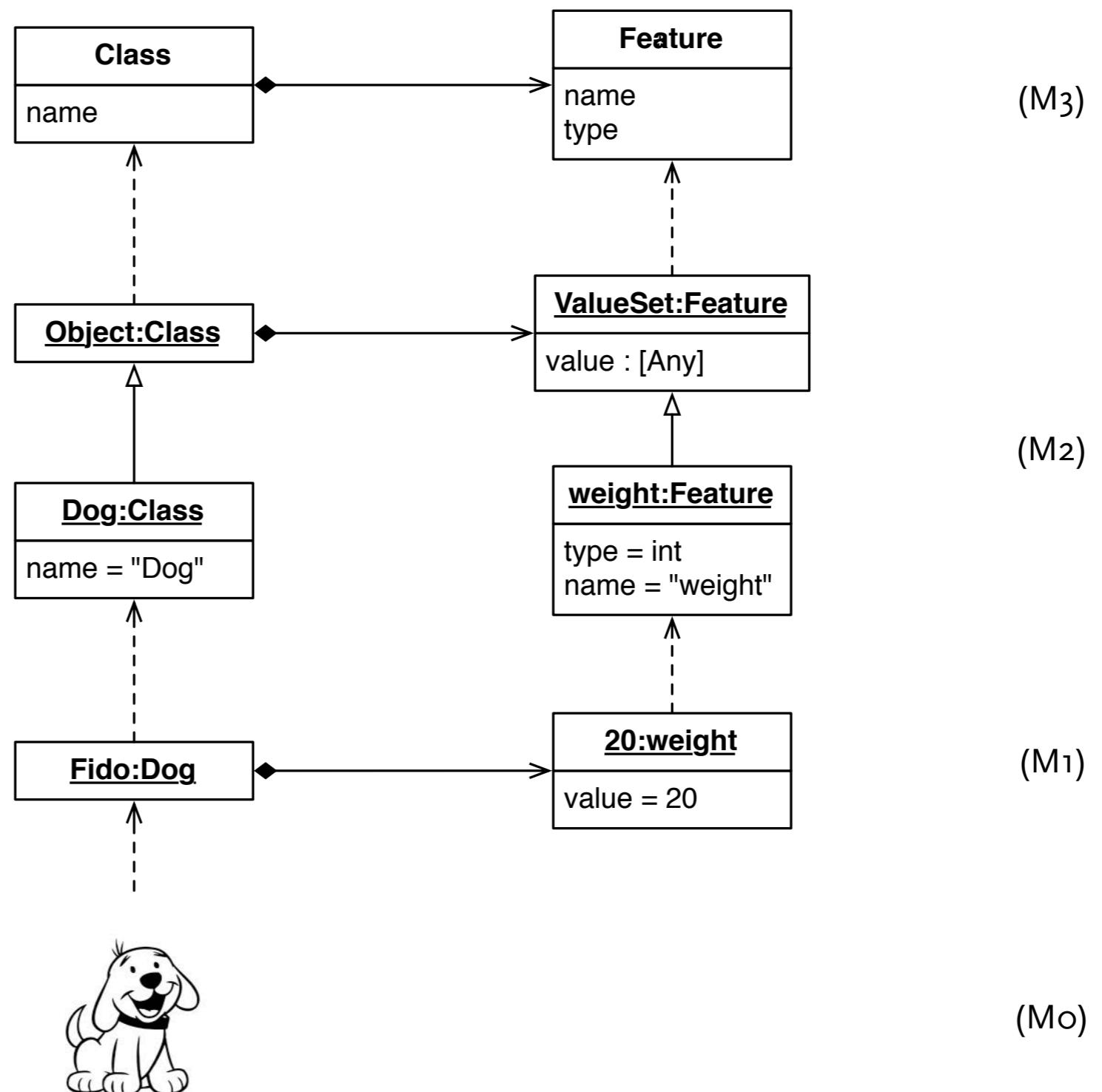


Deep Instantiation with Potency^o and Single/Dual Fields



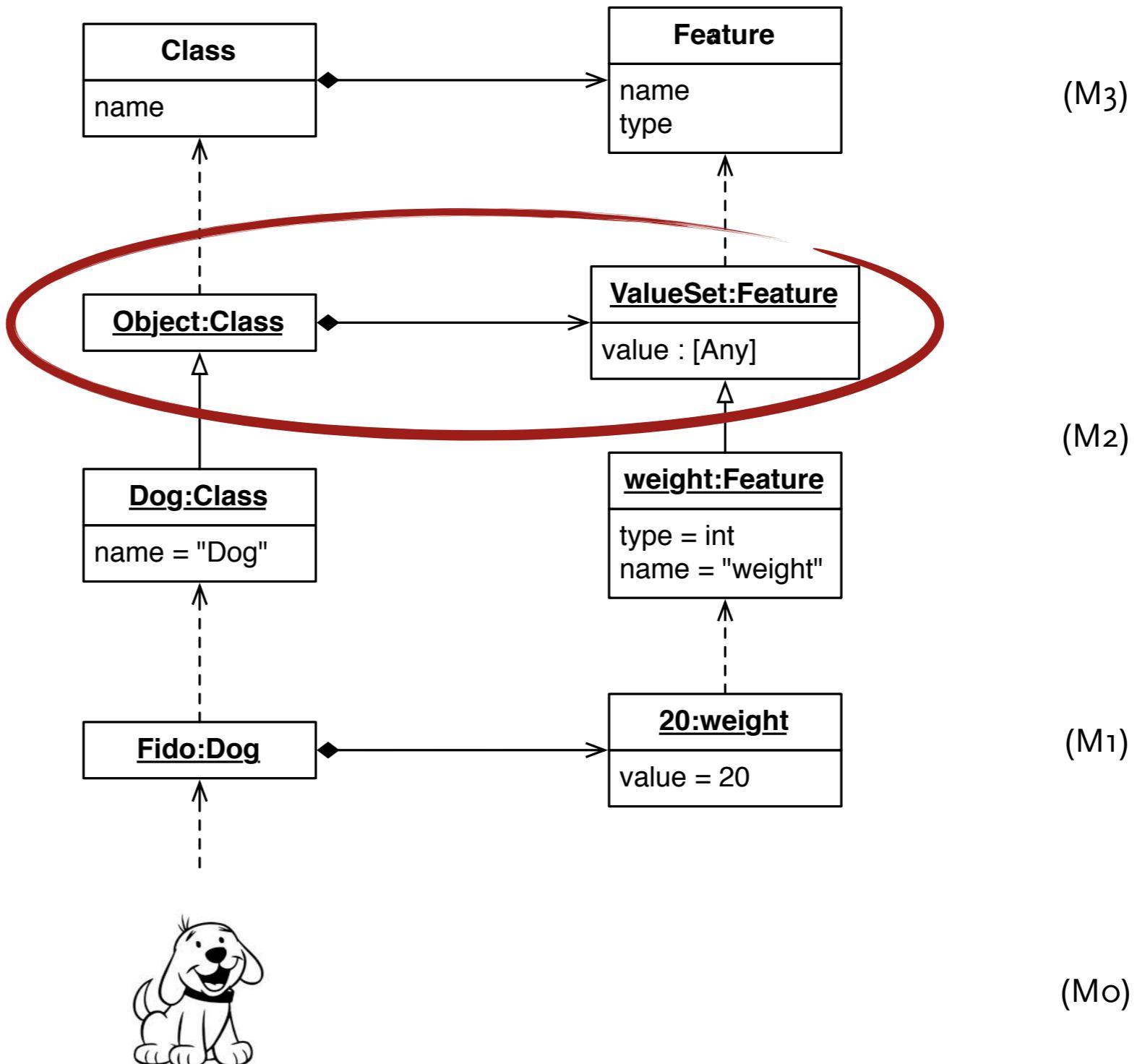
Deep Instantiation with Power Types

- ▶ Inheritance of object characteristics instead of instantiation



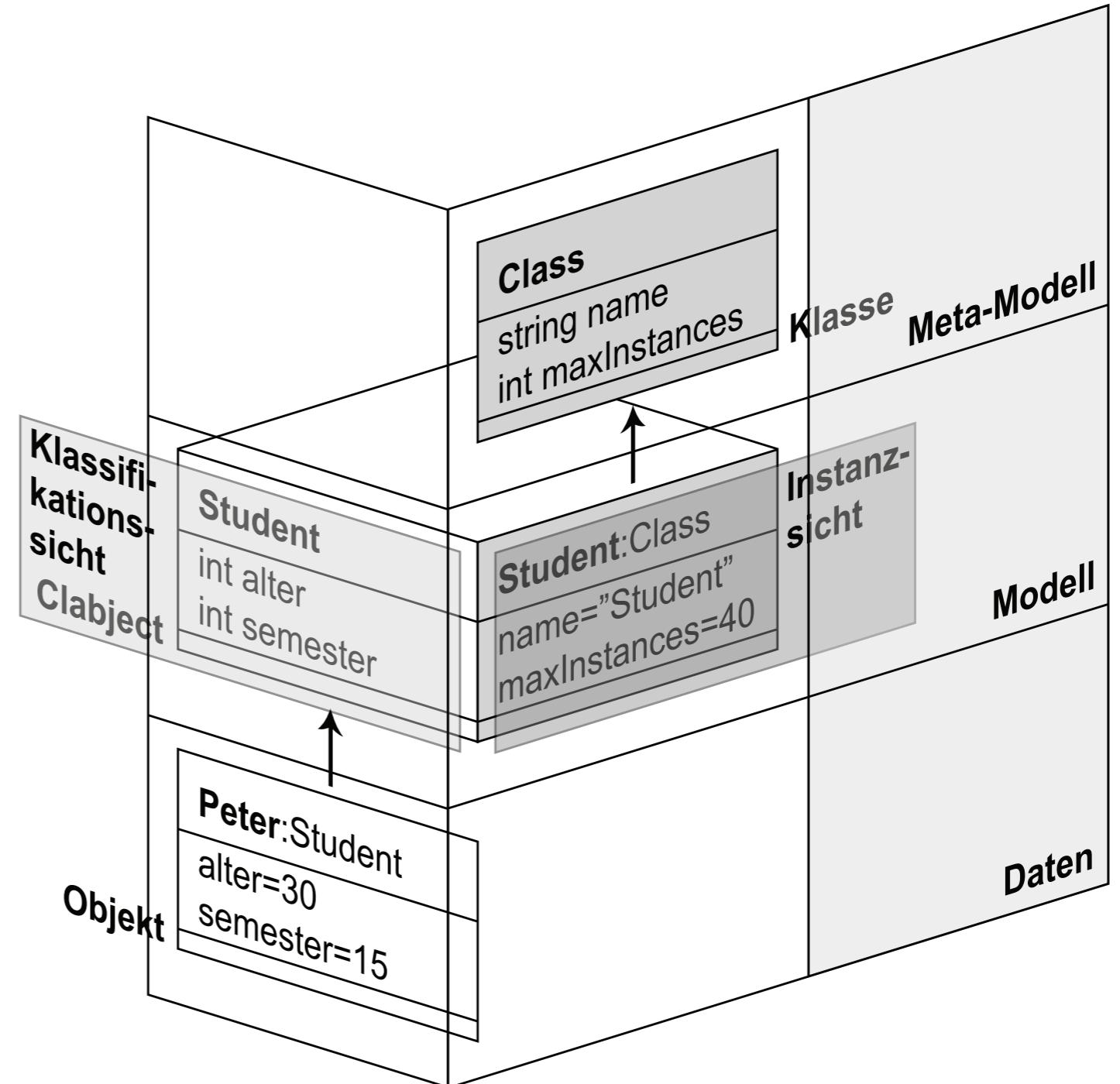
Deep Instantiation with Power Types

- Inheritance of object characteristics instead of instantiation



Clabject

- ▶ Model elements are both Objects and Types (Classes) [1]
- ▶ Clabject is an illustration of this duality [2]



1. Jim Odell: *Power Types*, Journal of Object-Oriented Programming, 1994

2. Colin Atkinson, Thomas Kühne: *Meta-Modeling Distributed Environments*, Enterprise Distributed Computing, 1997

Examples for Meta-Modeling Formalisms

OO-Meta-Modeling		XML	Rel. DBs.	Grammars	Automata
M ₃	MOF	Schema-Schema	Rel. Alg.	Math	Math
M ₂	UML	Schema	E.-R.-M.	Grammar	Automata
M ₁	Model	XML	DB	Program	Word
M ₀	Things	Data	Data	Thing	Things

Summary

- ▶ Multi- vs. Dual-Level Modeling
- ▶ Ambiguous Instantiation and Replication of Concepts
- ▶ Deep-Instantiation
- ▶ Clabject
- ▶ Multi-Level Meta-Modeling Formalisms

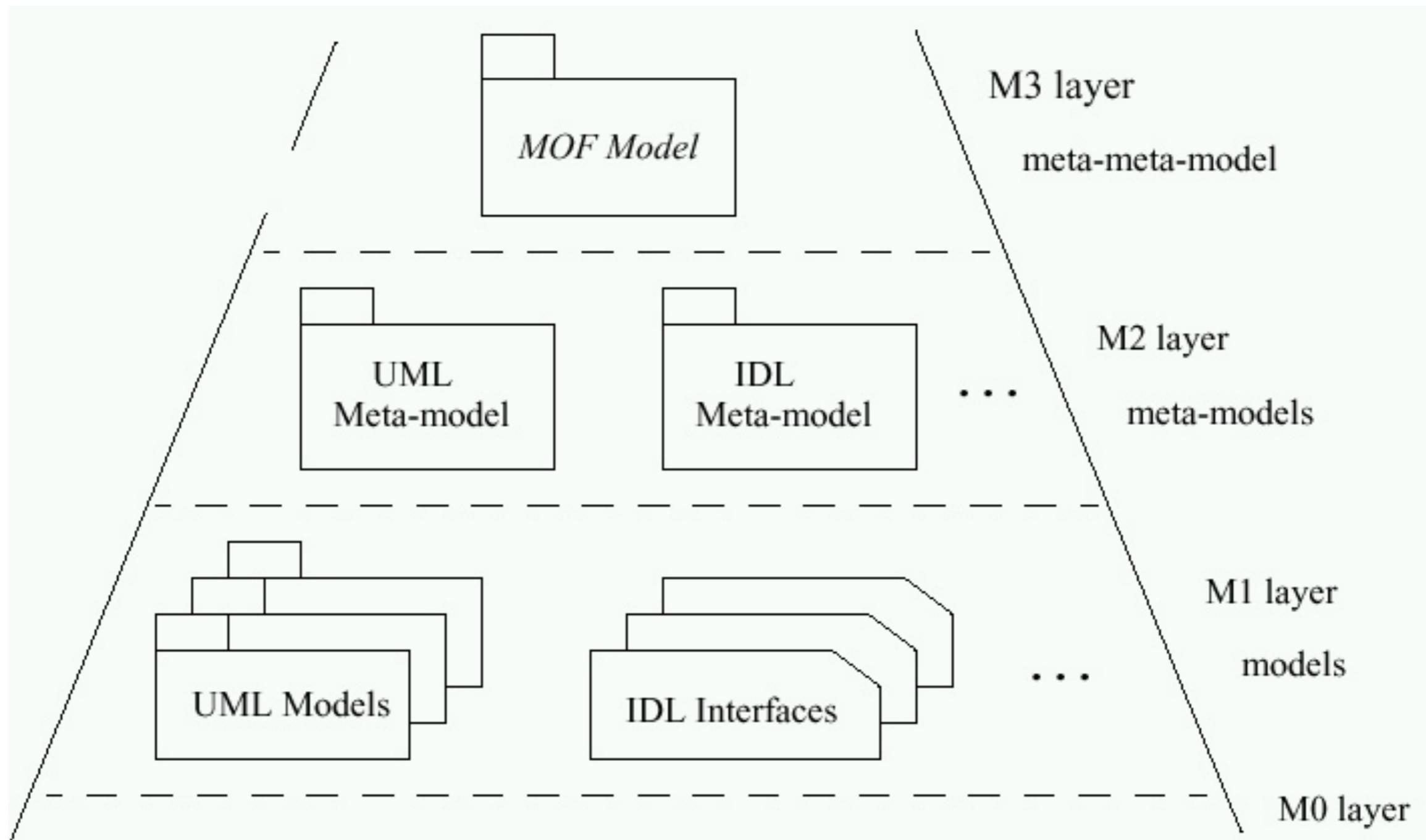
Meta Object Facility 1.x

- ▶ Hajime Horiuchi: *A Tutorial on Metamodel Standardization*,
Metadata Down Under, 2008

What is MOF (1.x)

- ▶ The Meta-Object Facility (MOF) is the OMG's adopted technology for defining metadata and representing it as CORBA objects using UML.
- ▶ The MOF 1.3 specification was finalized in September 1999 (OMG document ad/99-09-05).
- ▶ The MOF 1.4 specification was submitted to ISO/IEC/JTC1 SC32 by PAS process in 2004 . It has been approved by PAS DIS ballot last December in 2004. (ISO/IEC DIS 19502).
- ▶ A MOF metamodel defines the abstract syntax of the metadata in the MOF representation of a model.
- ▶ The MOF model itself describes the abstract syntax for representing

MOF in M4



The MOF Model

- ▶ The MOF Model is based on the concepts of object relationship modeling.
- ▶ The three kinds of building blocks for a meta-information model are
 - Objects (described by MOF Classes),
 - Links that connect objects (described by MOF Associations),
 - Data values (described by CORBA IDL types).
- ▶ Instances of these constructs are organized as MOF Packages. CORBA(IDL)

Core portion of MOF

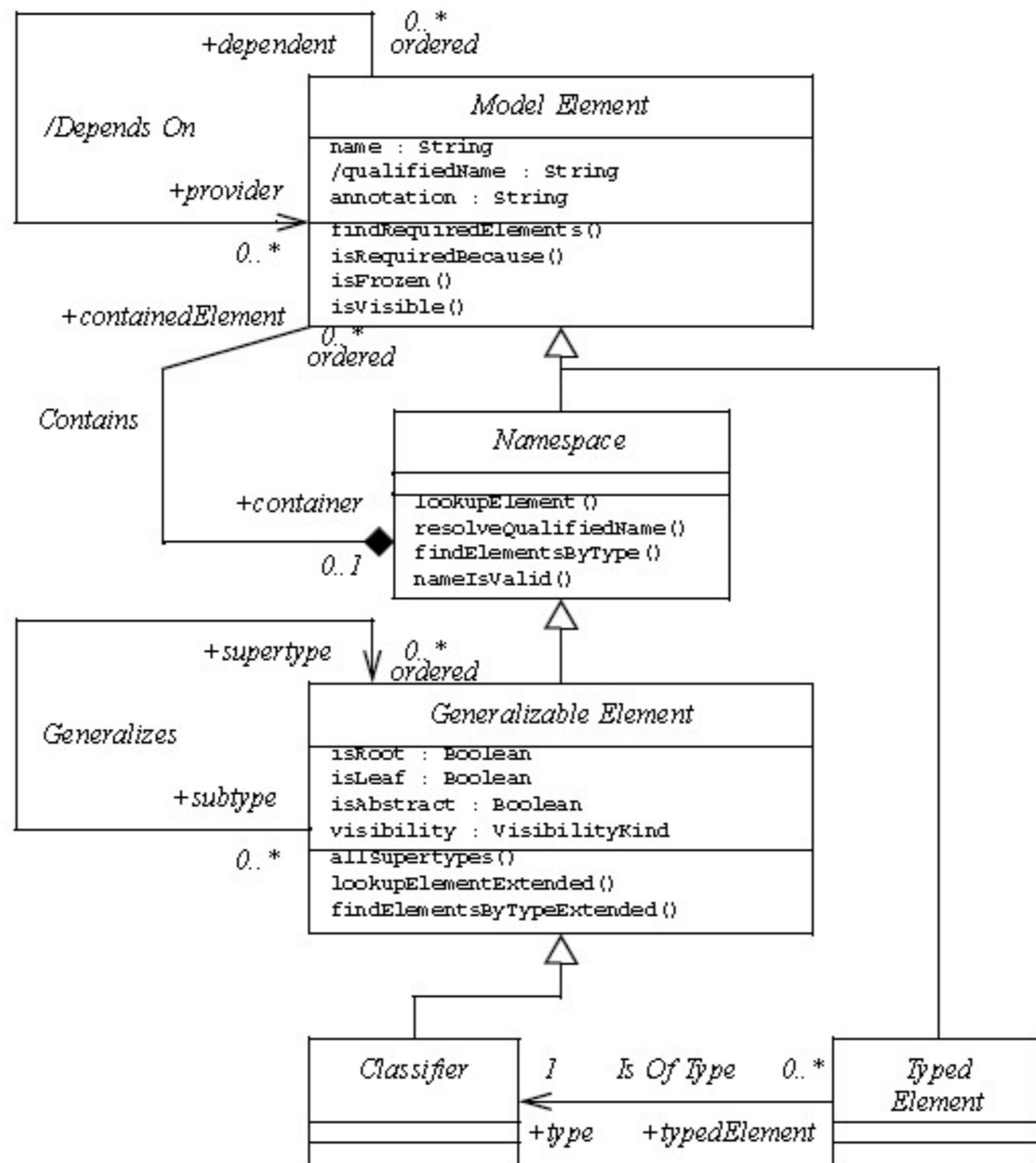


Figure 7.2 - The Key Abstractions of the MOF Model

Feature in MOF

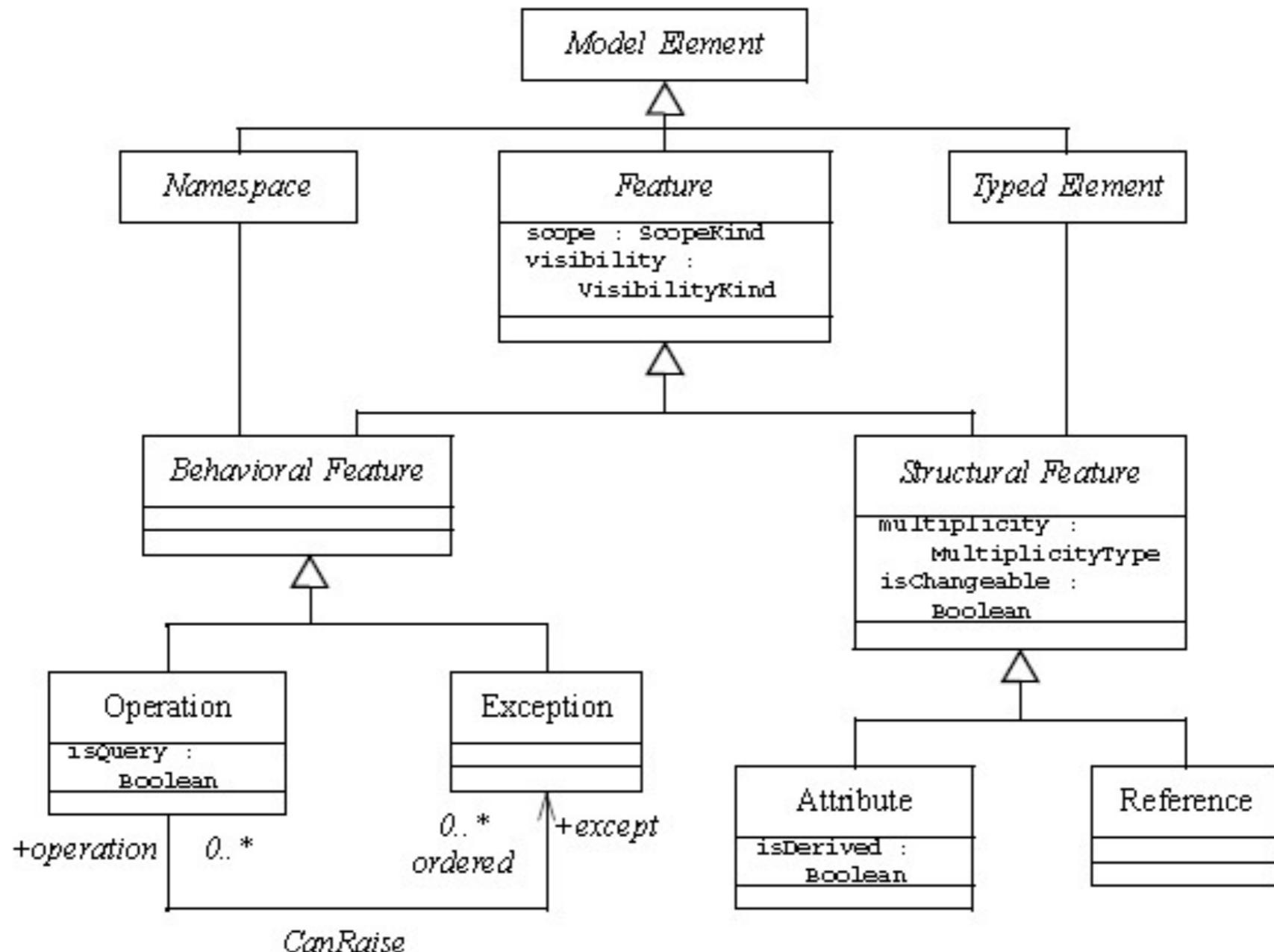


Figure 7.5 - Feature Classes of the MOF Model

TypedElement

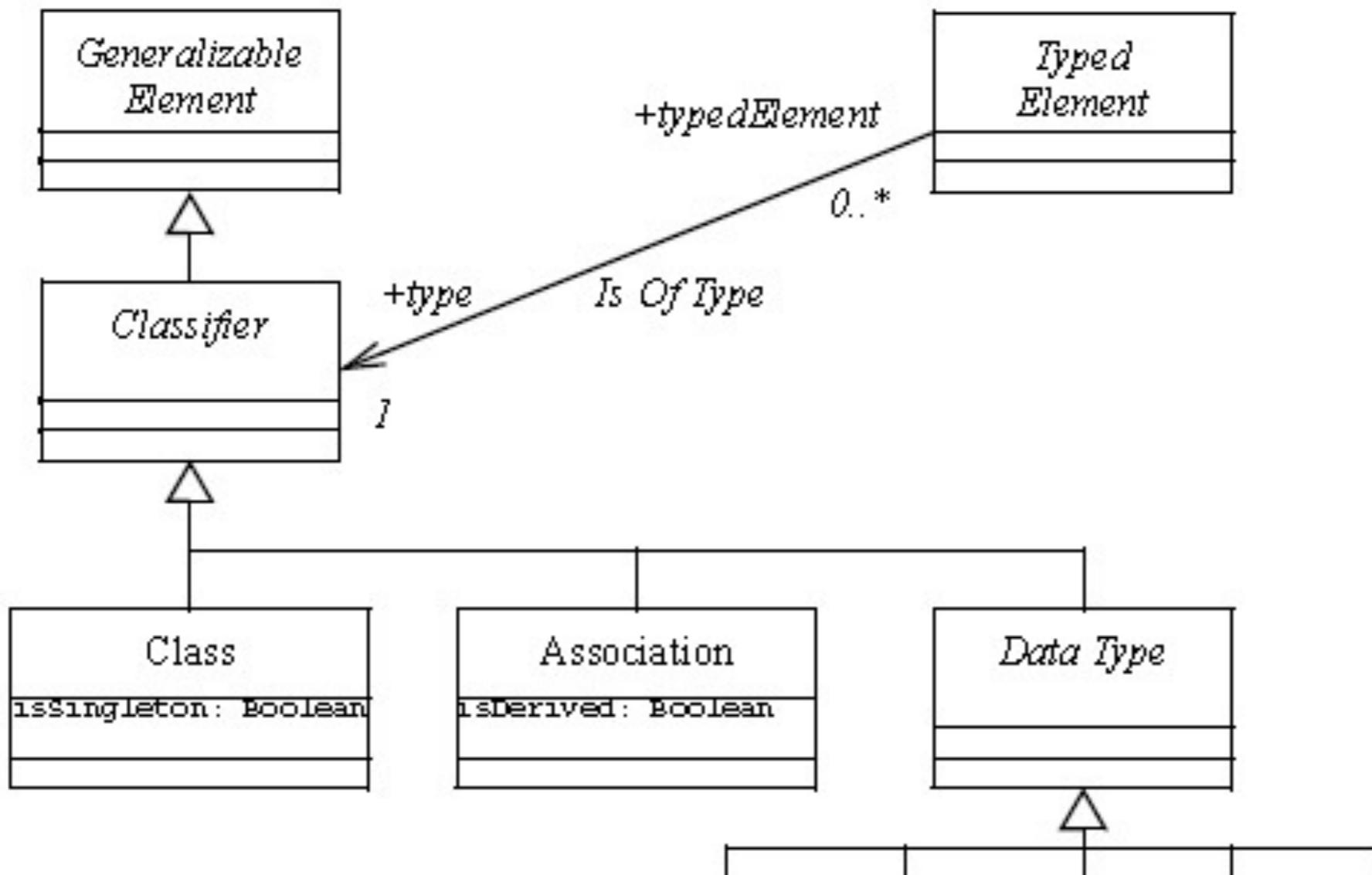


Figure 7.3 - MOF Model Classifiers

Data Type

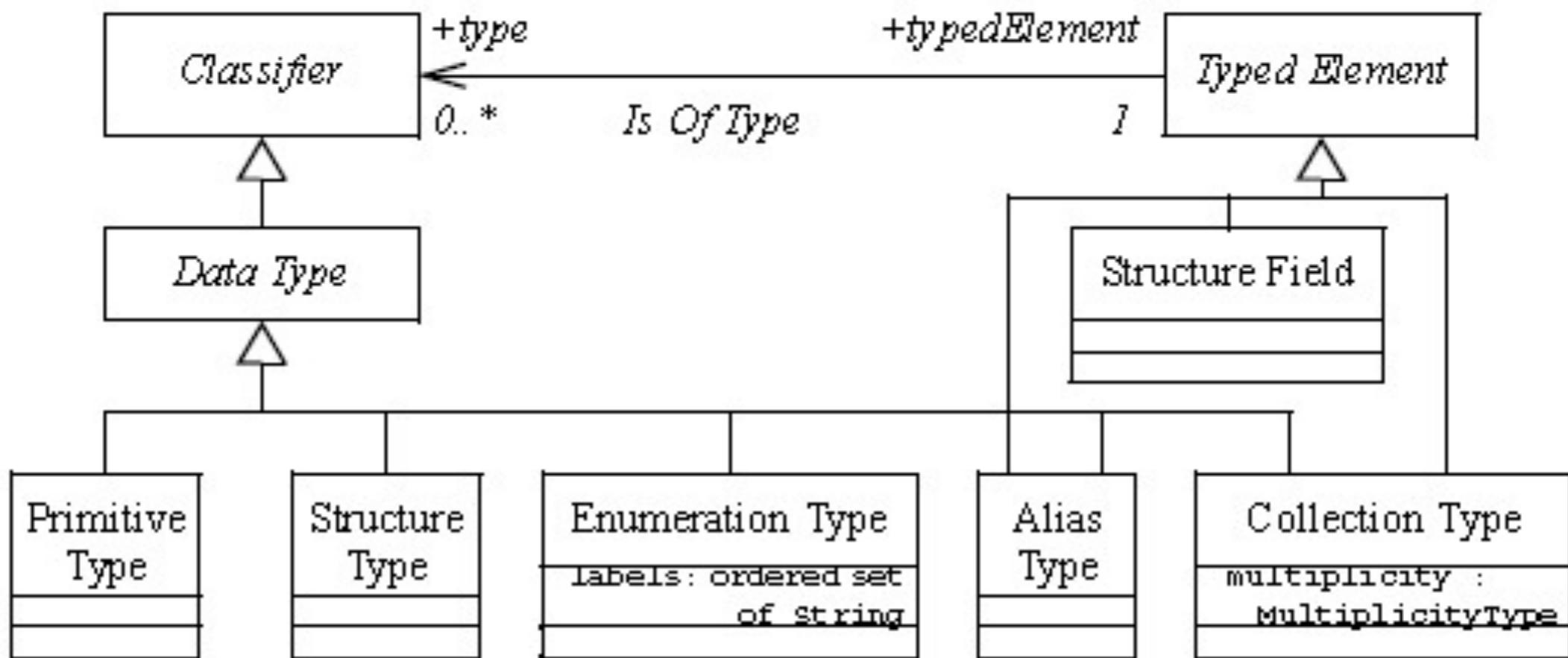


Figure 7.4 - MOF Data Type Elements

Association

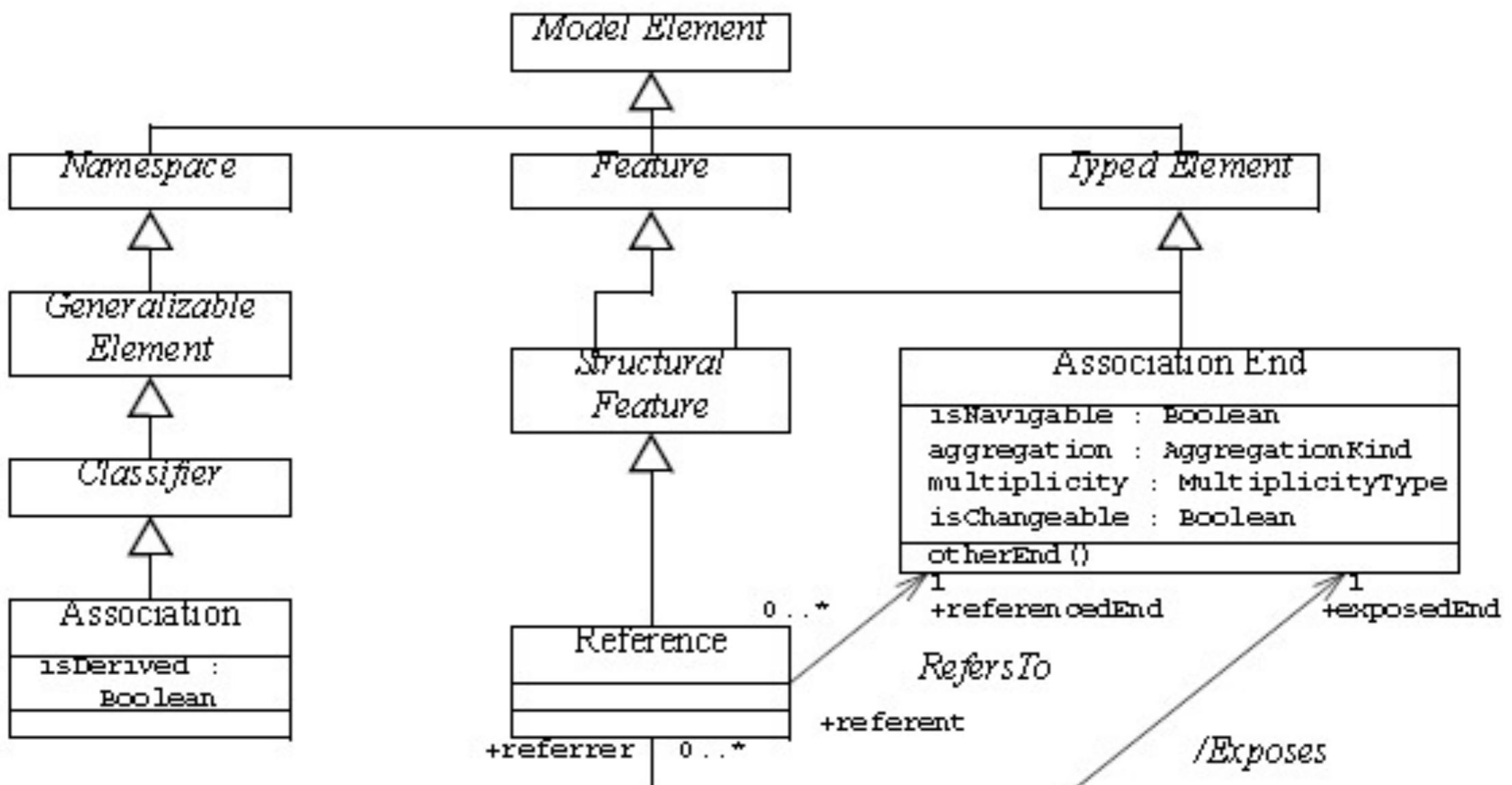


Figure 7.6 - MOF Model Elements for Associations

MOF, CORBA, XMI

► MOF

- Is a generic framework for describing and representing meta-information in an CORBA-based environment.
- Defines an IDL mapping which allows models expressed using MOF Model constructs to be translated into interfaces CORBA-based meta-information services.

► CORBA(IDL)

- Generate IDLs from metamodel written by MOF
- IDLs are interfaces for the repository to store metamodels.
- Generate IDLs from UML metamodel

► XMI (XML metamodel Interchange)

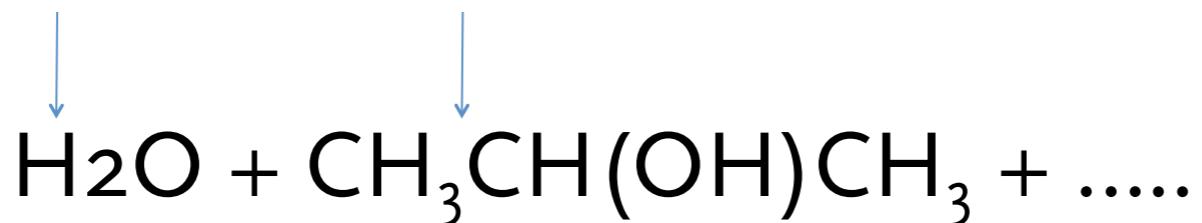
Meta Object Facility 2.0

- ▶ Hajime Horiuchi: *A Tutorial on Metamodel Standardization*,
Metadata Down Under, 2008

MOF/UML 2.0 – Don't call it “Wine”

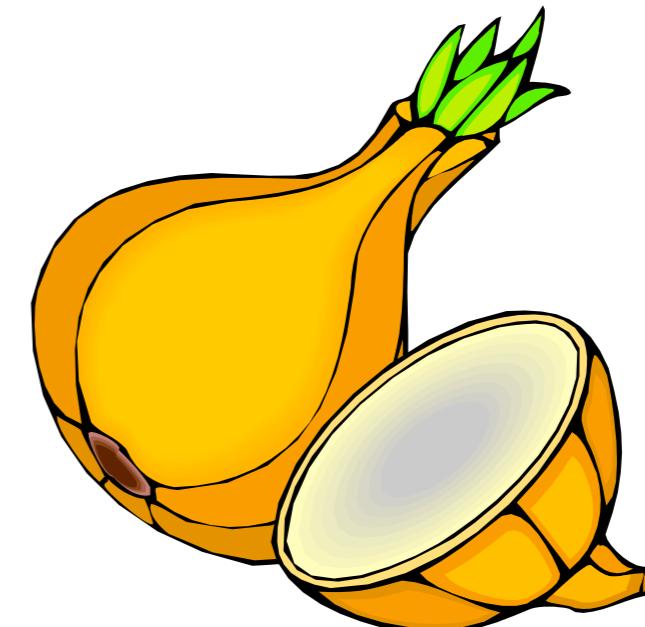
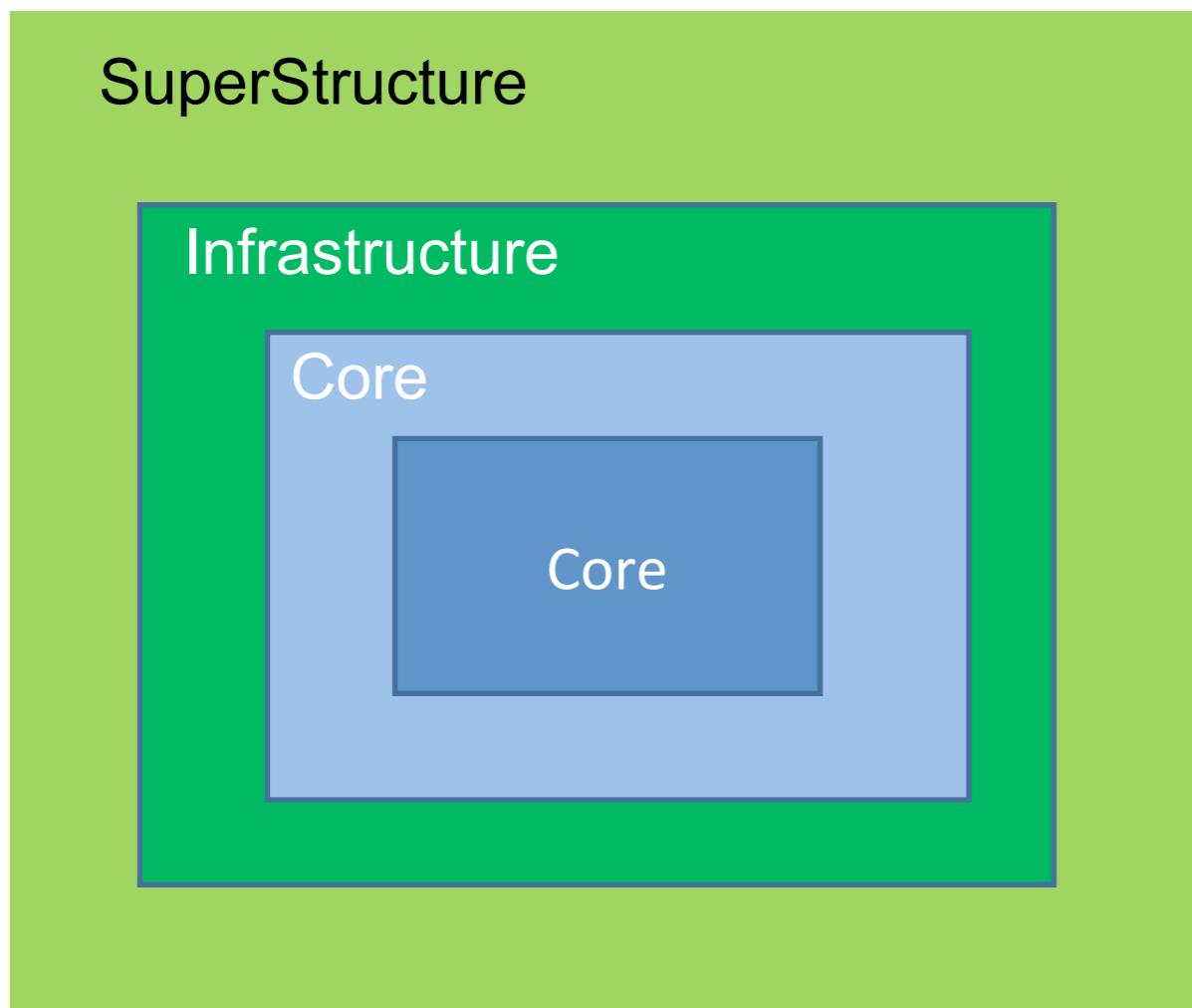


Water + alcohol + grape essence + mold +....

A standard periodic table of elements, showing the atomic number, symbol, and name for each element from hydrogen (H) to oganesson (Uuo).

Atomic periodic
table

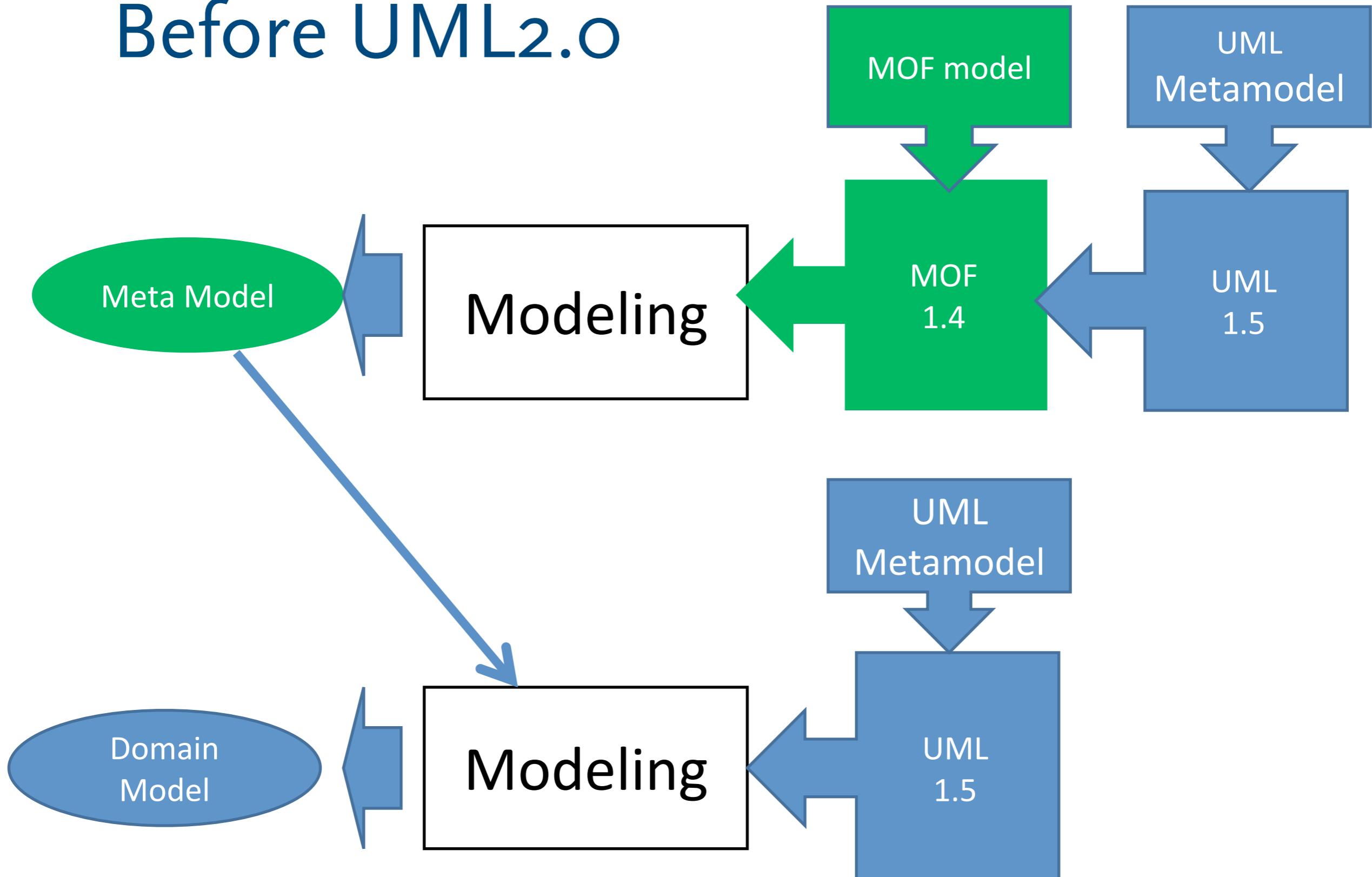
So Many Cores



Major changes in the UML at UML 2.0

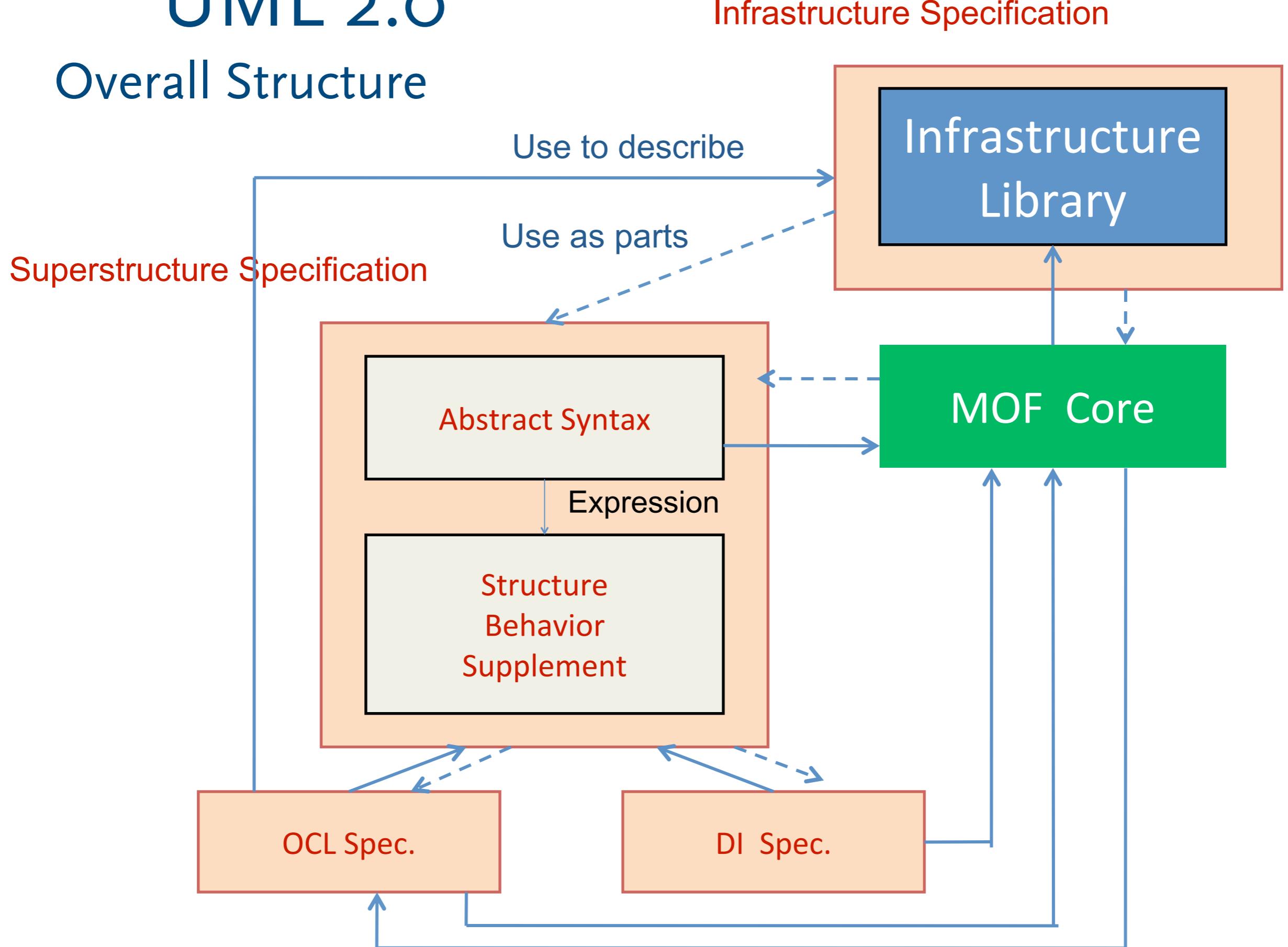
- ▶ Metamodeling Facilities in MOF and UML were Integrated as the Infrastructure Library (MOF model still exist)
- ▶ Composite Structure
- ▶ UML Profile Mechanism
- ▶ Little changes in the diagrams

Before UML2.0



UML 2.0

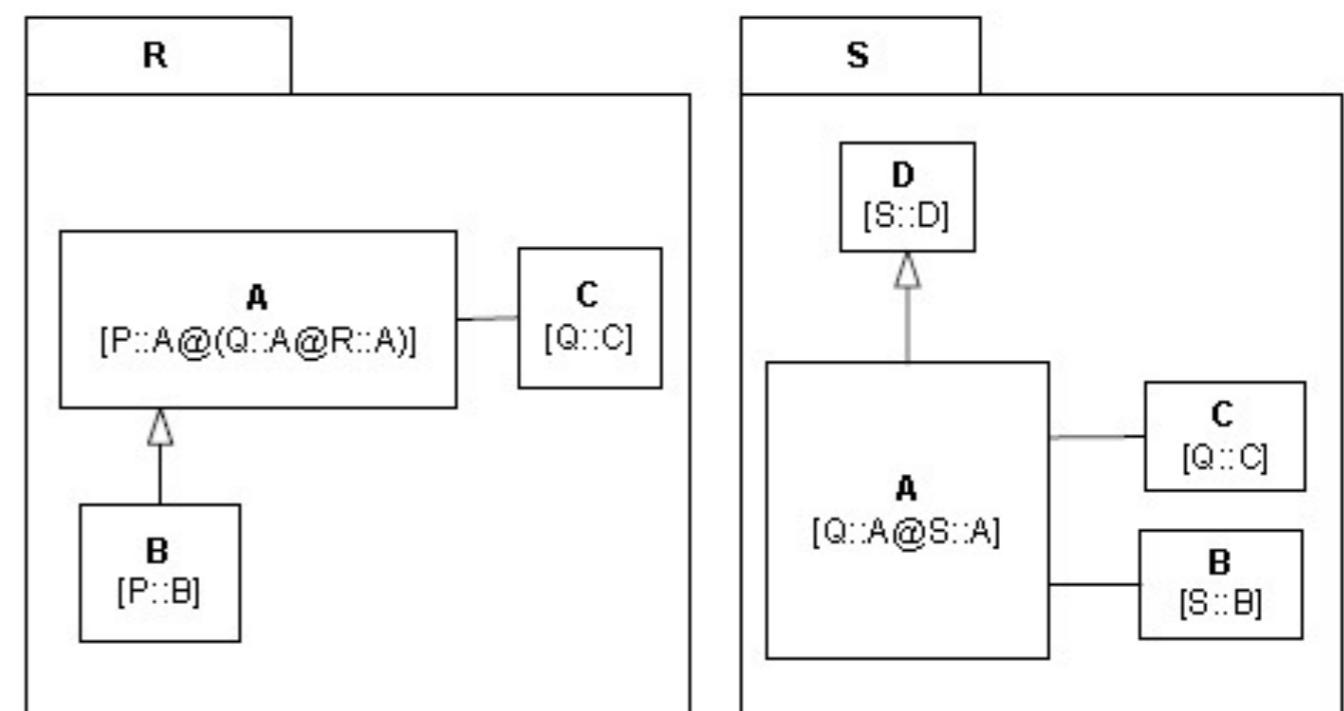
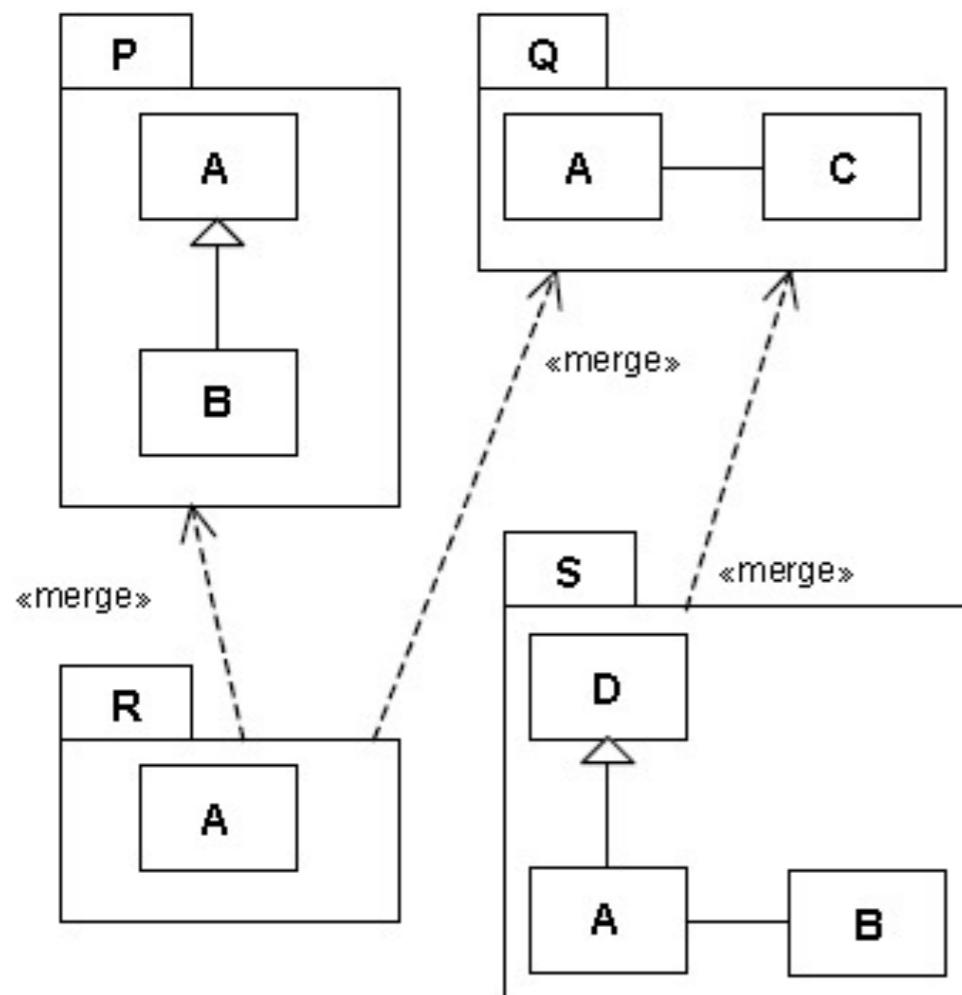
Overall Structure



Meta level concept in UML2.0 & MOF2.0

- ▶ Multiple levels still used
- ▶ No rigid structure to the Four Layer
- ▶ The meta layer could be extended to any level more than two, relatively
- ▶ However, Type and Instance should be within two levels (Level-pair)
- ▶ The deep instantiation could be available with the Reflection capability of MOF

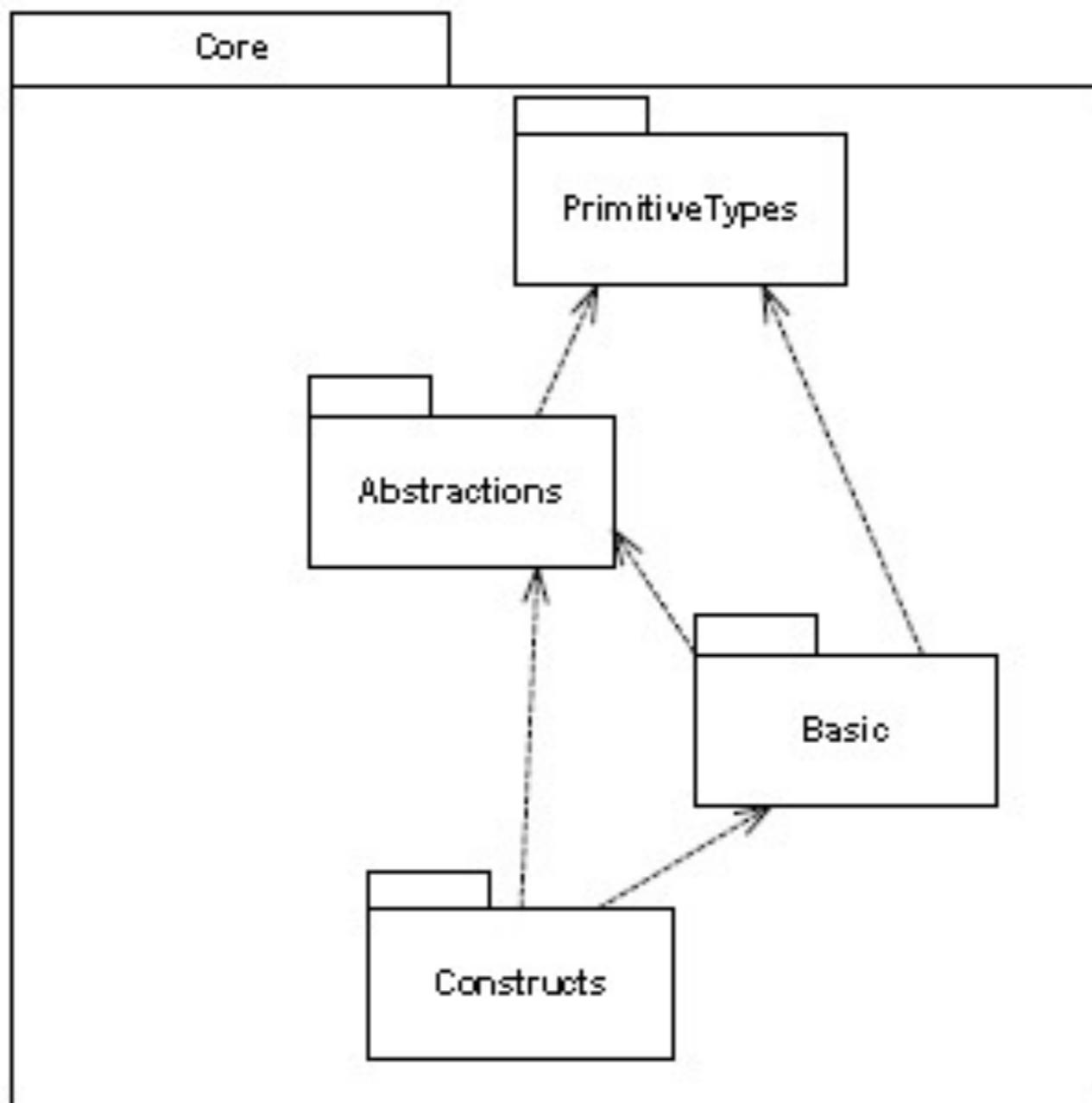
Composition Structure



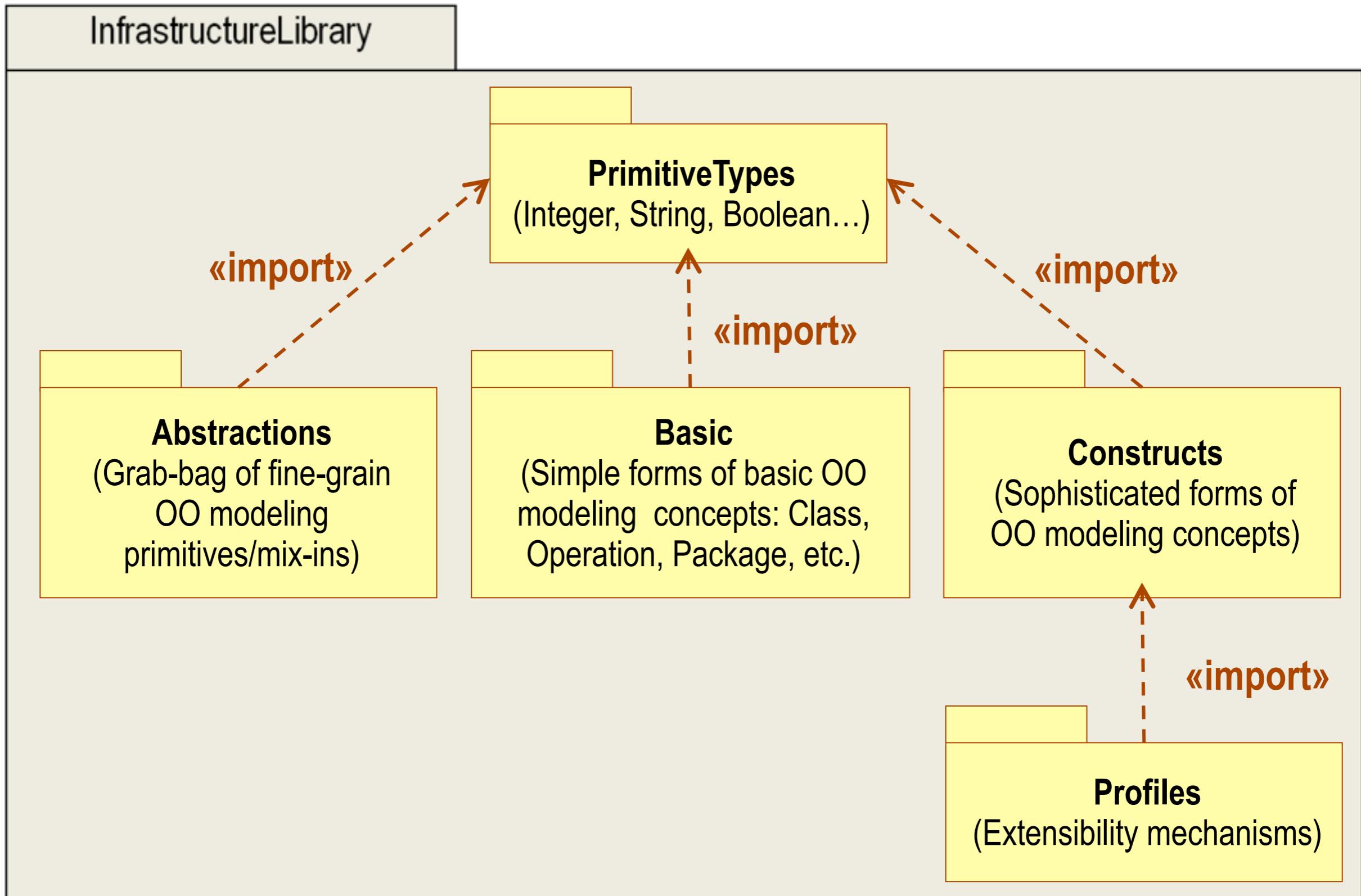
The Core of Cores:

UML 2.0 Infrastructure

Infrastructure Library



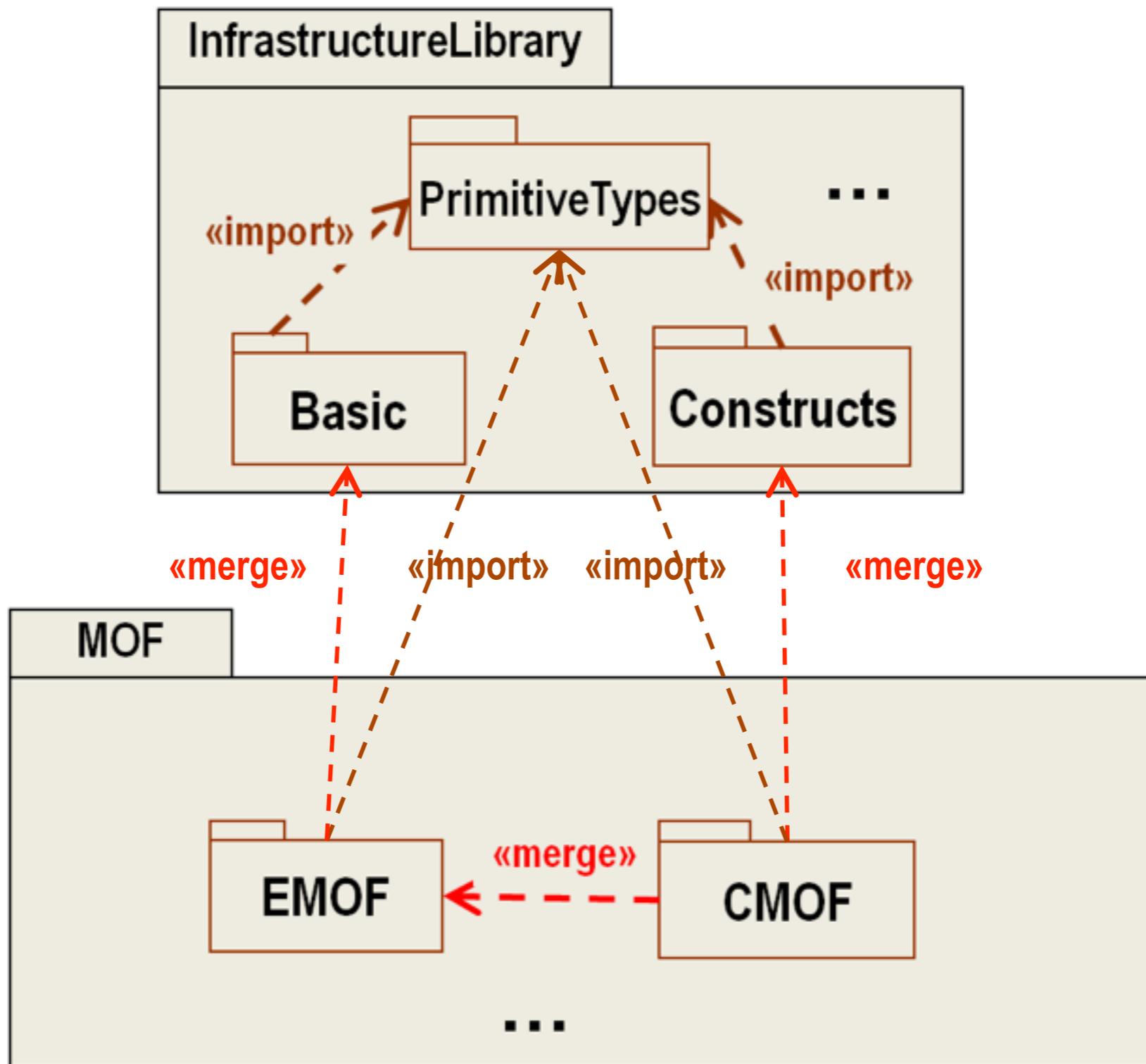
Infrastructure Library – Contents



MOF2.0 in UML2.0

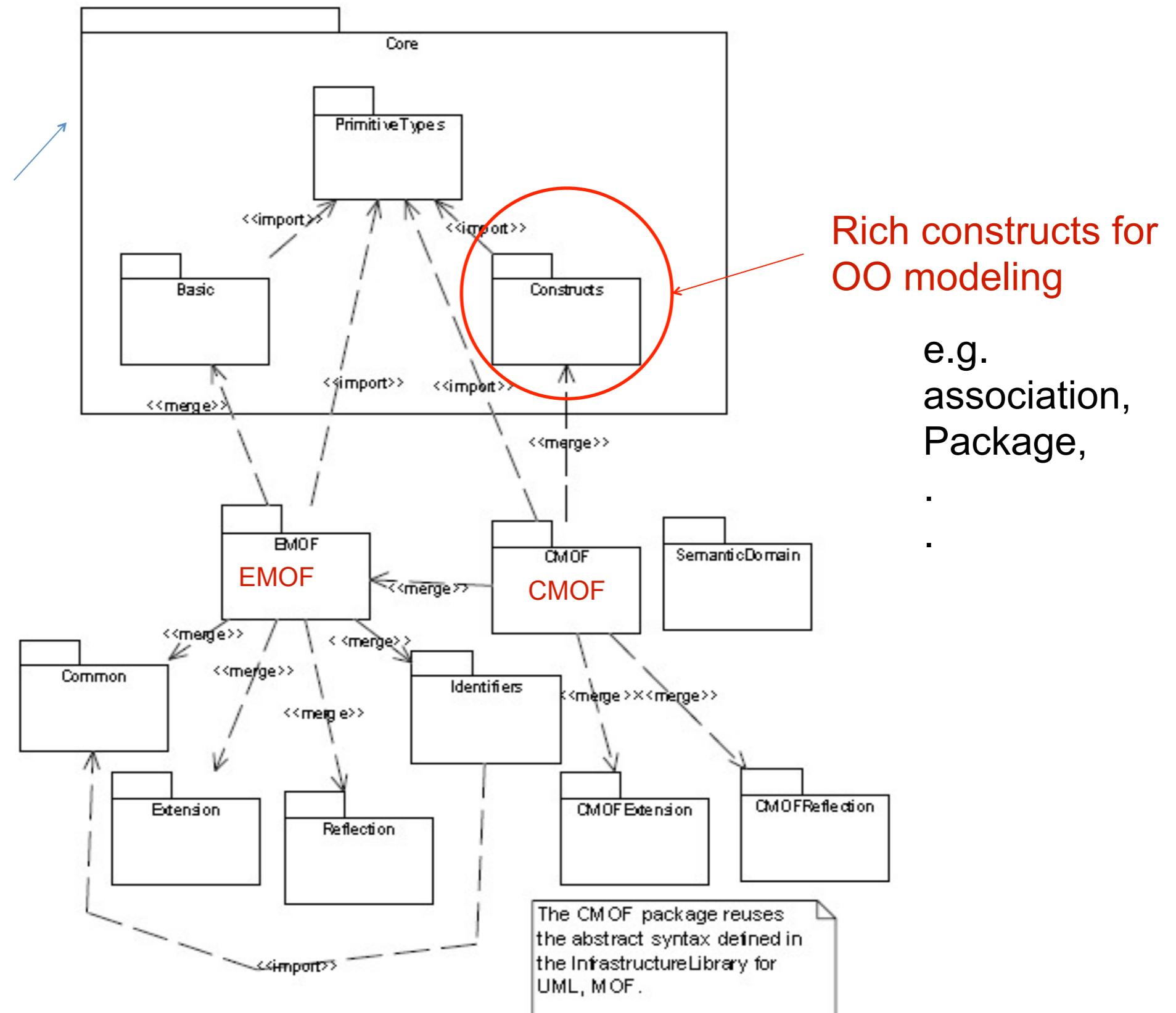
- ▶ MOF 2.0 use UML Infrastructure Library
- ▶ Define a metalinguage kernel that can define (bootstrap) UML and also be reused to define other OMG MDA metamodels (e.g., MOF, CWM, ODM)
- ▶ Provide more powerful mechanisms to customize UML
- ▶ Allow users to define language dialects for platforms (e.g., J2EE, .NET) and domains (e.g., ebusiness, finance, etc.)

Infrastructure Library – Usage



Difference of EMOF & CMOF

UML2.0
Infrastructure::
Infrastructure
Library:: core



EMOF (Essential MOF)

- ▶ Essential MOF is the subset of MOF that closely corresponds to the facilities found in OOPLs and XML.
- ▶ The value of Essential MOF is that it provides a straightforward framework for mapping MOF models to implementations such as JMI and XMI for simple metamodels.
- ▶ A primary goal of EMOF is to allow simple metamodels to be defined using simple concepts
- ▶ reuse the UML2 Infrastructure.
- ▶ The EMOF Model imports two packages from MOF.
 - Identity

CMOF: Complete MOF Model

- ▶ The CMOF Model is the metamodel used to specify other metamodels such as UML2.
- ▶ It is built from the Core of UML 2.
- ▶ The Model package does not define any classes of its own. Rather, it imports packages that together define basic modeling capabilities.